

Evolution of Safari mitigations and bypasses

iOS 14-15

Introduction

Previous works on the matter

(in the order that I found them while googling)

- Attacking Safari in 2022 by Quentin Meffre (@Oxdagger) of Synaktiv
- Attacking JavaScript engines in 2022 by Samuel Groß and Amy Burnett
- JITSploitation series of posts by Samuel Groß (in particular the 3rd post)
- ...

A little recap on JSC internals

Value representation

Special pointer values

```
Pointer { 0000:PPPP:PPPP:PPPP
         / 0002:****:****:****
Double  { ...
         \ FFFC:****:****:****
Integer { FFFE:0000:IIII:IIII
```

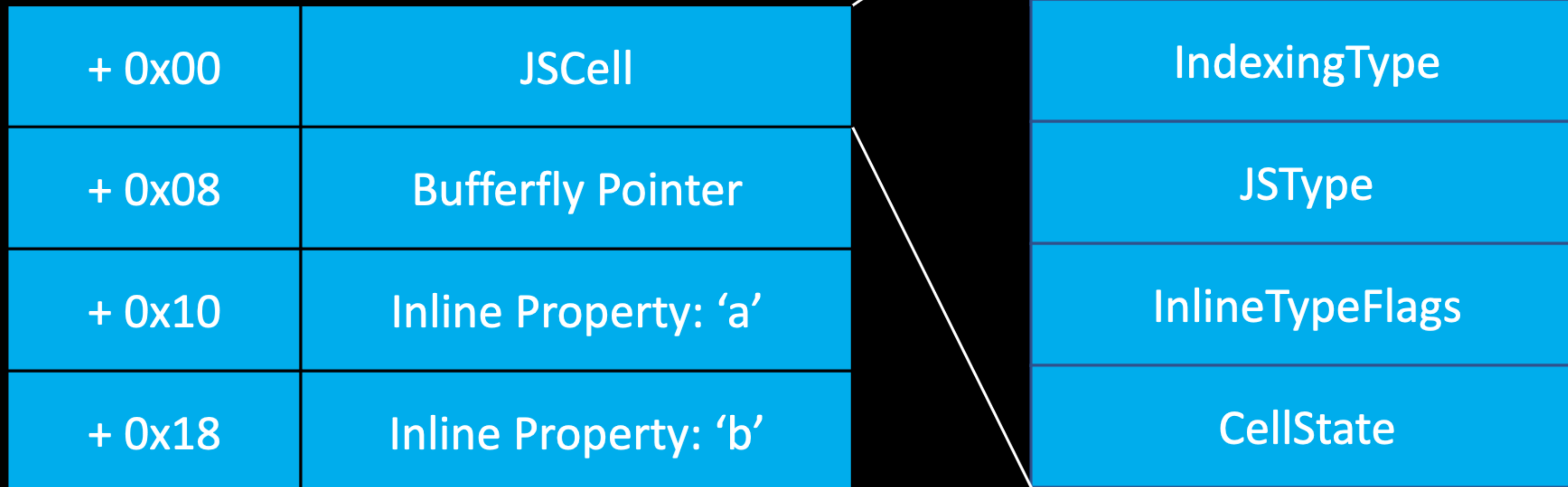
```
False:    0x06
True:     0x07
Undefined: 0x0a
Null:     0x02
```

- A JSValue is represented as a 64-bit integer.
- Objects are pointers to instances of JSCell subclasses.

A little recap on JSC internals

Representation of objects

- `let o = {a: 0x41, b: 0x42};`



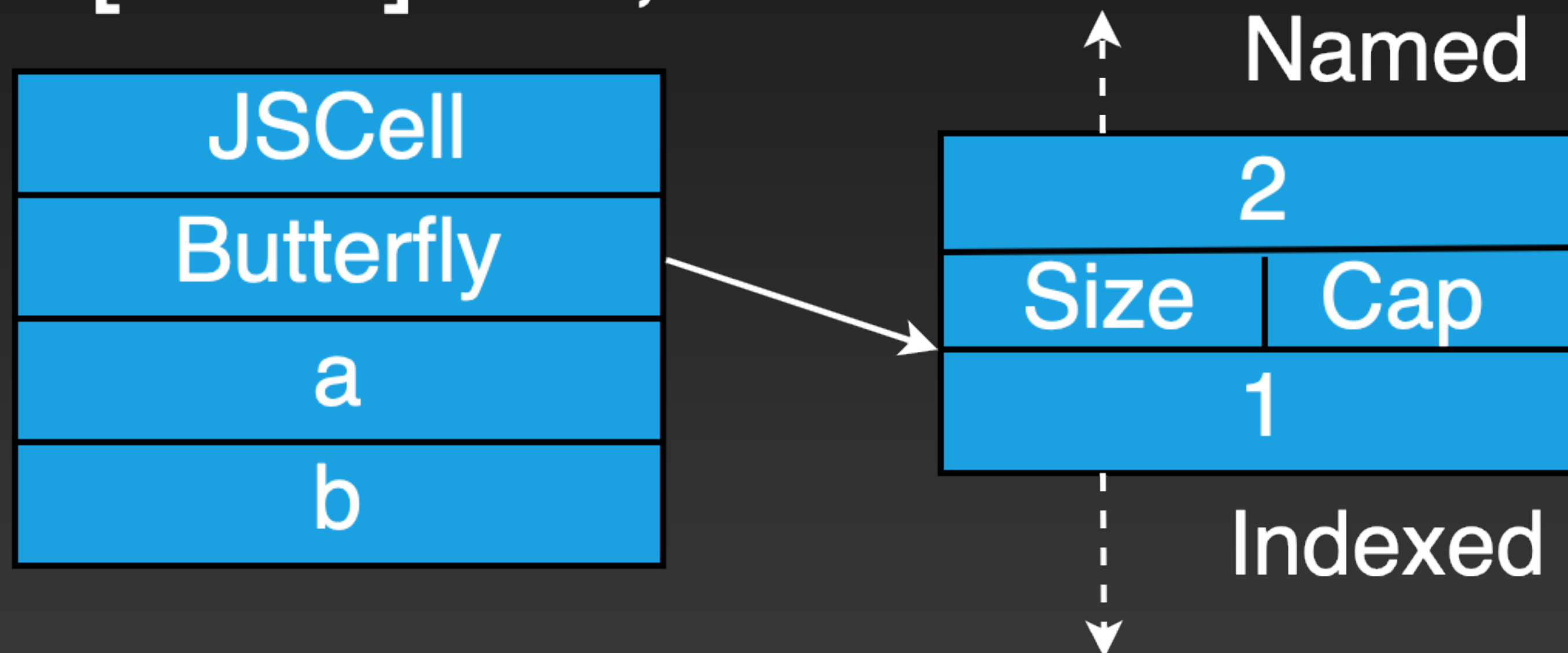
A little recap on JSC internals

Representation of objects: Butterfly

```
let x = {a: 0x41, b = 0x42};
```

```
a[0] = 1;
```

```
a["foo"] = 2;
```



Where we at?
Assumed primitives

Butterfly R/W

Fake JSValue construction

Primitives

Butterfly R/W

- Extensively covered in numerous talks.
- You point the butterfly of an object somewhere before or right at your target address.
- You need to ensure that right before there are two 32-bit values that are large enough to be your size and capacity.

Primitives

Fake JSValue construction

This is left as a task to the reader 🤗

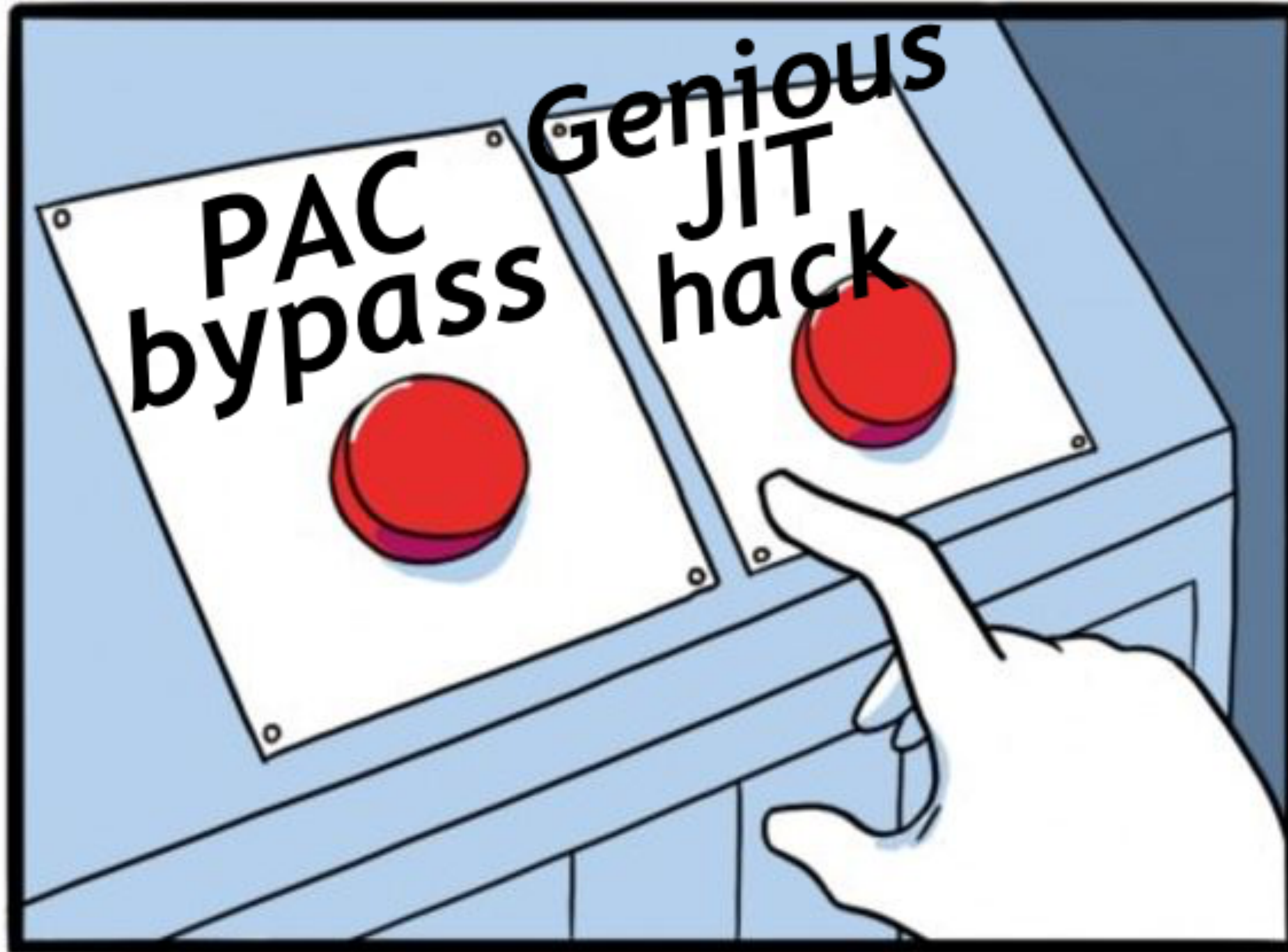
(visit the Project Zero blog)

Where are we going?

Why not just write to the JIT region?

- Doesn't work this way on newer Apple devices.
- JIT region is switched from RW to RX using a hardware register (aka fast JIT permissions).
- `void pthread_jit_write_protect_np(int enabled)`
- We really want to write to the JIT region.

What do we do next?



JAKE-CLARK.TUMBLR

PAC bypass

What produces signed pointers from unsigned data?

- dlsym produces pointers from export trie; <- easy way
- Objective-C runtime extracts pointers to message implementations from metadata sections;
- Pointers in __got (Global Offset Table) sections are called without a PAC check.
- All of these rely on RO memory being RO to be secure.
- Messing with any of these requires us to call a function.

JSCustomGetterSetterFunction

- Allowed to call a function pointer with up to 4 controlled arguments.
- Allowed to retrieve the returned value.
- Had some limitations we will need to bypass.
- Later split into getter and setter parts in [2b233c8](#).
- Brutally killed in [757f991](#).

JSCustomGetterSetterFunction

```
class JSCustomGetterSetterFunction : public JSFunction {  
    //...  
    enum class Type { Getter = 0, Setter = 1 };  
    //...  
   WriteBarrier<CustomGetterSetter> m_getterSetter;  
    Type m_type;  
    PropertyName m_propertyName;  
};
```

JSCustomGetterSetterFunction

```
class CustomGetterSetter : public JSCell {  
    // ...  
    using CustomGetter = GetValueFunc;  
    using CustomSetter = PutValueFunc;  
    // ...  
    CustomGetter m_getter;  
    CustomSetter m_setter;  
};
```

JSCustomGetterSetterFunction

```
using GetValueFunc = EncodedJSValue(JIT_OPERATION_ATTRIBUTES*)(
    JSGlobalObject*, EncodedJSValue, PropertyName
);

using PutValueFunc = bool (JIT_OPERATION_ATTRIBUTES*)(
    JSGlobalObject*, EncodedJSValue, EncodedJSValue, PropertyName
);
```


JSCustomGetterSetterFunction

Construction

```
let a = window.__lookupGetter__( "name" );  
let b = window.__lookupSetter__( "name" );
```

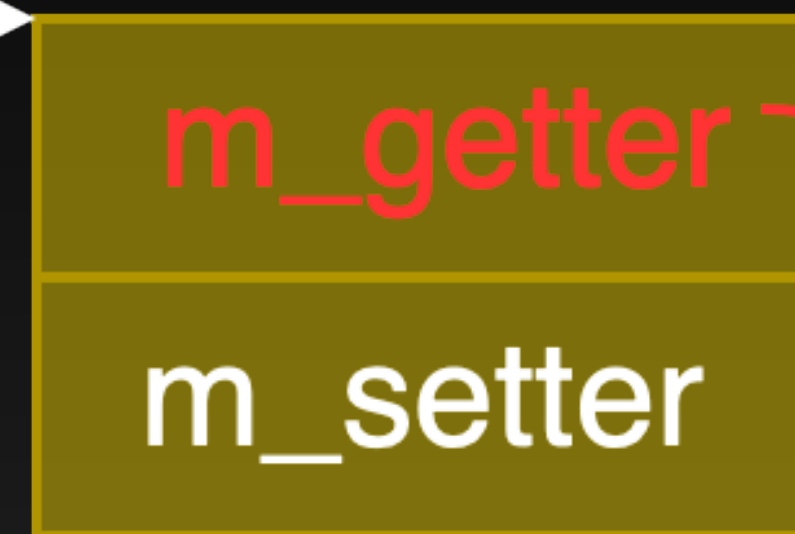
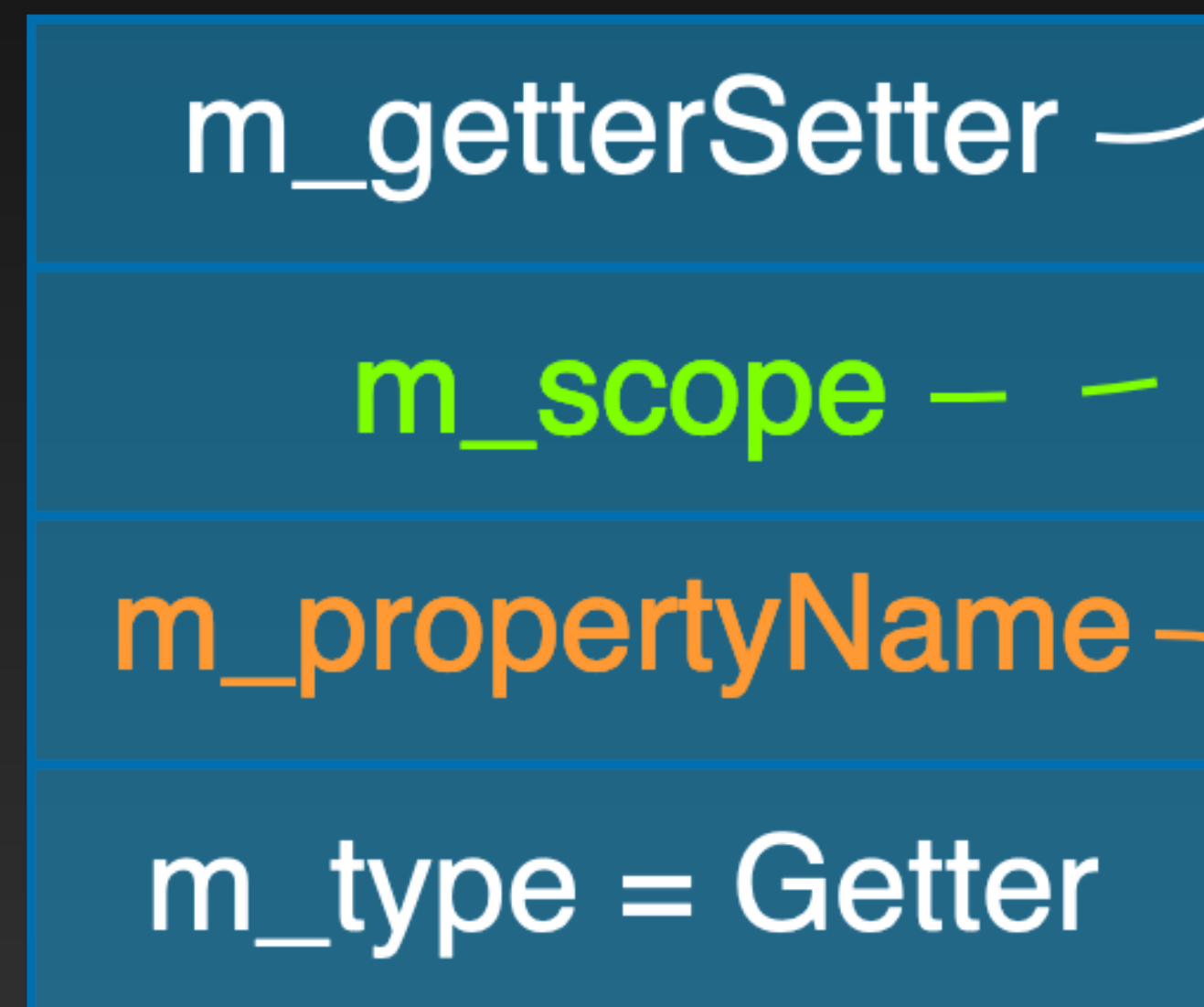
Any r/w window property works.

JSCustomGetterSetterFunction

Getters

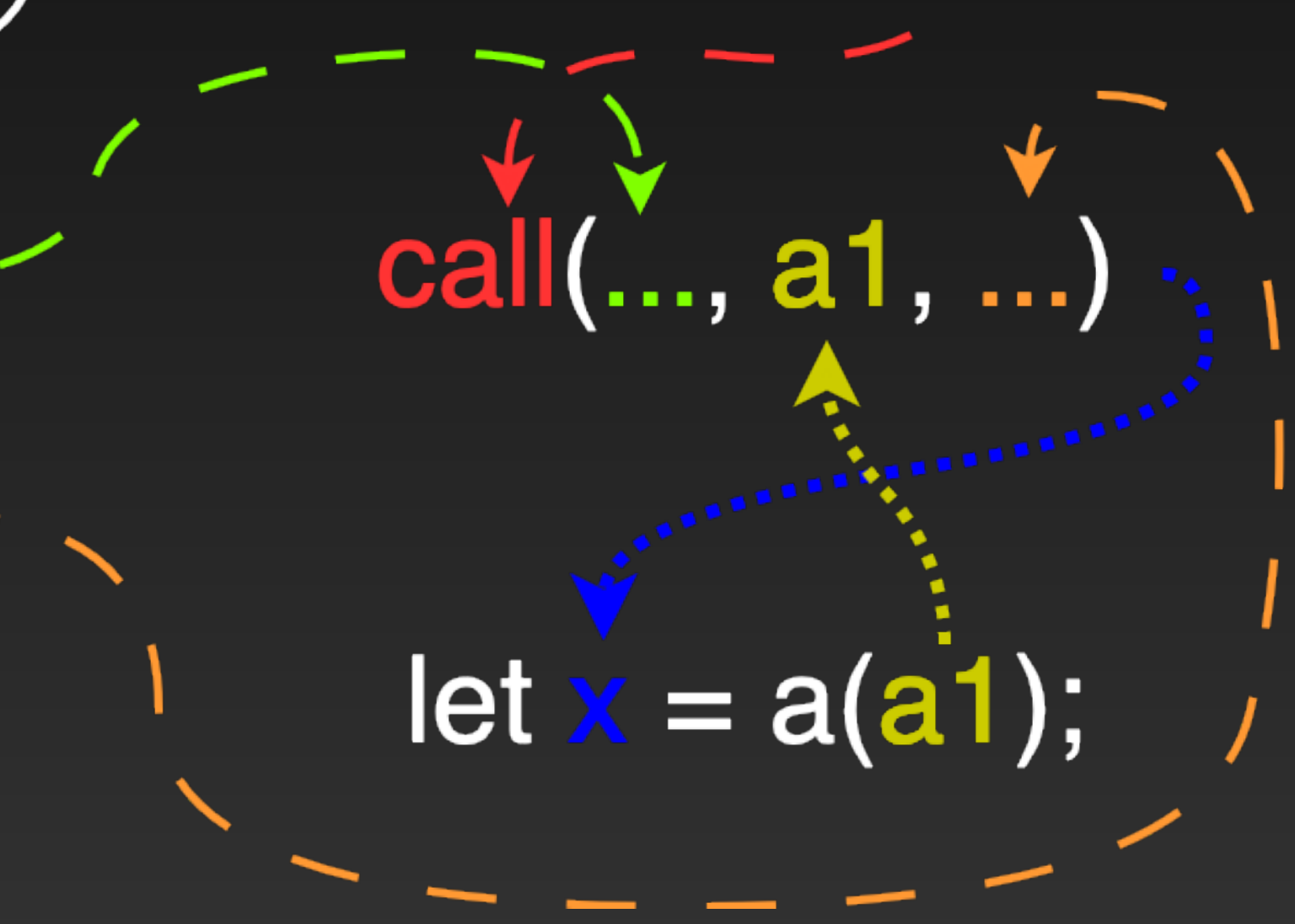
--- Raw value

..... JSValue



call(..., a1, ...)

let x = a(a1);



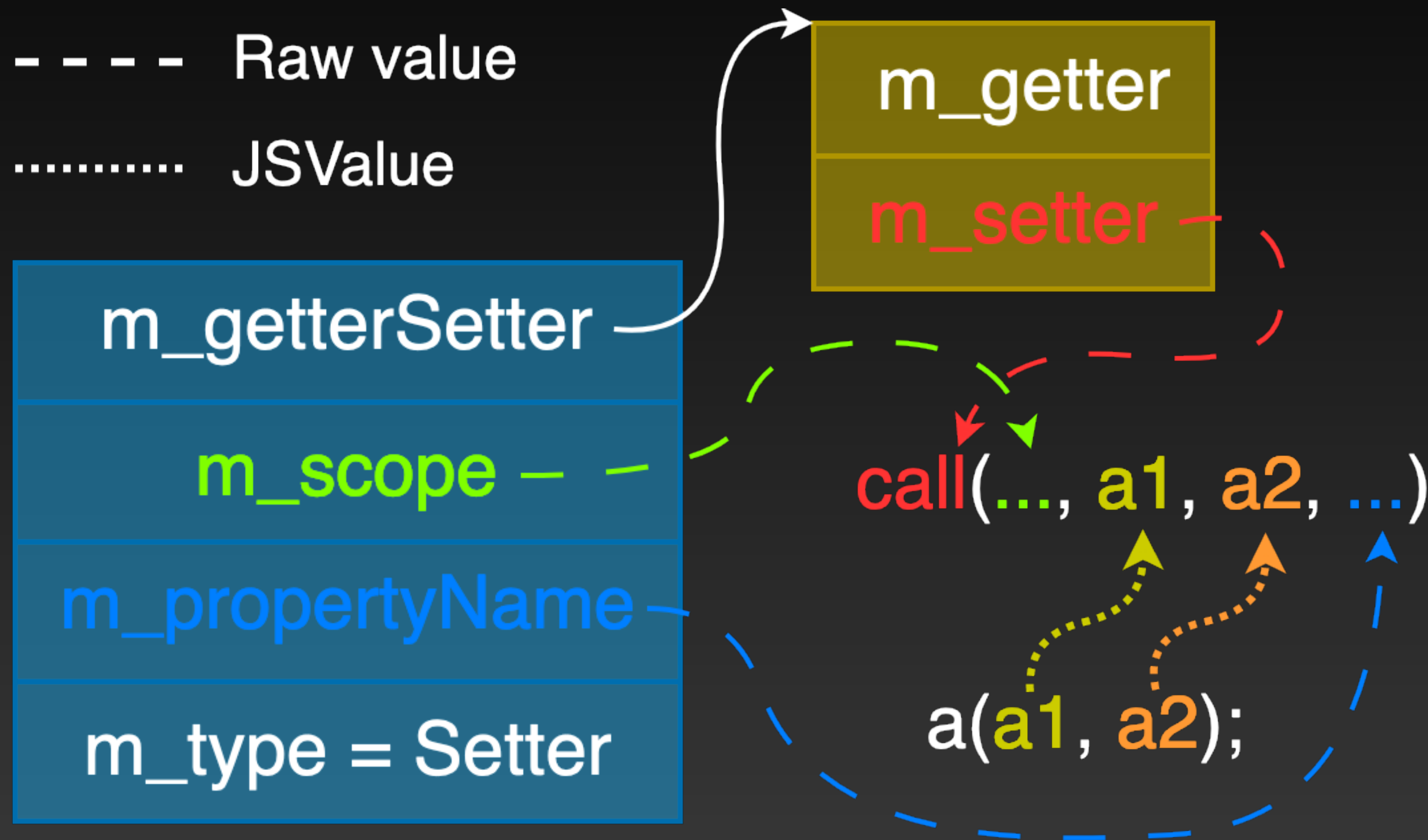
JSCustomGetterSetterFunction

Getter restrictions

- customGetterFunctionCall dereferences the first argument, it must be a valid pointer.
- The returned value is treated as a JSValue and in case it is a pointer the JSC's profiler will record it into one of its buckets and later crash.

JSCustomGetterSetterFunction

Setters



JSCustomGetterSetterFunction

Setter notes

- The first argument may be something other than a pointer, no longer dereferenced.
- No way to get the returned value.
- 2nd and 3rd arguments are JSValue and will thus be profiled if these are pointers.

JSCustomGetterSetterFunction

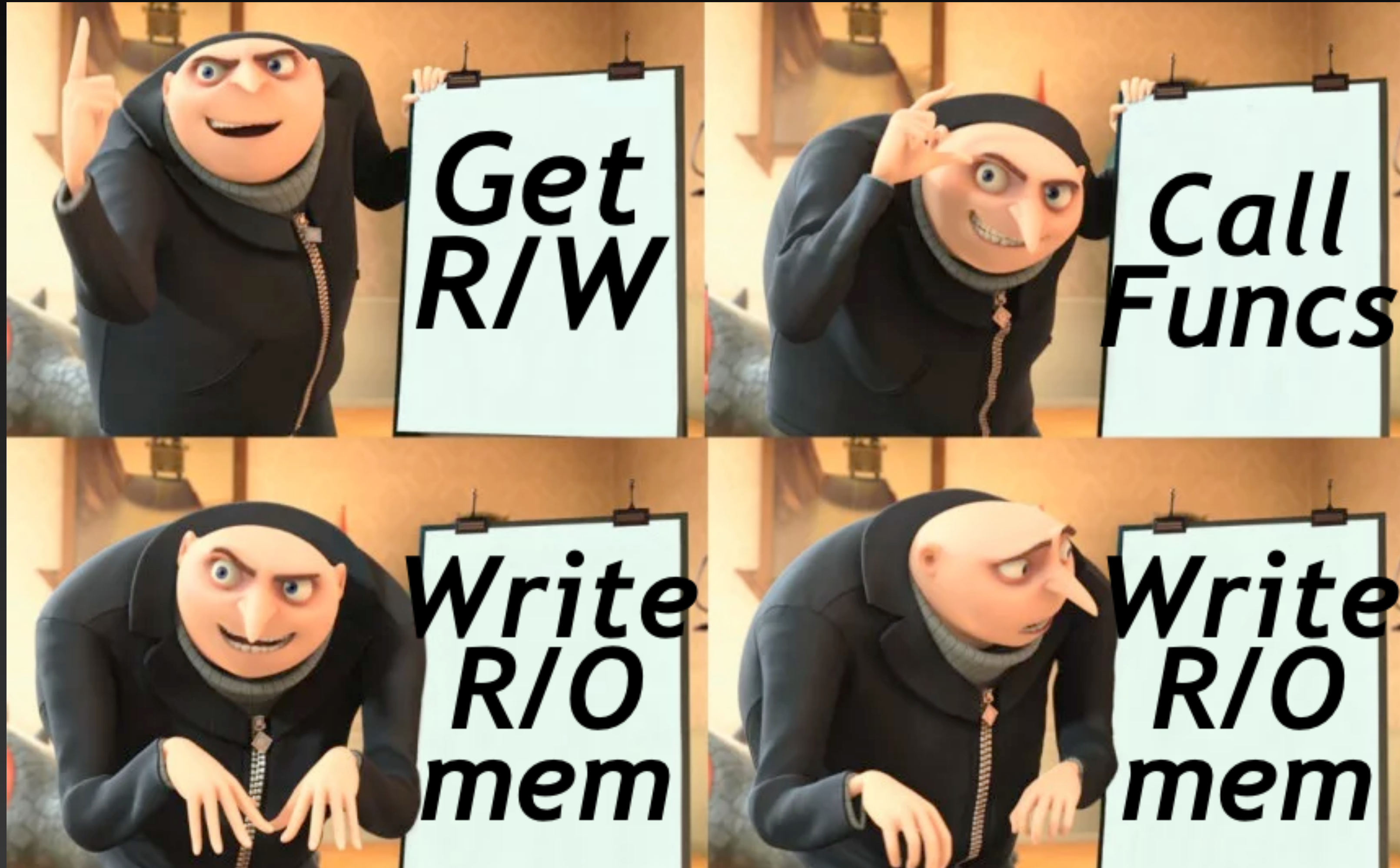
Avoiding the profiler with TBI

- TBI (Top Byte Ignore) allows pointers to have any data in the top 8 bits.
- Double JSValues can be used to pass pointers as function arguments.
- Not useful with objc_msgSend bc of how ObjC selectors work.

```
Pointer { 0000:PPPP:PPPP:PPPP
         / 0002:****:****:****
Double  { ...
         \ FFFC:****:****:****
Integer { FFFE:0000:IIII:IIII
```


PAC bypass

dlsym: the easy way?







PAC bypass

The solution

- Calling mmap with an address of any region in the DSC with MAP_FIXED will replace this region with newly allocated zeroed out pages.
- Call mmap on a page belonging to an export table of a target library.
- Restore the contents of the pages while patching an offset of any function to another one.
- Call dlsym with a handle to that library.
- Profit! A pointer to an arbitrary location signed with key IA ctx 0.

PAC bypass

Needed function pointers

- dlopen - exists in DSC at the time 
- dlsym - exists in DSC at the time 
- memmove - exists in DSC at the time 
- mmap - not directly available in DSC 

PAC bypass

Solving mmap issue

```
inline void vmZeroAndPurge(void* p, size_t vmSize, VMTag usage)
{
    vmValidate(p, vmSize);
    // ...
    void* result = mmap(
        p, vmSize, PROT_READ | PROT_WRITE,
        MAP_PRIVATE | MAP_ANON | MAP_FIXED | BMALLOC_NORESERVE,
        static_cast<int>(usage), 0
    );
    RELEASE_BASSERT(result == p);
}
```

PAC bypass

Solving mmap issue

```
void* tryLargeZeroedMemalignVirtual(
    size_t requiredAlignment, size_t requestedSize, HeapKind kind
) {
    // ...
    Heap& heap = PerProcess<PerHeapKind<Heap>>::get()->at(kind);
    // ...
    result = heap.allocateLarge(
        lock, alignment, size, FailureAction::ReturnNull);
    // ...
    if (result)
        vmZeroAndPurge(result, size);
    return result;
}
```

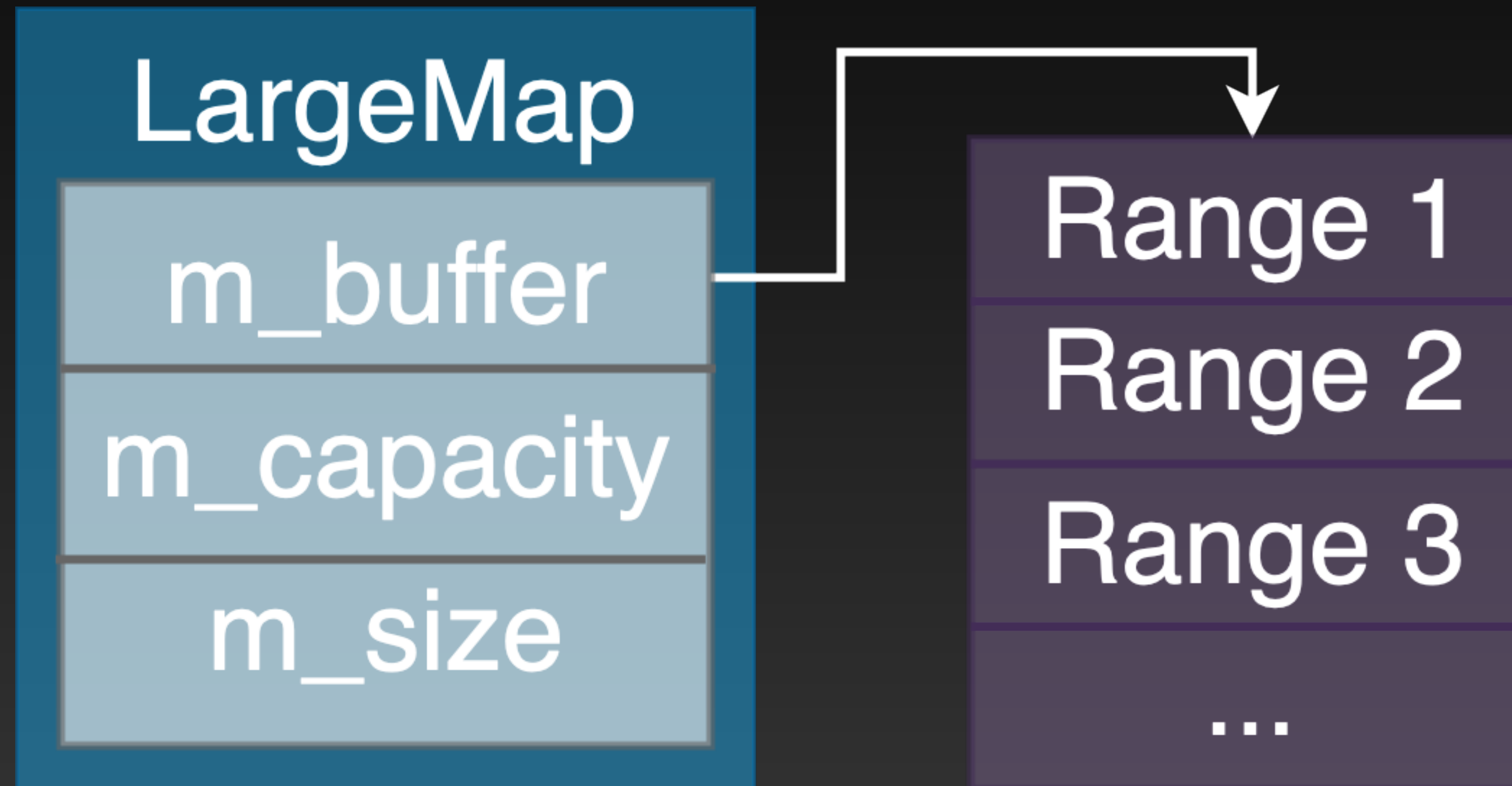
PAC bypass

Solving mmap issue

- Allocating a large buffer from a Heap will lead to mmap being called on it.
- Gigacage happens to be managed by a Heap.
- Wasm.Memory objects are allocated from the Gigacage.
- Modifying the allocator's freelist will give us our mmap primitive.

PAC bypass

(Ab)using the allocator



PAC bypass

Needed function pointers

- dlopen - exists in DSC at the time ✓
- dlsym - exists in DSC at the time ✓
- memmove - exists in DSC at the time ✓
- mmap - abuse the memory allocator ✓

Writing to the JIT region

NSInvocation yet again

- We can call arbitrary functions now.
- We want to chain `pthread_jit_write_protect_np` and `memcpy` calls.
- Create a fake `NSArray` of 3 fake `NSInvocation` objects and call `makeObjectsPerformSelector: selector` on the array.
- Custom function pointer is passed by nesting into another invocation that calls `_invokeWithIMP:`.

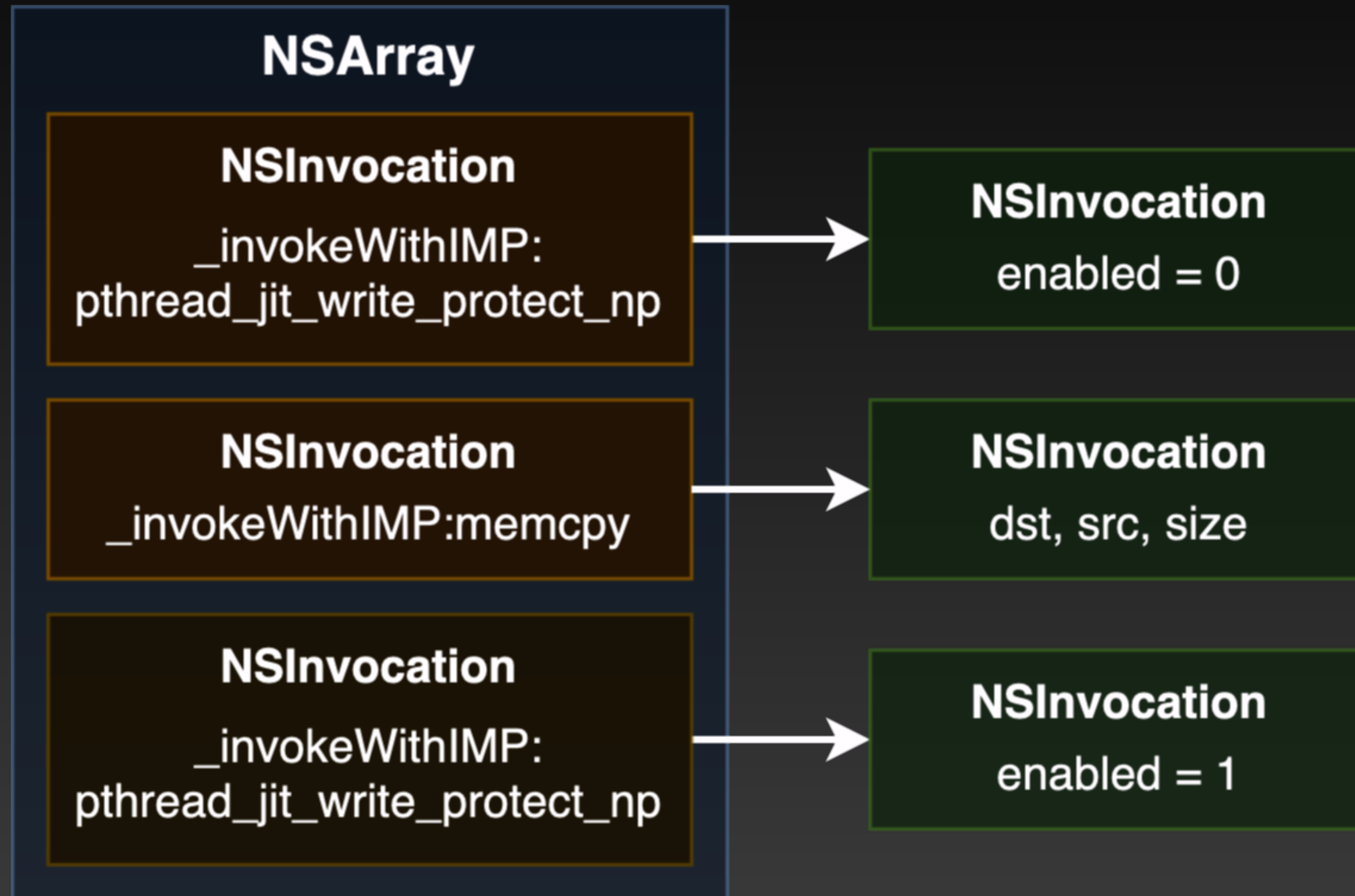
Writing to the JIT region

NSInvocation before ~14.3

```
struct NSInvocation {
    Class *isa;
    void *_frame; // registers X0-X8, FP regs
    void *_retdata; // same as frame, but after the call
    NSMethodSignature *_signature;
    // ...
    uint32_t _magicCookie; // we get it from a static var
    // ...
};
```

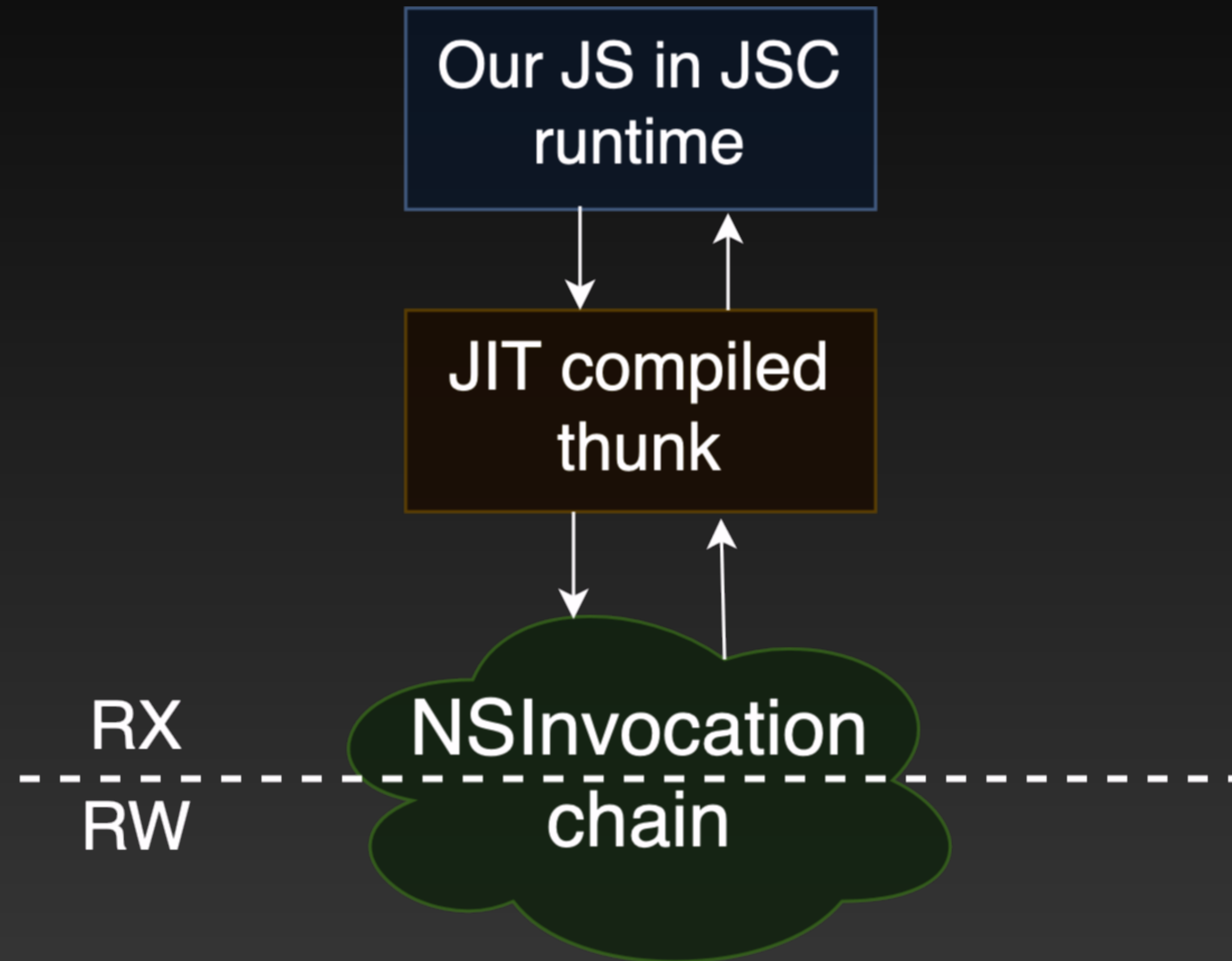

Writing to the JIT region

Chaining invocations



Writing to the JIT region

Avoiding crashes



Profit

JIT is pwned

Evolution

Bypassing new mitigations

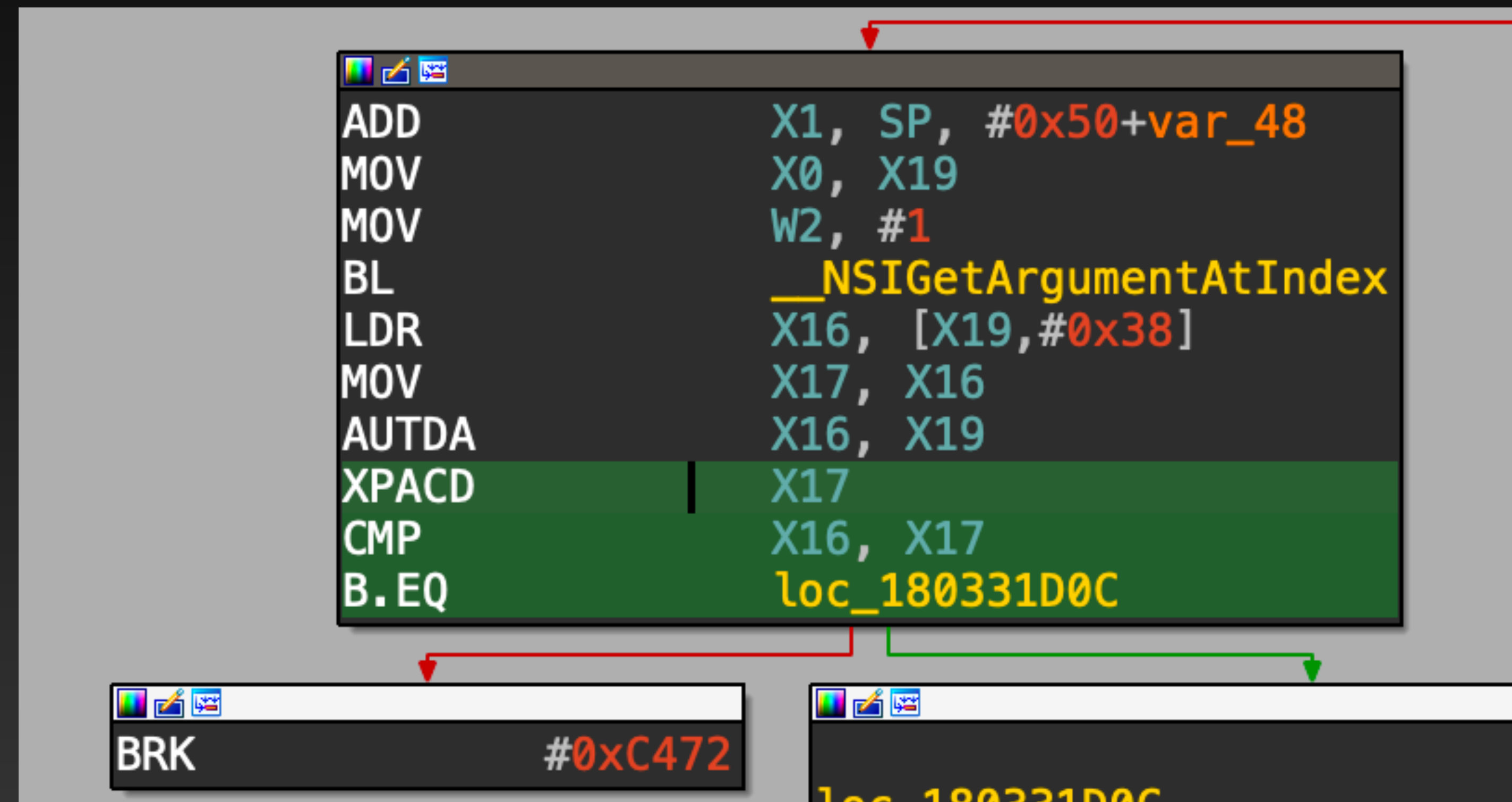
NSInvocation after ~14.3

```
struct NSInvocation {
    Class *isa;
    void *_frame; // registers X0-X8, FP regs
    void *_retdata; // same as frame, but after the call
    NSMethodSignature *_signature;
    // ...
    void *_signedSelf; // signed X0 value
    void *_signedSelector; // signed X1 value
    uint32_t _magicCookie; // we get it from a static var
    // ...
};
```

Bypassing new mitigations

NSInvocation after ~14.3

_signedSelf and
_signedSelector can be set
to NULL to avoid the PAC
check.



Bypassing new mitigations

JIT hardening in 14.4

- `pthread_jit_write_protect_np` is inlined, impossible to obtain a pointer using `dlsym`.
- Use the legit JIT API to construct a trampoline that calls the end of any `MacroAssemblerARM64` method that appends an instruction.
- Use `LinkBuffer::linkCode` to copy the code to the JIT region.
- Use `AssemblerARM64::relinkJump` to point a JIT-compiled function to that code.

Bypassing new mitigations

JIT hardening in 14.5

- `MacroAssemblerARM64::farJump` now requires a pointer PAC-signed with key IB and context 18705, like `InternalFunction`.
- Use `InternalFunction` constructor to resign the pointer from key IA ctx 0.

Bypassing new mitigations

NSInvocation after ~15.0

- Setting `_signedSelf` to NULL no longer works.
- Setting one of the top bits does though since tagged Objective-C values exist.
- Same for `_signedSelector`, but not checked in case the method signature's second argument is not a selector.
- ISA pointer is now signed. An object may be constructed by obtaining selector implementations.

Bypassing new mitigations

NSInvocation after ~15.1

- Most of the fields are signed with PACGA now.
- Arguments can still be set by calling the implementation of `setArgumentAtIndex:`.
- Need to create an `NSMethodSignature` now with a large enough number of arguments.

Bypassing new mitigations

Other mitigations

- Little changes in how AssemblyBuffers work, signing in one thread and linking in another isn't possible anymore. Doesn't affect this flow at all.
- Some static function pointers were removed. Either replaced by gadgets or taken from the heap buffers they were moved into.
- Introduction of libpas forced to find a new way to call mmap.

Effective Mitigations

Removing function call primitives

Apply C++ type safety to Lookup.h's HashTableValue's ValueStorage union.

https://bugs.webkit.org/show_bug.cgi?id=243680

<rdar://problem/98206776>

Reviewed by Saam Barati.

```
- using GetValueFunc = EncodedJSValue(JIT_OPERATION_ATTRIBUTES*)(JSGlobalObject*  
- using GetValueFuncWithPtr = EncodedJSValue(JIT_OPERATION_ATTRIBUTES*)(JSGlobalObject*  
+ using GetValueFunc = TypedFunctionPtr<GetValueFuncPtrTag, EncodedJSValue(JIT_OPERATION_ATTRIBUTES*  
  FunctionAttributes::JITOperation>;  
+ using GetValueFuncWithPtr = TypedFunctionPtr<GetValueFuncWithPtrPtrTag, EncodedJSValue(JIT_OPERATION_ATTRIBUTES*  
  FunctionAttributes::JITOperation>;
```

Effective Mitigations

Removing function call primitives

- PAC is strong if applied universally and with different contexts/keys/diversifiers.
- This will be bypassable one way or another via non-obvious means.

Effective Mitigations

TPRO

```
/*
 * The X0 index is used for TPRO mappings. To avoid exposing them as --x,
 * the VM code tracks VM_MAP_TPRO requests and couples them with the proper
 * read-write protection. The PMAP layer though still needs to use the right
 * index, which is the older X0-now-TPRO one and that is specially selected
 * here thanks to PMAP_OPTIONS_MAP_TPRO.
 */
if (options & PMAP_OPTIONS_MAP_TPRO) {
    pte = pmap_construct_pte(
        pmap, v, pa, VM_PROT_RORW_TP, fault_type, wired, pt_attr, &pp_attr_bits);
} else {
    pte = pmap_construct_pte(
        pmap, v, pa, prot, fault_type, wired, pt_attr, &pp_attr_bits);
}
```


Effective Mitigations

TPRO

- A new hardware mitigation.
- Prevents regions that are initially RW but set to RO by dyld from being remapped.
- Uses SPRR to remap execute-only permissions to read-only.
- Little information available.

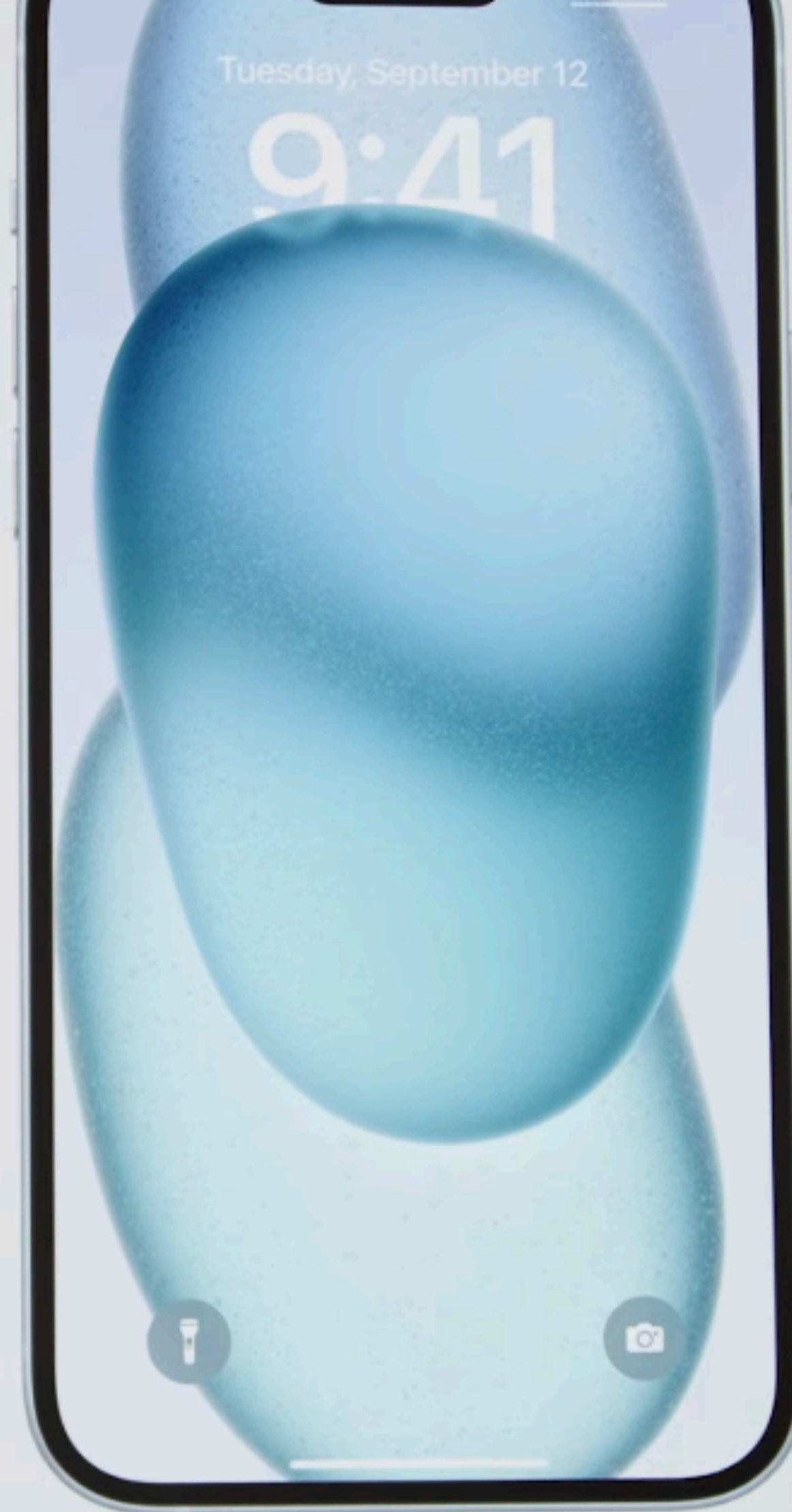
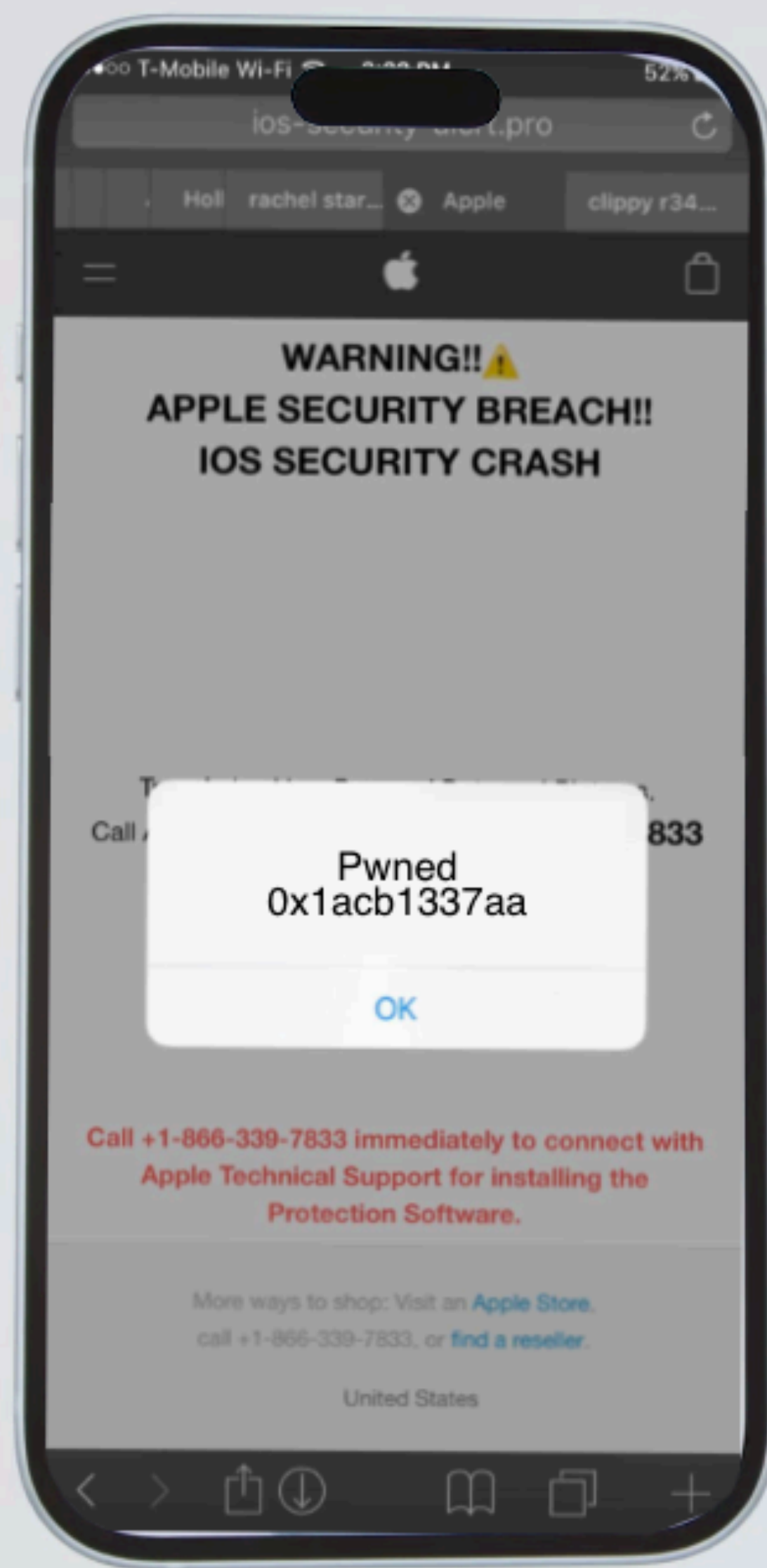
Effective Mitigations

What else can be done?

- Reduce the WebContent attack surface (introduction of the GPU process).
- Reduce the amount of code present in a process' address space (whole DSC is mapped).
- Move to safe languages where possible.

Demo

Improved Security



Questions?