

# White Rabbit in Mobile

## Effect of Unsecured Clock Source in Smartphone OS and Apps



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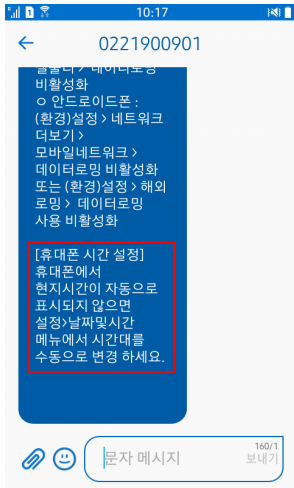
<sup>2</sup>Oxford University

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# Contents

- Introduction to clock sources on smartphones
- Security analysis and attack on NITZ and NTP
- Effect of attack on smartphone OS and apps
- Conclusion and future work

# How Smartphones Set Clock?



- Roaming information SMS from KT
- Highlighted text says: “If your clock is incorrect, please manually set your current time zone”
- Why KT is sending this SMS?

# How Smartphones Set Clock?

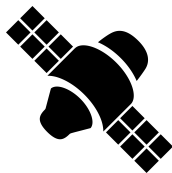
- Smartphones have multiple clock sources such as:



Cellular Network: NITZ



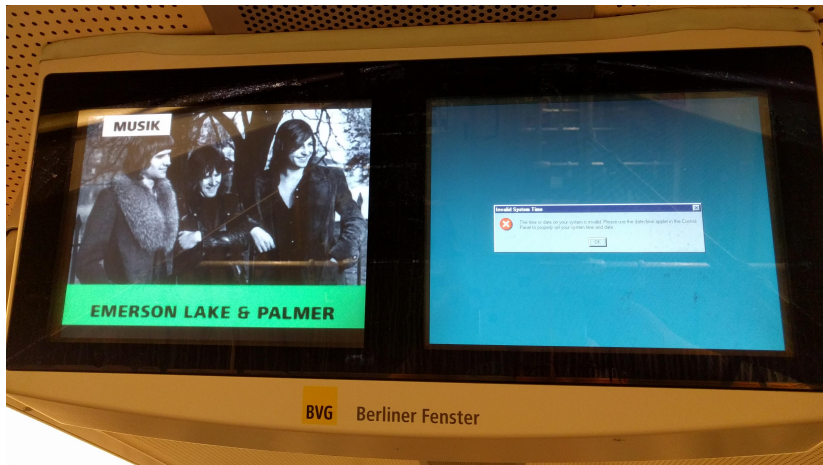
Internet: NTP



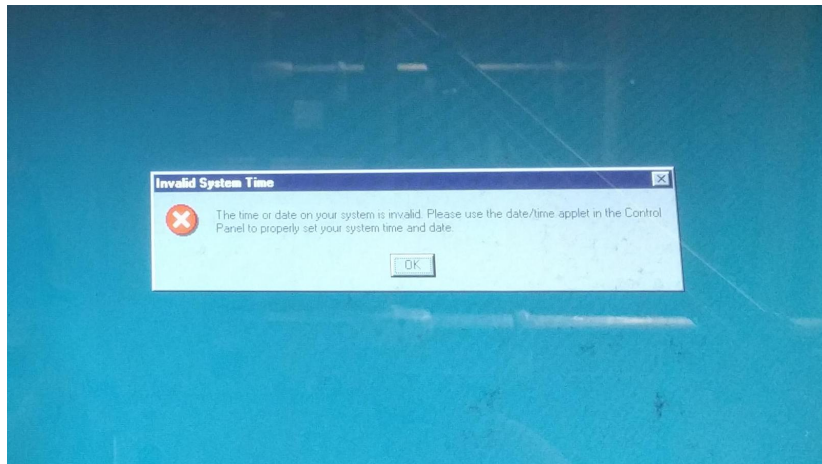
Satellite Navigation: GPS

- We cover NITZ and NTP as user interaction not required
- GPS spoofing, NTP attack is well known but NITZ attack is not
- How clock sources interact on smartphones?

# Clock Synchronization Problem



# Clock Synchronization Problem



# Contributions

- Security analysis of NITZ in cellular network standard
- Implementation of NITZ in real networks and related issues
- Clock spoofing attack via NITZ and NTP
- Effect of clock spoofing on mobile OS and apps

## NITZ: Clock in Cellular Network

- NITZ is an optional feature to provide accurate clock to the connected devices (smartphones, tables, IoT devices, etc.)
- Frequency of NITZ message is up to operator configuration  
Analysis of signaling messages during automated call

| <b>Operator<br/>(Country)</b> | <b>2G/3G</b> | <b>4G</b> |
|-------------------------------|--------------|-----------|
| T-Mobile (US)                 | ✓            | ✓         |
| KT (KR)                       | ✓            | ✓         |
| Vodafone (IS)                 | ✓            | .         |
| E-Plus (DE)                   | ▲            | ▲         |
| Telekom (DE)                  | .            | .         |

- ✓ – sent after every attach
- ▲ – sent spontaneously
- . – not sent at all



## NITZ: Clock in Cellular Network

- NITZ must be accepted after mutual authentication in:

| 2G (GSM) | 3G | 4G |
|----------|----|----|
| X        | ✓  | ✓  |

- 2G CDMA do not use separate clock information; system clock is synchronized with GPS
- Roaming from network with NITZ to without NITZ cause clock synchronization issue
  - Example: T-Mobile USA (with NITZ) to Telekom Germany (no NITZ)
  - Recall the SMS in the previous slide!
  - Manual update still possible

## NITZ vs. NTP: Multiple Clock Sources

- There is no single policy on prioritizing clock sources
- Mobile OS usually prefer NITZ, as cellular network is more trusted than Wi-Fi
  - Stock Android prefer NITZ
  - Windows 10 Mobile, Tizen, BlackBerry 10 has equal priority
  - Apple iOS
- Other observed behaviors
  - Apple iOS later than 9.3
  - Some Android modification puts equal priority on NITZ and NTP

# Clock Source of Operators

북 GPS 교란 개념도



- Around year 2010–2011: GPS jamming attempt of North Korea
- Operators using GPS as sole clock source are affected, providing inaccurate NITZ
- Securing clock source is important for operators

## Attack Model and Setup



- Attacker operating fake base station and Wi-Fi access point – allowing everyone nearby can connect to it
- Fake base station (2G/3G/4G) is transmitting inaccurate NITZ
- Fake Wi-Fi access point is connected to the fake NTP server

## Experimental Results

- Most of phones accepted inaccurate clock on fake 2G network
- For 3G/4G, some phones accepted clock without mutual authentication
- Phones prioritizing NITZ accepted NTP clock information only in absence of NITZ

| <b>Phone</b>        | <b>NTP → NITZ</b> | <b>NITZ → NTP</b> |
|---------------------|-------------------|-------------------|
| Google Nexus 5      | NITZ              | NITZ              |
| HTC One M9          | NITZ              | NTP               |
| BlackBerry Z10      | NITZ              | NTP               |
| Microsoft Lumia 950 | NITZ              | NTP               |
| Samsung Z1          | NITZ              | NTP               |

# Experimental Results

- Android will issue NTP request no more than once a day
- Automatic clock synchronization is hindered when real network does not send NITZ
  - NITZ is prioritized over NTP → NTP will not override NITZ

# Mobile Network Operation

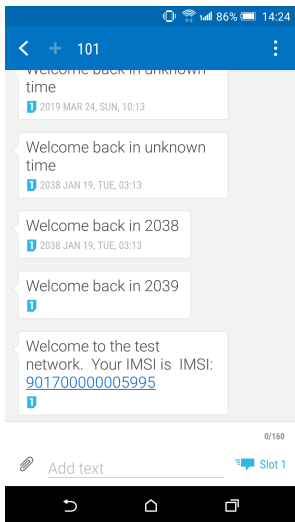
- None of 3G/4G signaling messages carry clock information, except NITZ message itself and SMS
- Operator internal clock management causes error on CDR operation
- Received SMS messages carry network clock information

```

GSM SMS TPDU (GSM 03.40) SMS-DELIVER
- 0... .. = TP-RP: TP Reply Path parameter is not set in this SMS SUBMIT/DELIVER
- .1.. .. = TP-UDHI: The beginning of the TP UD field contains a Header in addition to the short message
- ..0. .... = TP-SRI: A status report shall not be returned to the SME
- .... 0... = TP-LP: The message has not been forwarded and is not a spawned message
- .... .1.. = TP-MMS: No more messages are waiting for the MS in this SC
- .... ..00 = TP-MTI: SMS-DELIVER (0)
> TP-Originating-Address - (436601020985)
> TP-PID: 127
> TP-DCS: 246
- TP-Service-Centre-Time-Stamp
  - Year: 16
  - Month: 10
  - Day: 25
  - Hour: 7
  - Minutes: 46
  - Seconds: 18
  - Timezone: GMT + 2 hours 0 minutes
- TP-User-Data-Length: (20) depends on Data-Coding-Scheme
> TP-User-Data

```

# Demo 1: SMS Timestamp

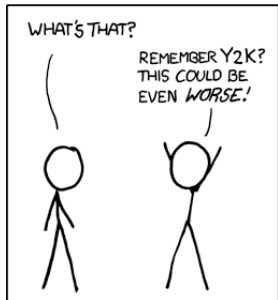


- Whether to show network or phone clock information is up to device developer
- Some device showed both, some device showed only network or phone clock information
- Can we inject SMS with fake clock information?
- **Disclaimer:** please do your experiment ethically and do not interfere with commercial service!



# Mobile OS Issues

I'M GLAD WE'RE SWITCHING TO 64-BIT, BECAUSE I WASN'T LOOKING FORWARD TO CONVINCING PEOPLE TO CARE ABOUT THE UNIX 2038 PROBLEM.



- Mobile OS clock is also used by apps, baseband has separate clock
- Android and iOS use UNIX time: seconds passed since 1970-01-01
- Year 2038 Problem: Signed 32-bit UNIX time will overflow in January 2038
- Android crashes by setting date near overflow point (see also CVE-2016-3831)

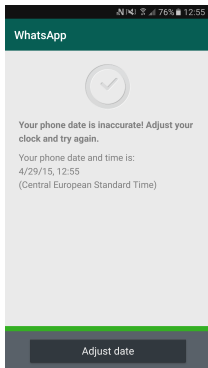
## Demo 2: Android Crash



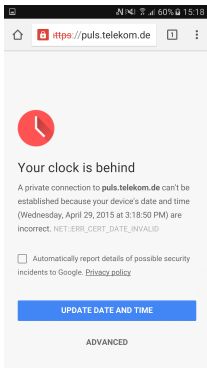
- Fake base station is sending year 2038
- Any 32-bit Android devices with security patch level before 2016-08-01 will crash
- ... which includes Android-based IoT/embedded devices

# Mobile Apps and Clock Spoofing

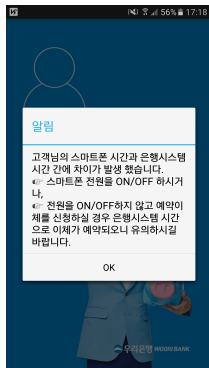
- Apps using clock information locally have no way to check it
- Best practice – explicit indication of clock spoofing



WhatsApp



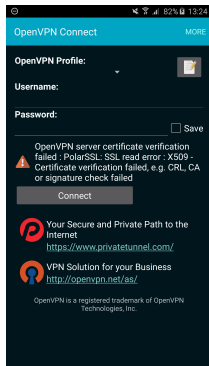
Chrome



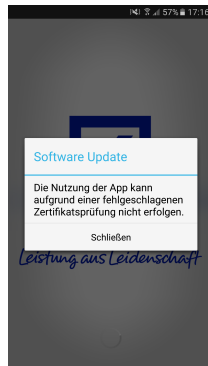
Woori Bank

# Mobile Apps and Clock Spoofing

- Common practice – not distinguishing from generic network error
- Some apps did not indicated clock spoofing at all

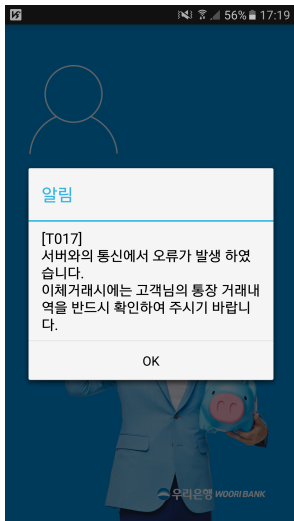


OpenVPN



Deutsche Bank

## Demo 3: App Operations



- Affecting app operations by manipulating clock information
- What app will work, what will not?

# Mitigations

- Time-critical apps
  - Implementing own NTP server to check clock
  - Example: ticketing apps, banks
- TLS certificate: short validity period, maintenance cost for renewal
- Better clock policy on roaming (operator change)
- Operator: secure clock sources when using NITZ

## Conclusion and Takeaway Messages

- Smartphones have two main clock sources: NITZ, NTP
- Many vendors do not have single policy on priority
- Security issues in NITZ specification and incorrect policies allow clock spoofing attack resulting in a DoS
- Mobile OS needs to have consistent and secure clock source policy management
  
- Clock spoofing attack towards IoT and M2M devices

# Thanks!

- Questions and discussions



This research was partly performed within the 5G-ENSURE project of the EU Horizon 2020 and the Software Campus project from DLR.



## References

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